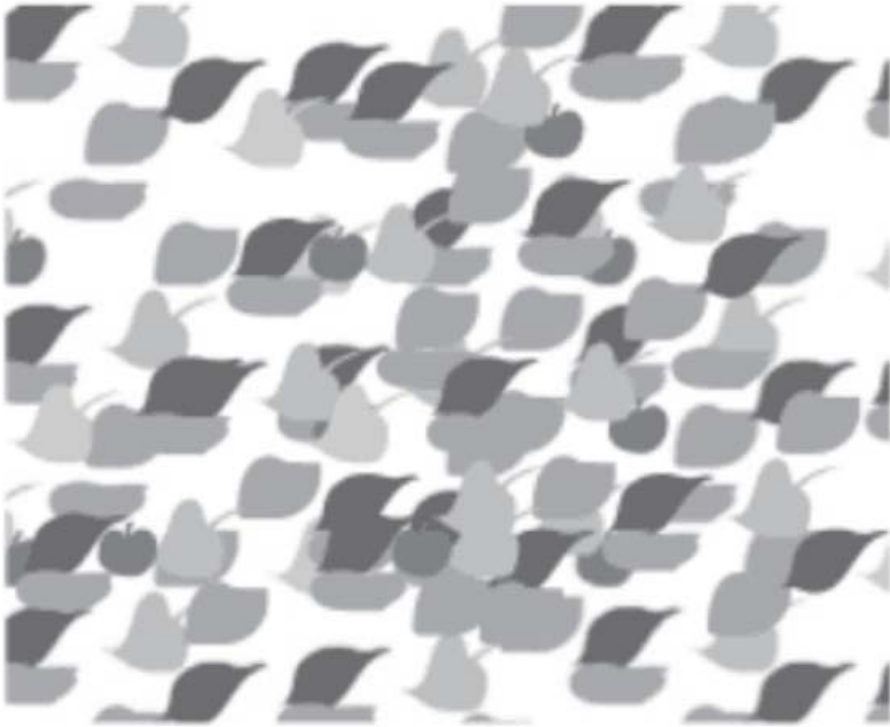


Colors in Visualization

Adapted from the Slides by Dr. Mike
Bailey at Oregon State University

Goal: to know how we perceive colors; common color models and spaces; what to pay attention to when using colors;

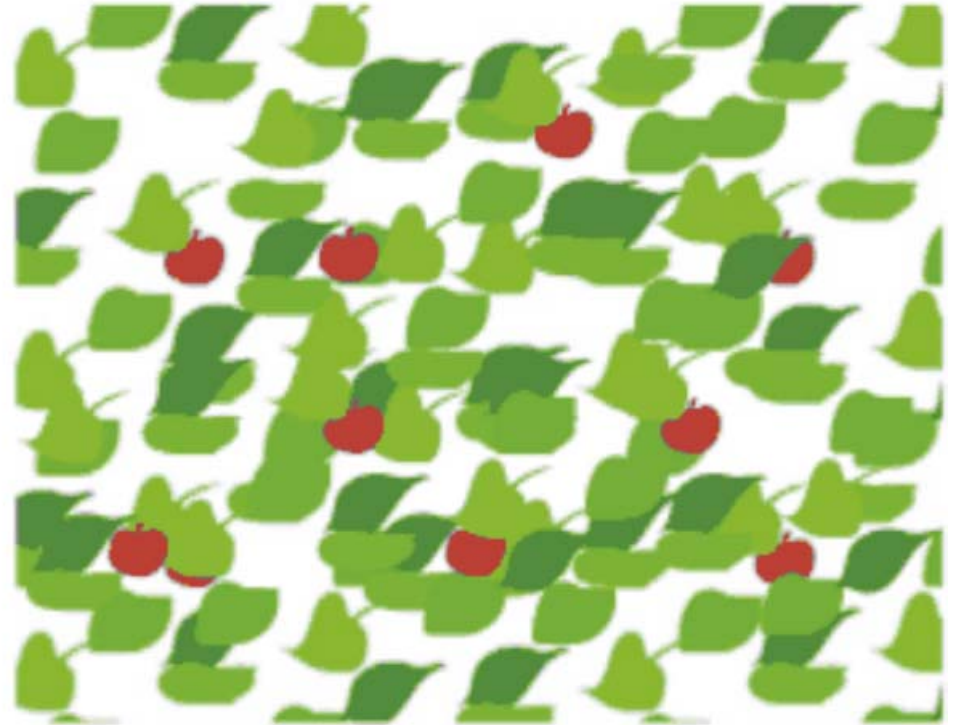
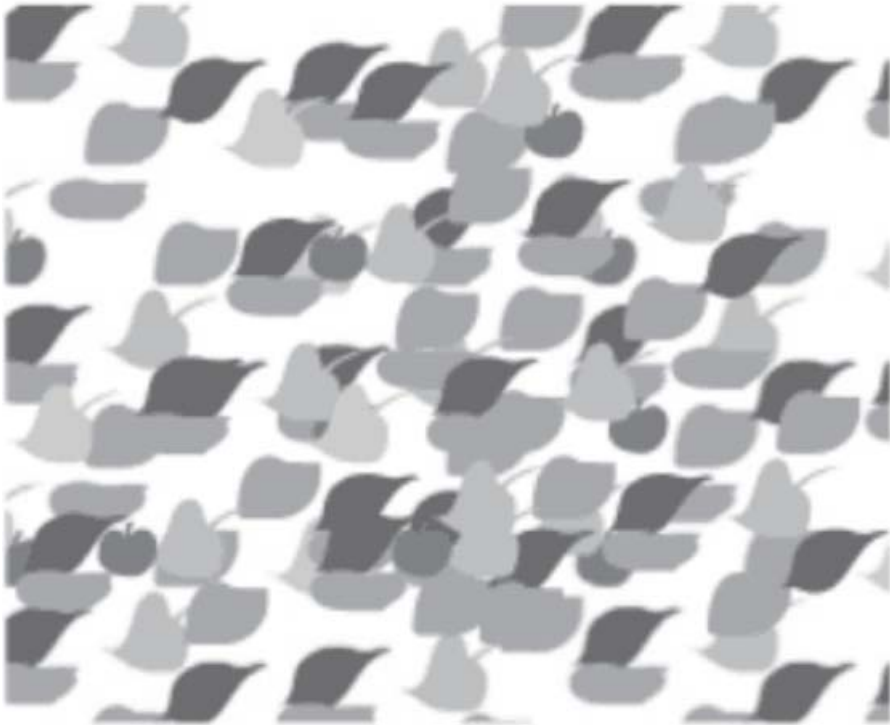
Find the cherries!



Colors help us break camouflage.

Find the cherries!

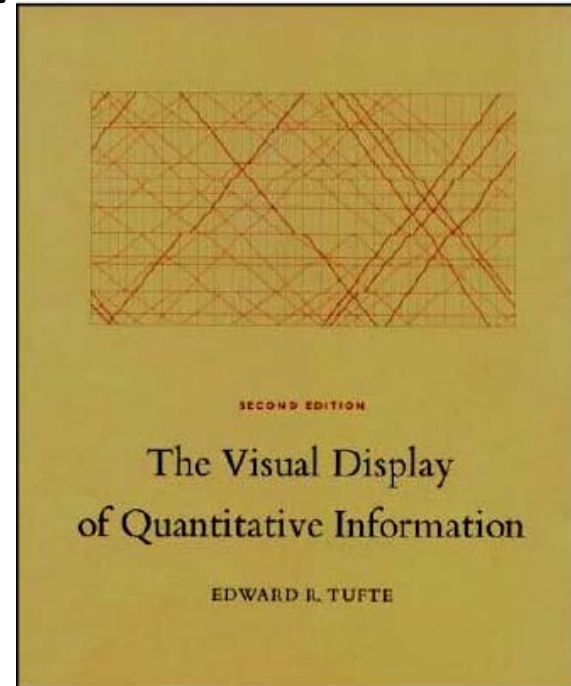
Pre-attentive!!!



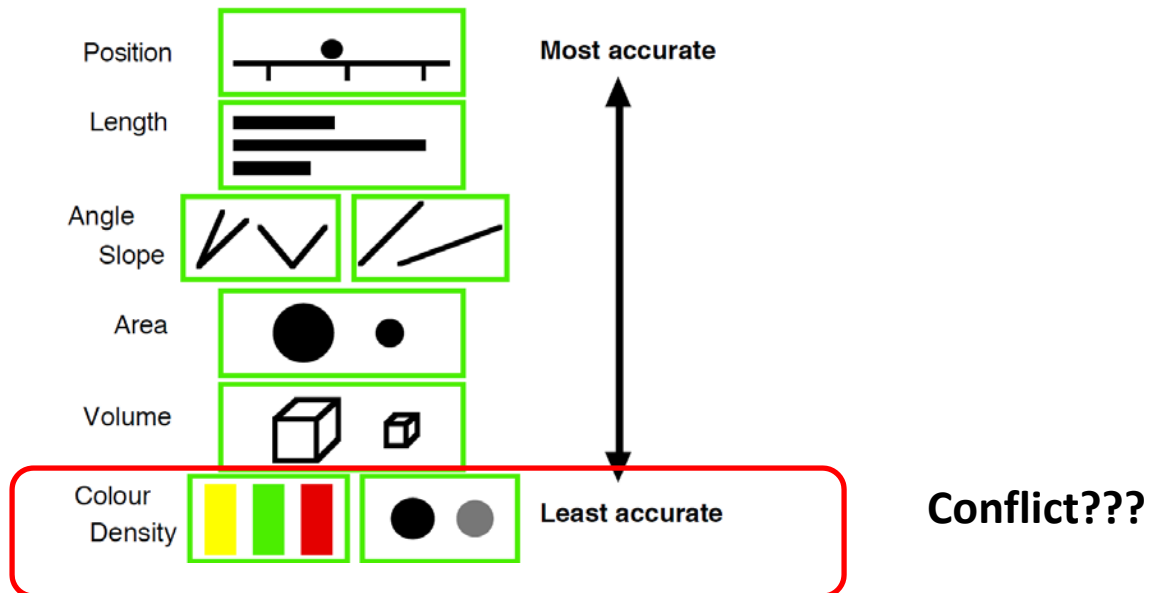
Colors help us break camouflage.

- “The often scant benefits derived from coloring data indicate that even putting a good color in a good place is a complex matter. Indeed, so difficult and subtle that avoiding catastrophe becomes the first principle in bringing color to information. *Above all, do no harm.*”

-- Edward Tufte

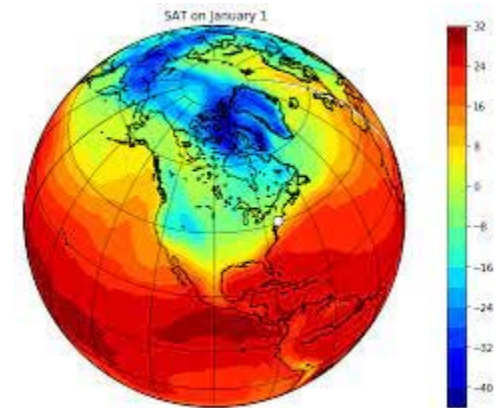


Color selection in data visualization is not merely an aesthetic choice, it is a crucial tool to convey **quantitative** information.



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Color is one of the most effective ways to **encode quantitative data defined in two-dimensional space to reveal patterns.**



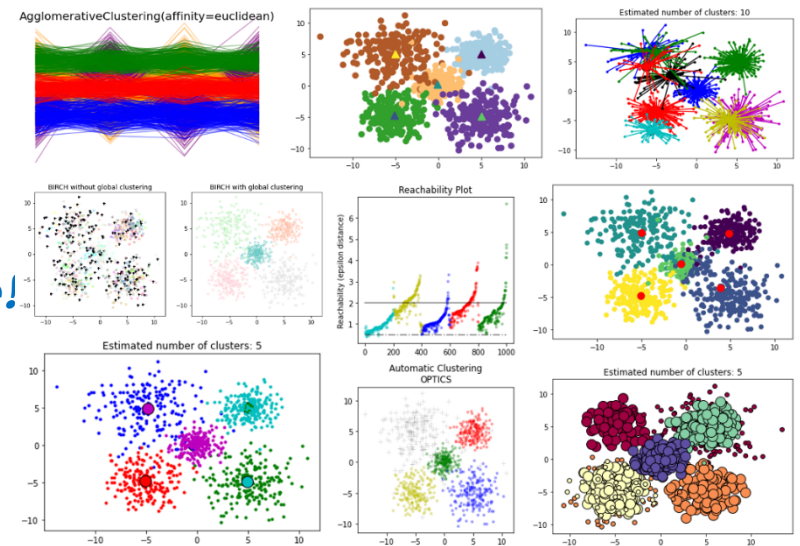
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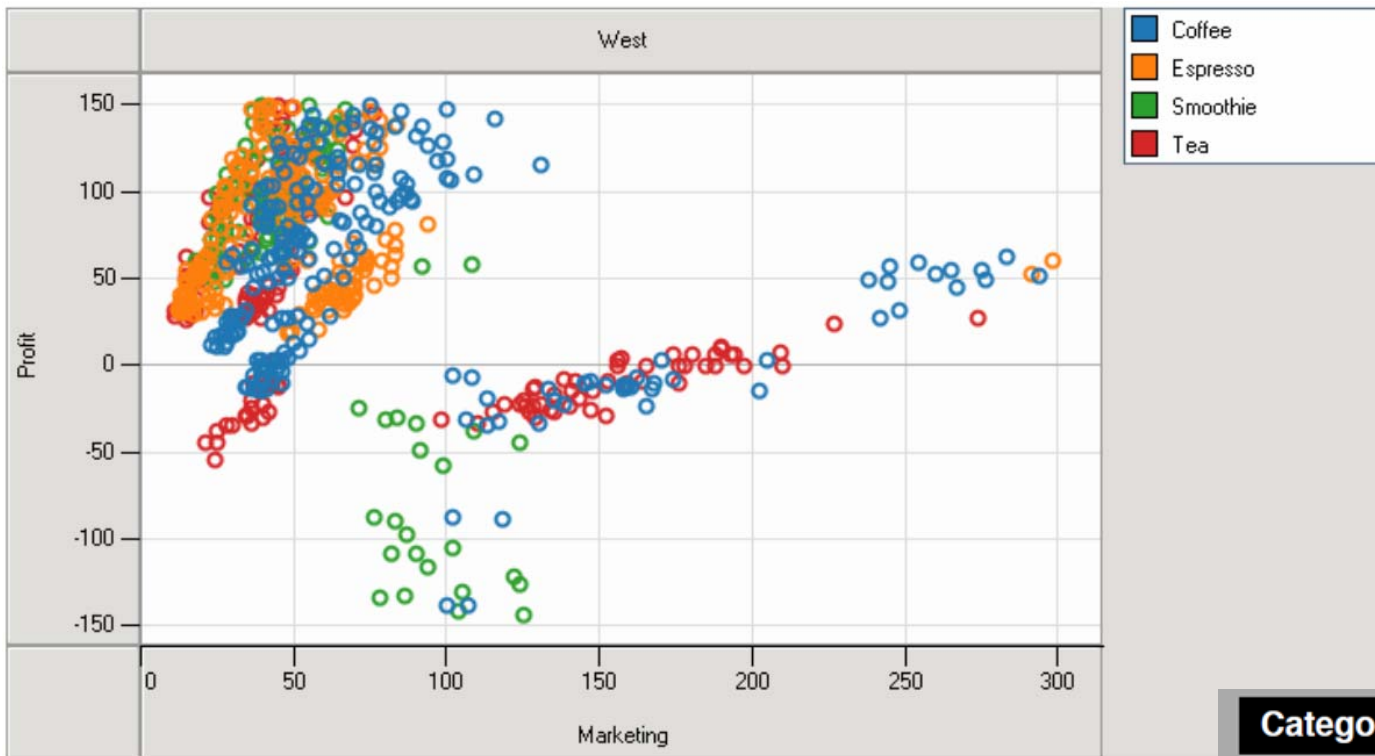
Differences in color can distinguish different categories (for example, cropland, forest, or urban areas in a land cover map) or indicate quantity (percent forest cover or population).

We are good at telling relative difference!

Also, similarity in Gestalt Principles



Is this a good place to use color? Why?



Conflict???

Categorical

- Position
- Colour hue
- Texture
- Connection
- Containment
- Density
- Colour saturation
- Shape
- Length
- Angle
- Slope
- Area
- Volume



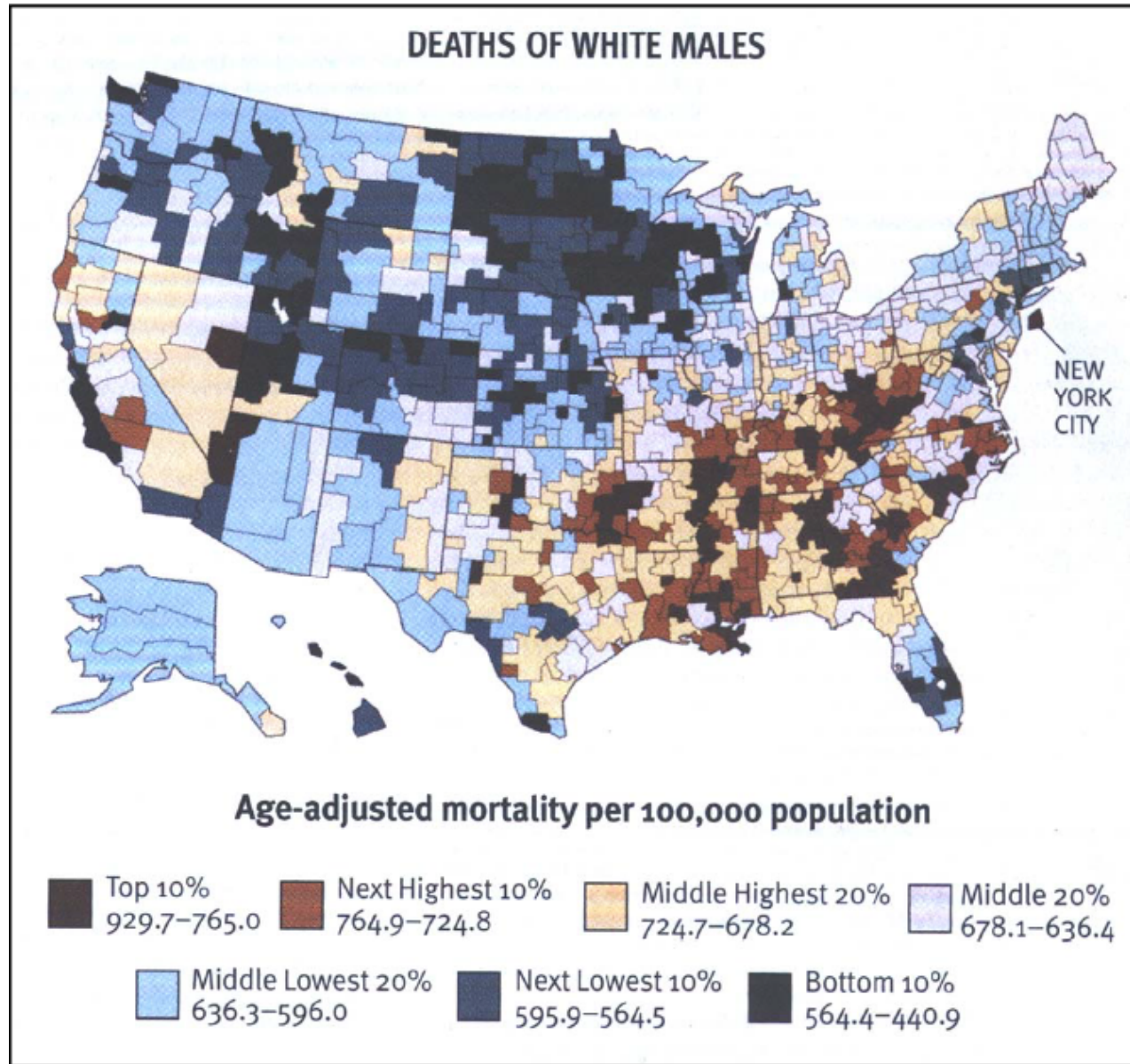
Color selection in data visualization is not merely an aesthetic choice, it is a crucial tool to convey **quantitative** information.

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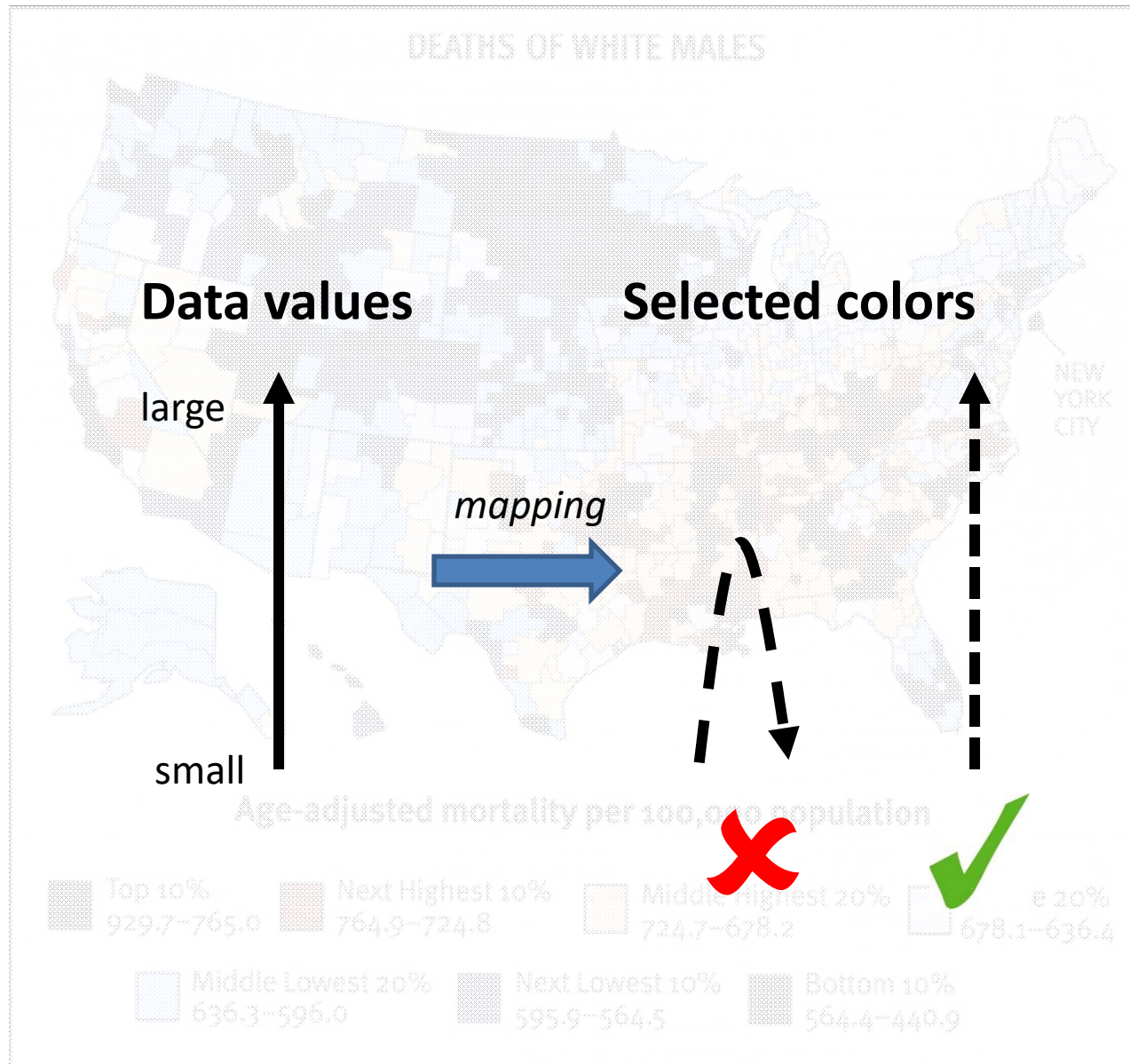
Differences in color can distinguish different categories (for example cropland, forest, or urban areas in a land cover map) or indicate quantity (percent forest cover or population).

Properly selected colors convey the underlying data accurately, in contrast to ~~many color schemes commonly used in visualization that~~ **distort relationships** between data values.

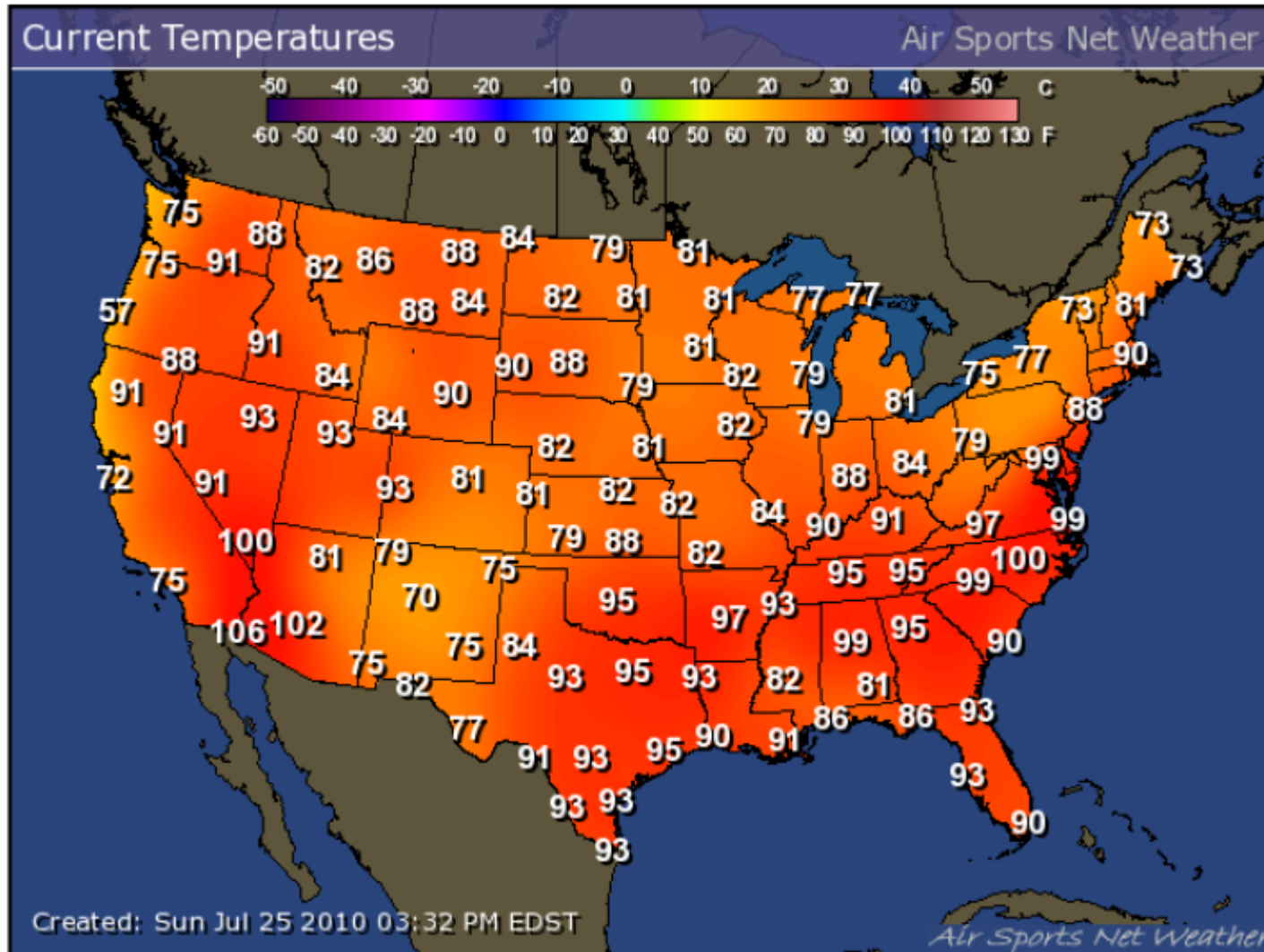
What is Wrong with this Color Scale



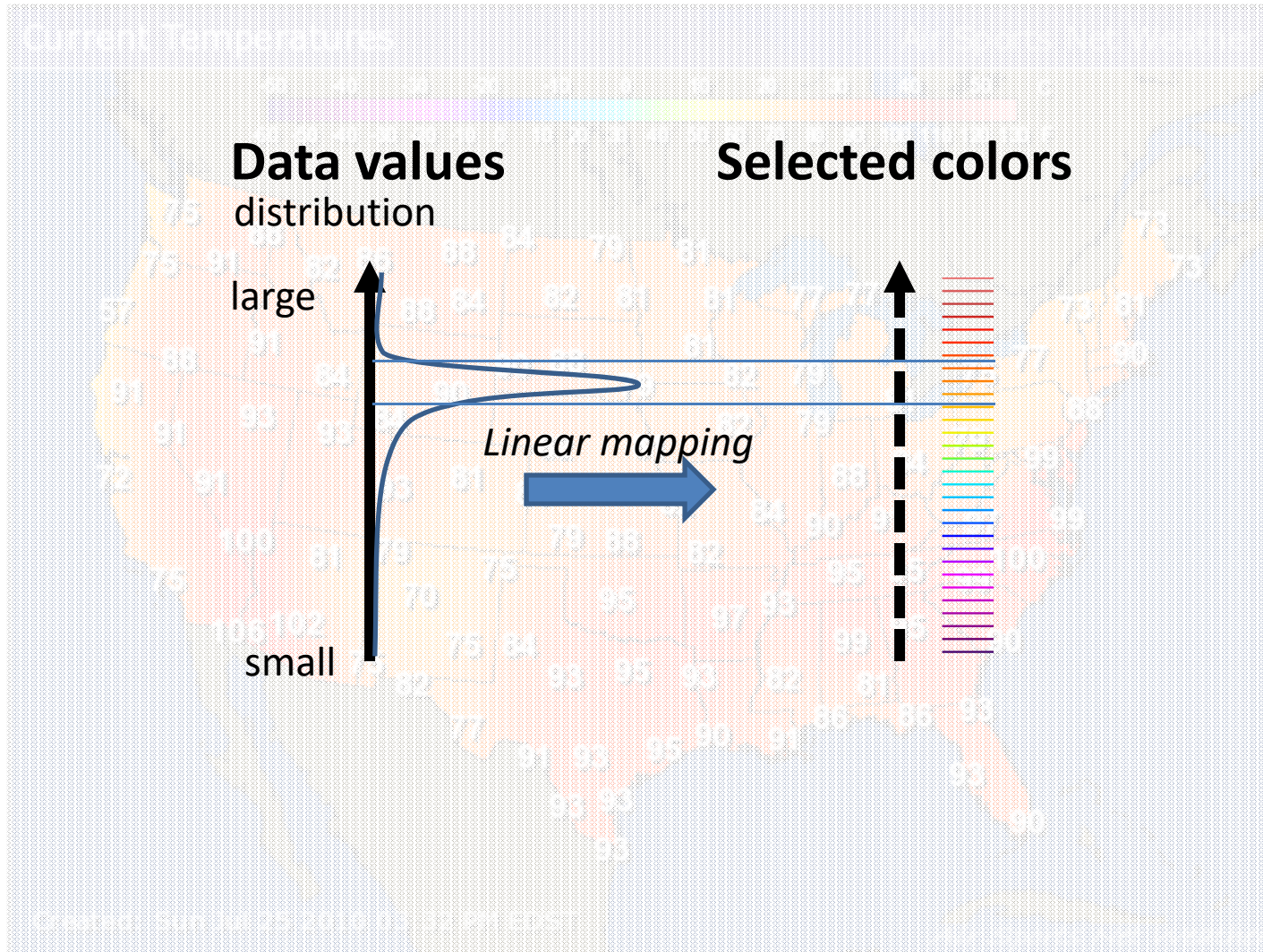
What is Wrong with this Color Scale



**Not a bad choice of color scale,
but the Dynamic Range needs some work**



Not a bad choice of color scale, but the Dynamic Range needs some work



Let's start with the most important component
in a visualization system – You!

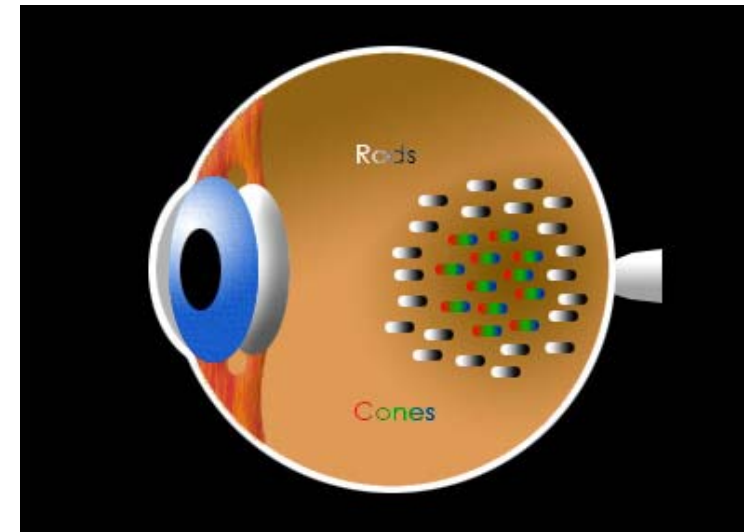
How do we see colors?

Rods

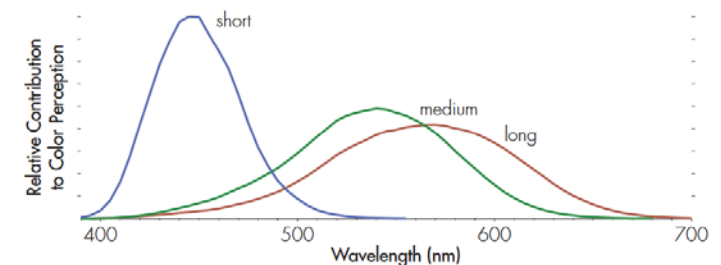
- ~115,000,000
- Concentrated on the periphery of the retina
- Sensitive to intensity
- Most sensitive at 500 nm (~green)

Cones

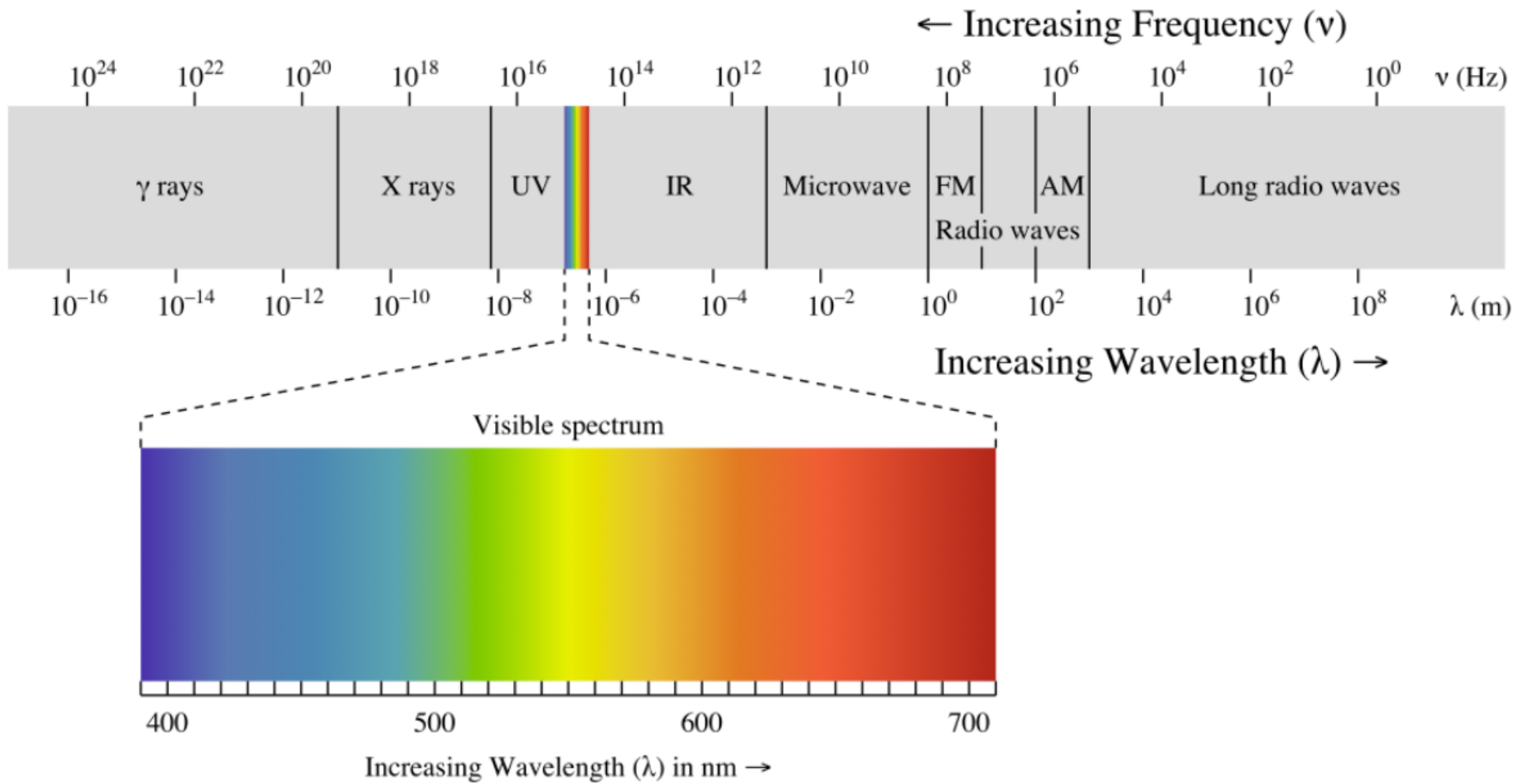
- ~7,000,000
- Concentrated near the center of the retina
- Sensitive to color
- Three lengths of cones: long (~red), medium (~green), and short (~blue) wavelengths



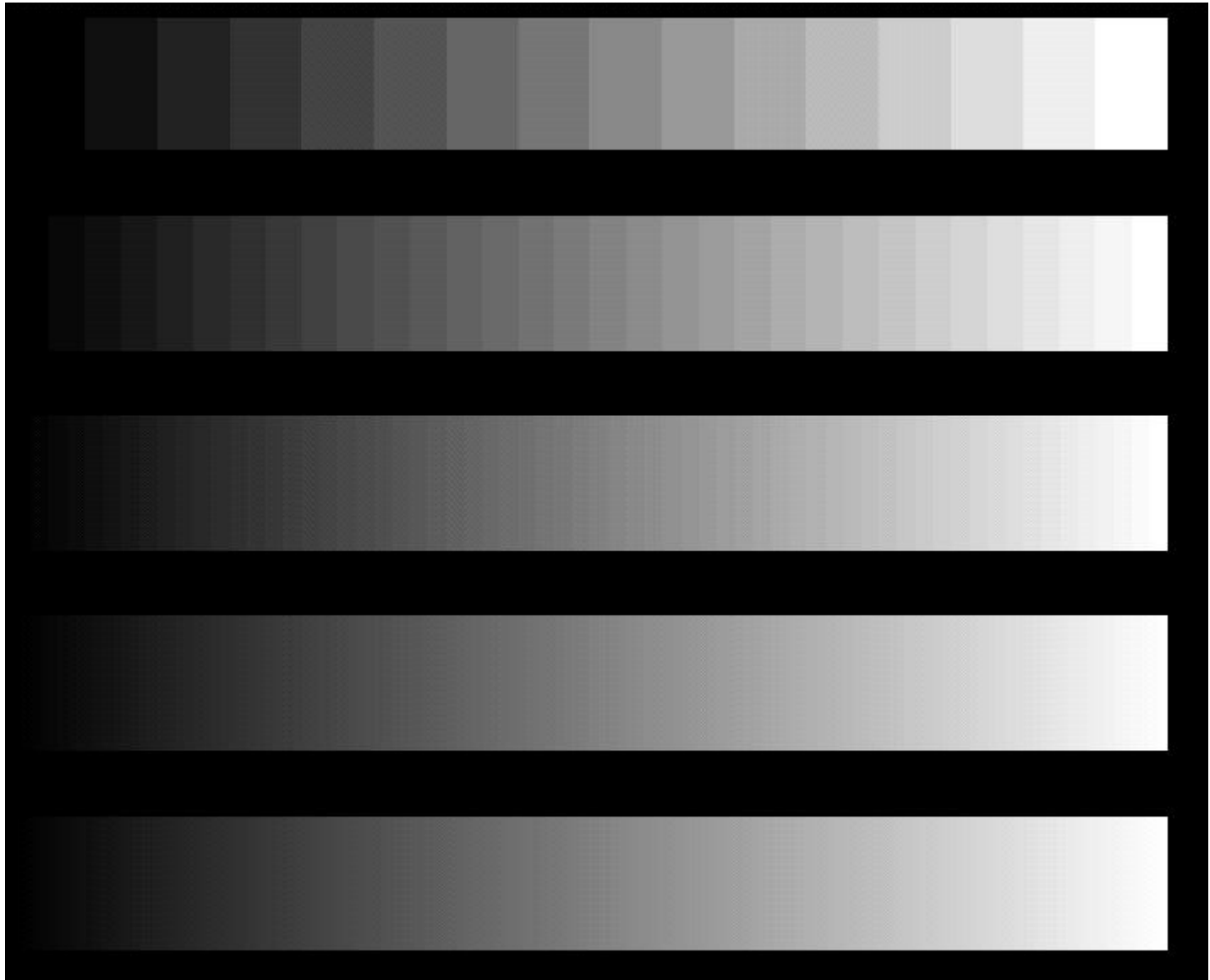
Source: starizona.com



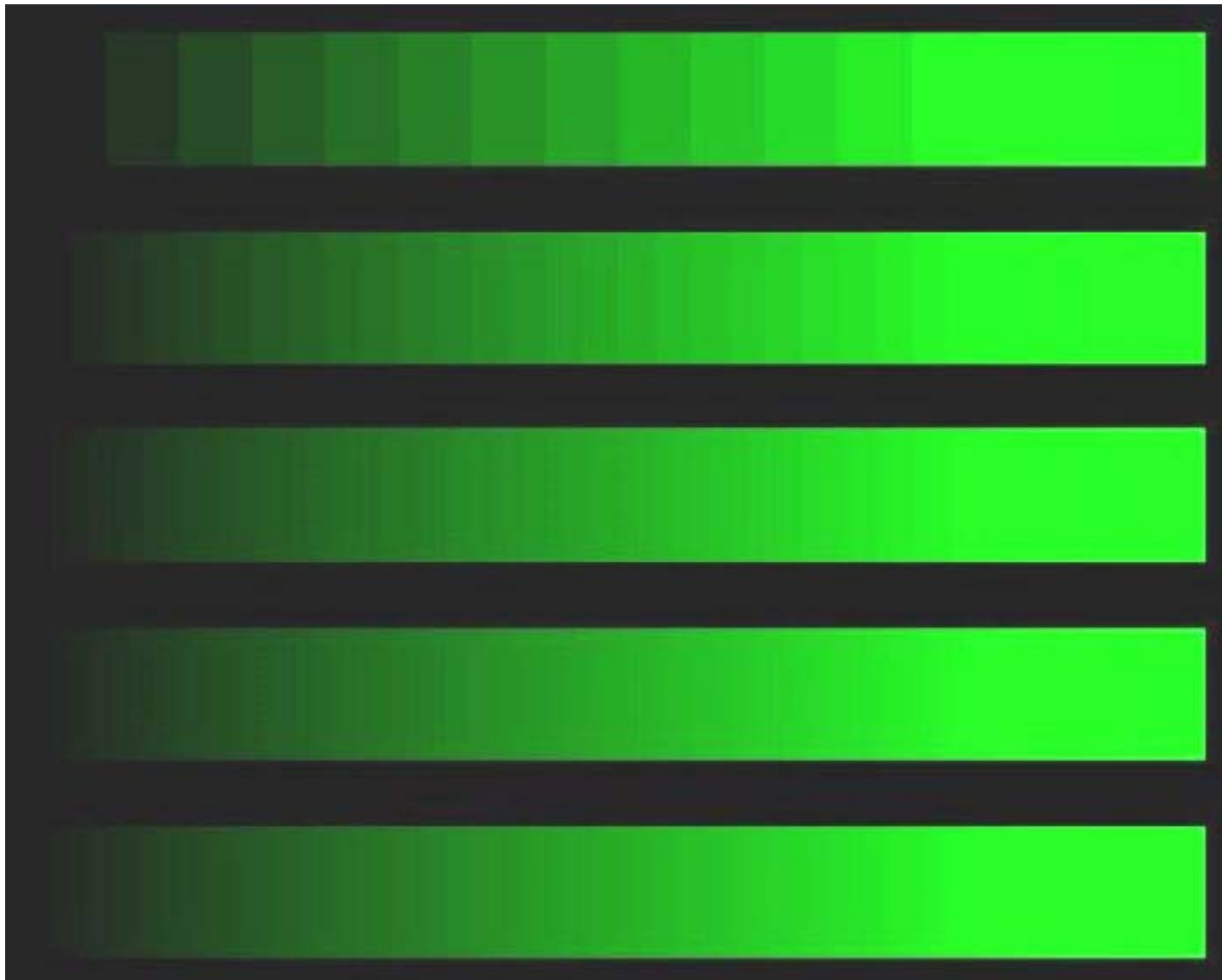
Visible colors to human eyes



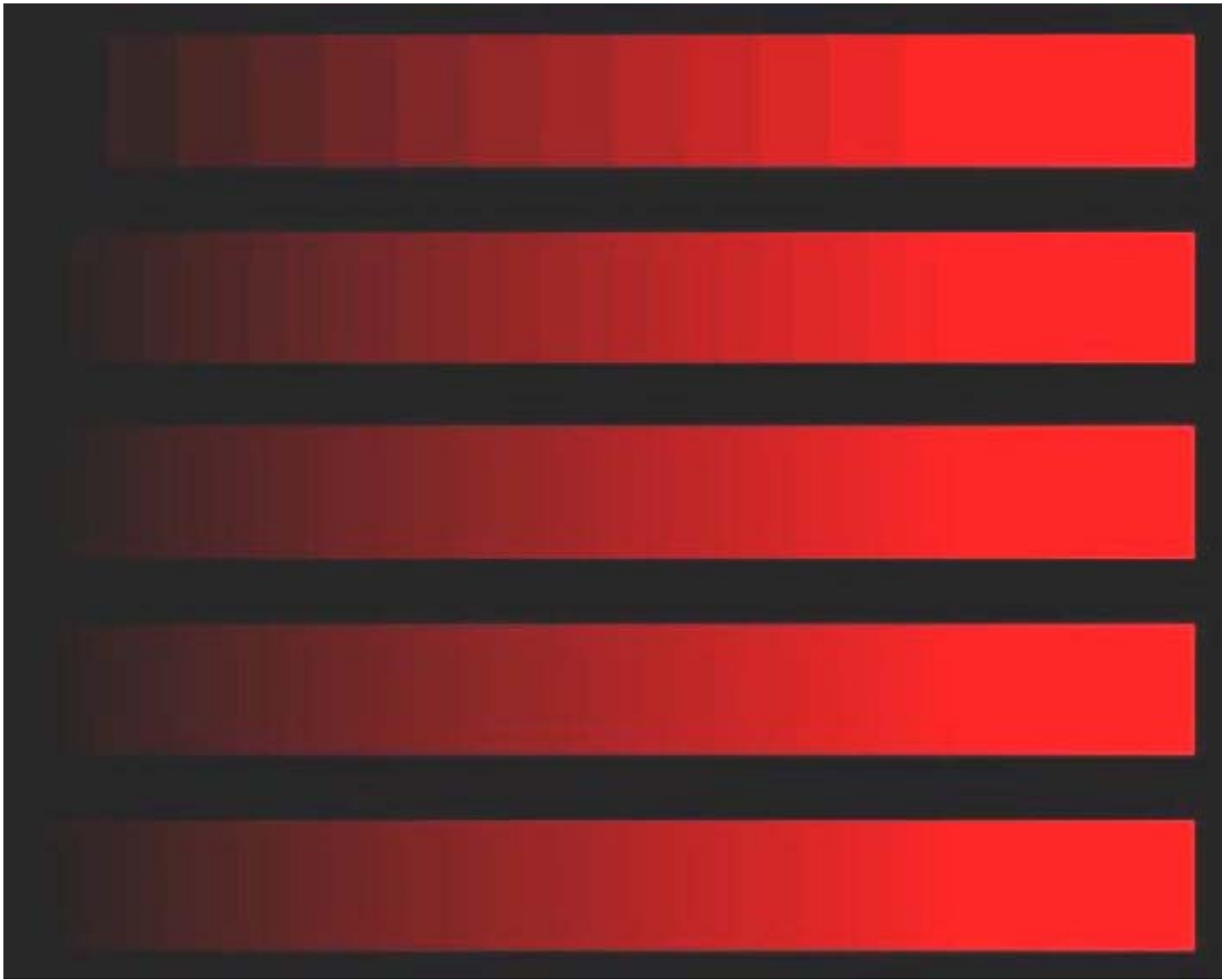
We sense different brightness for different color hues



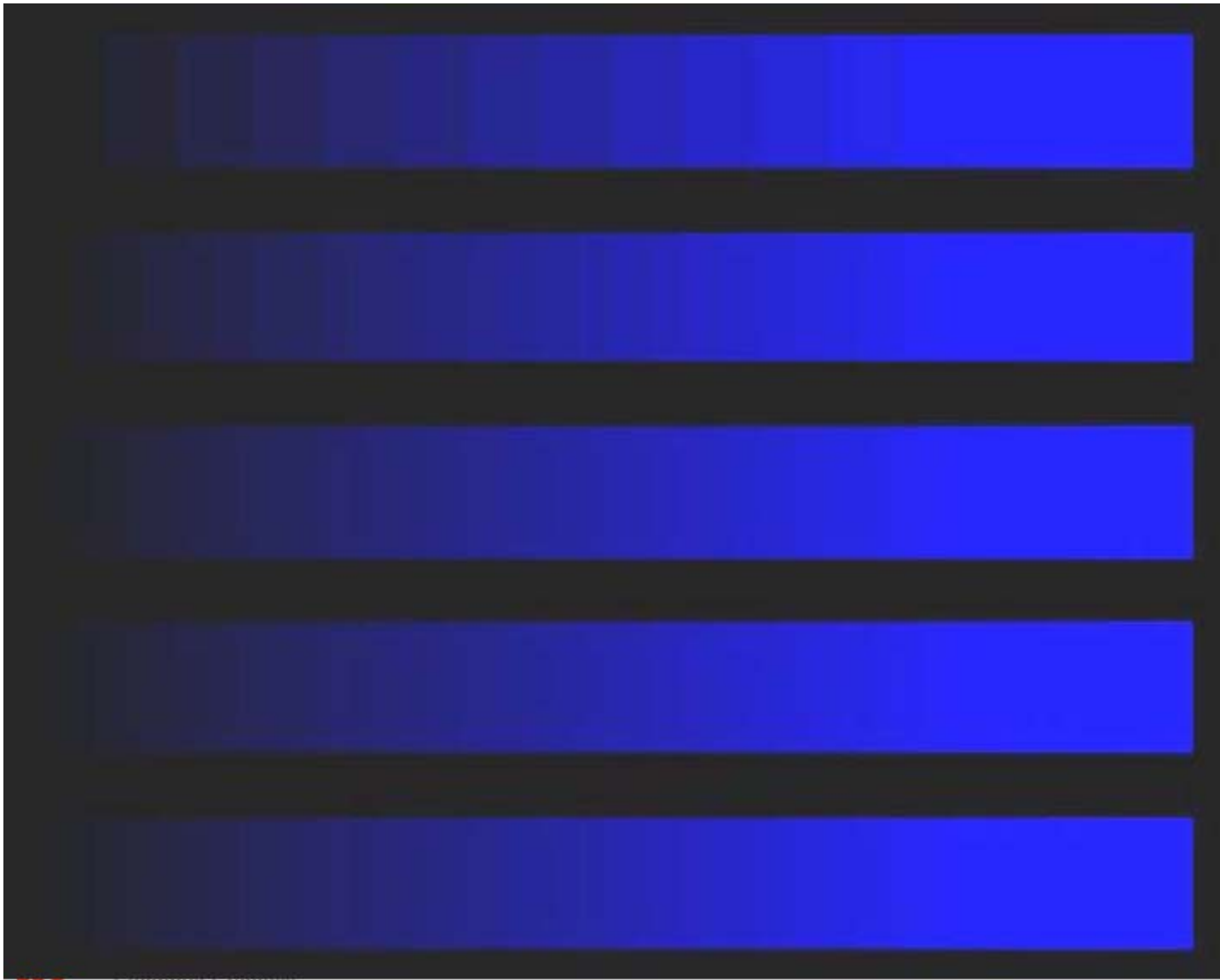
We sense different brightness for different color hues



We sense different brightness for different color hues



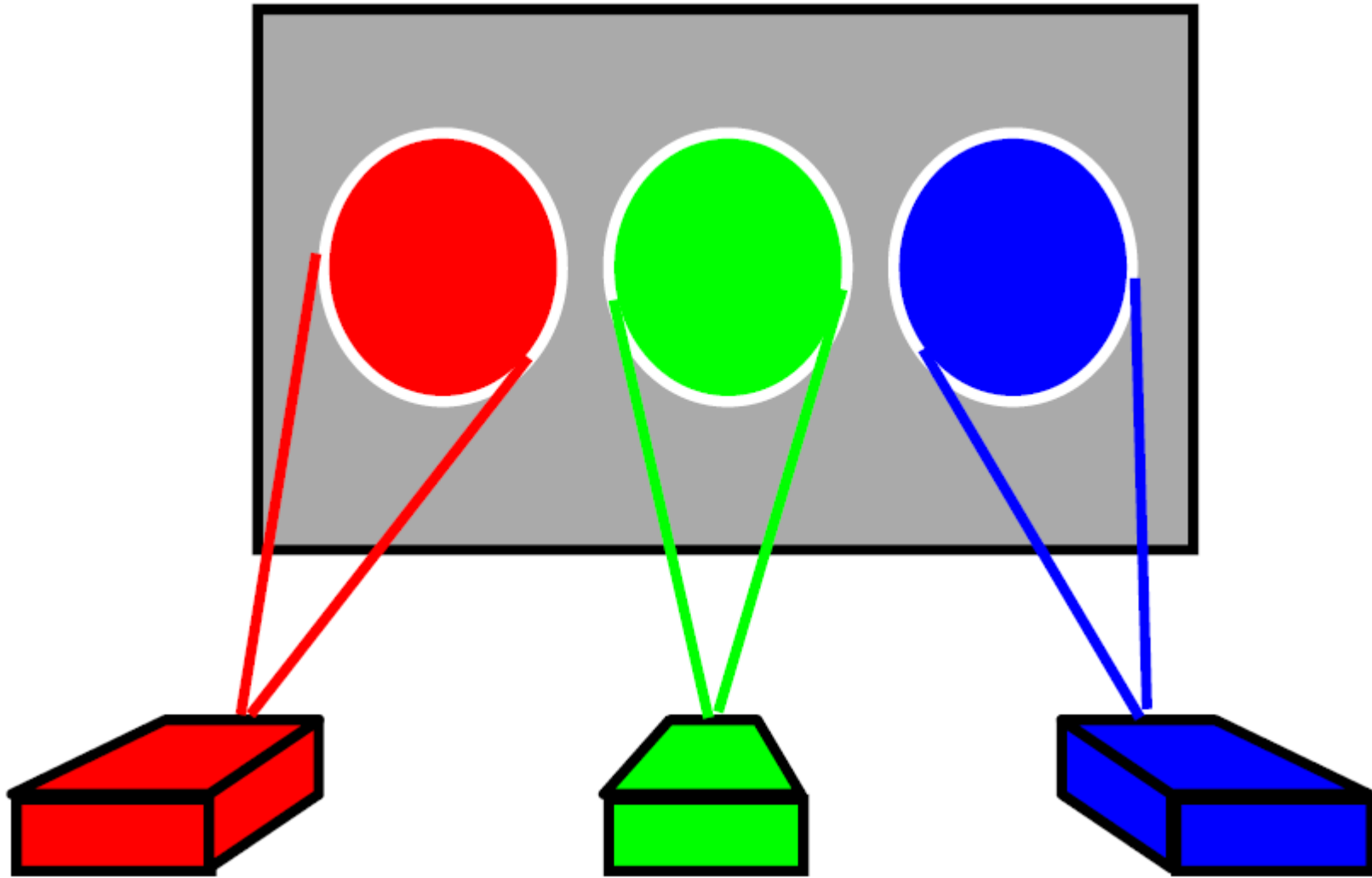
We sense different brightness for different color hues



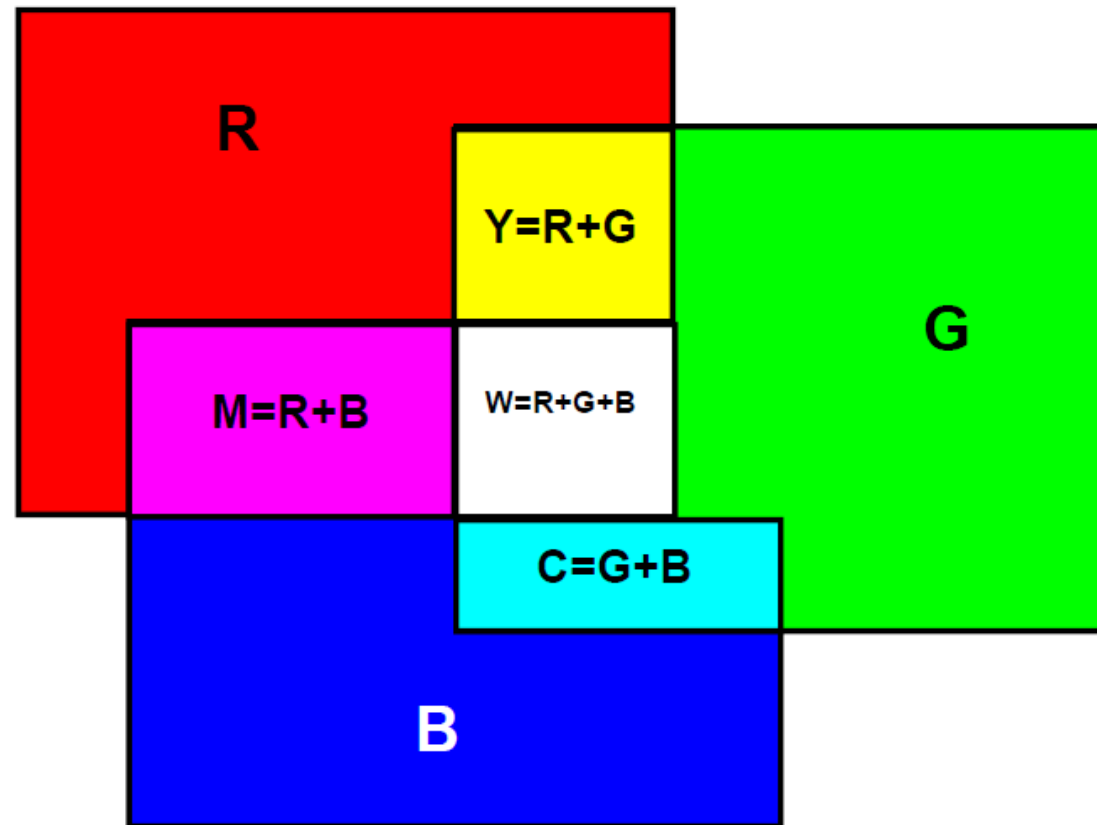
Color Models

There are only two color models!

Monitors: Additive Colors



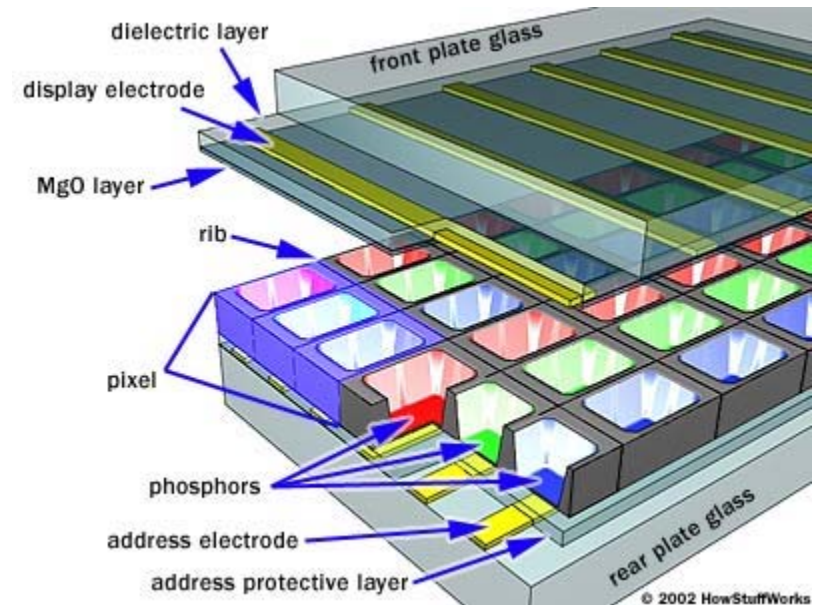
Additive Color (RGB)



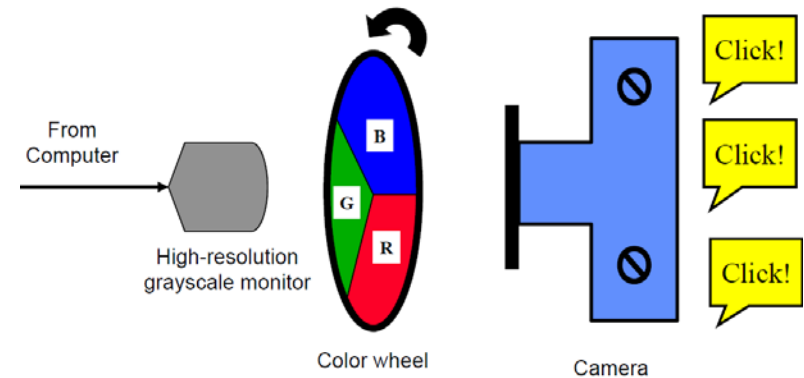
OpenGL: `glColor3f (r, g, b)` $0 \leq r, g, b \leq 1$

What are Using Additive Color

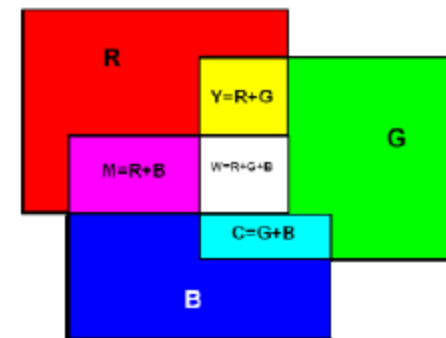
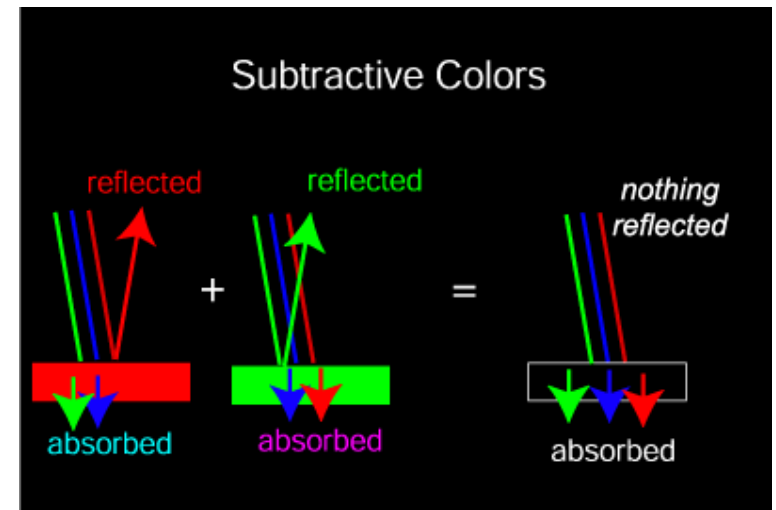
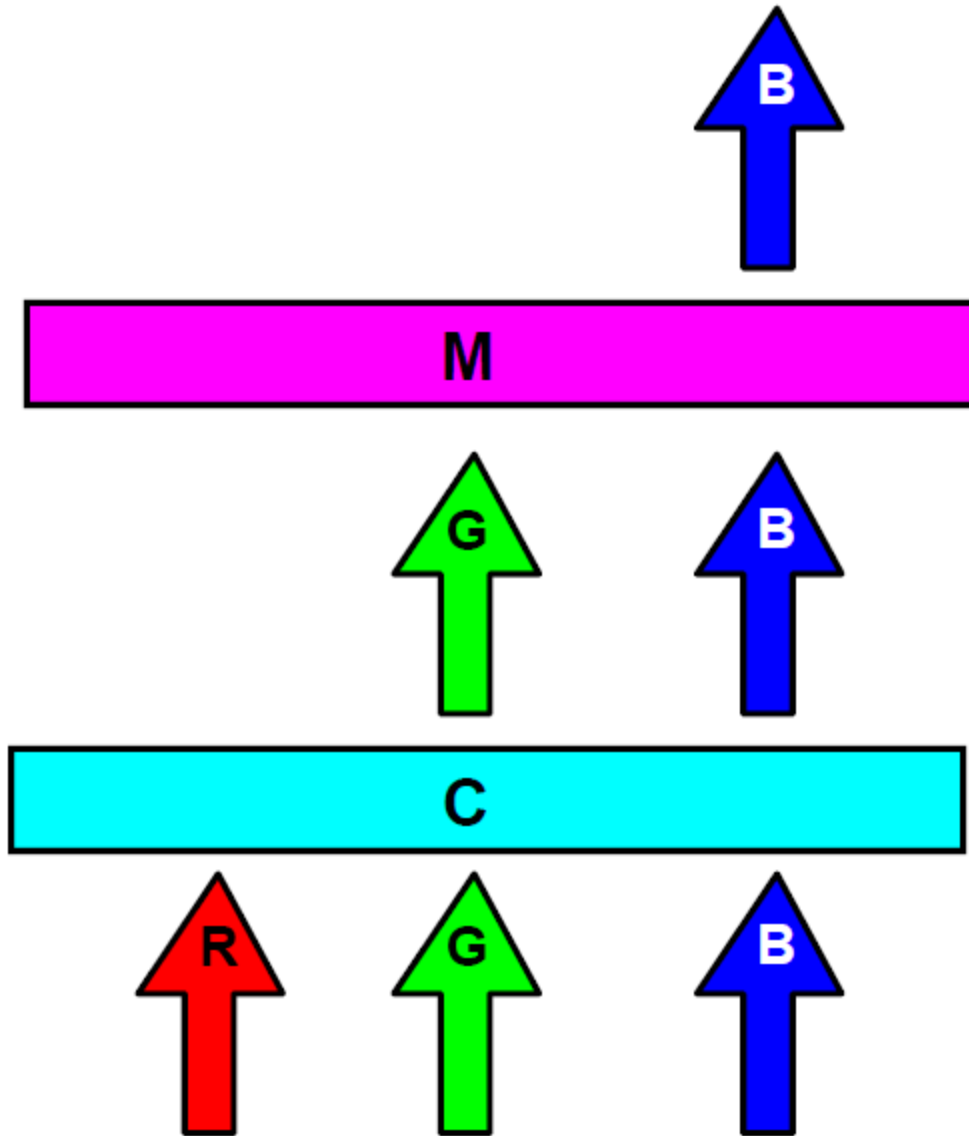
- Plasma
- LCD
- LED
- Digital film recorder



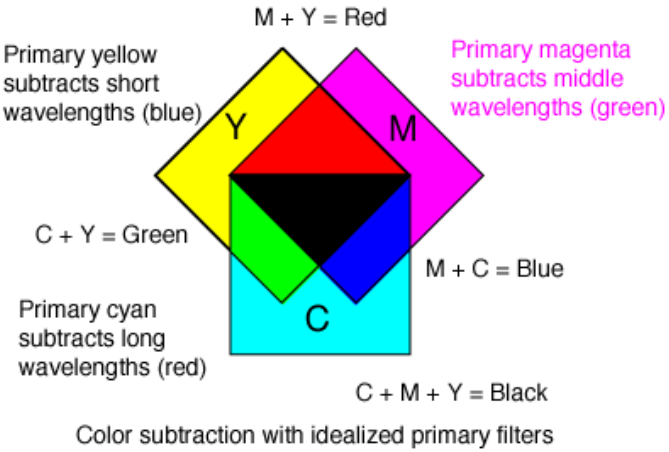
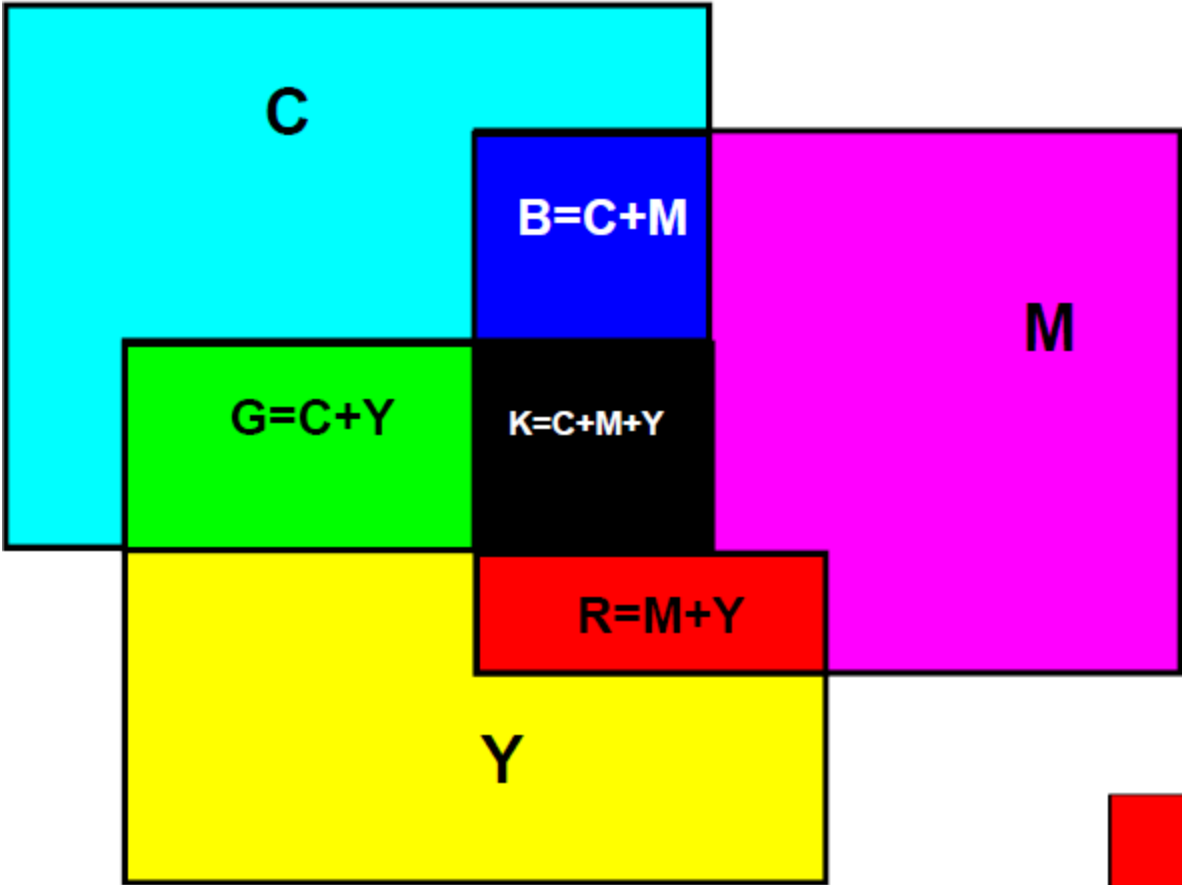
How plasma displays work



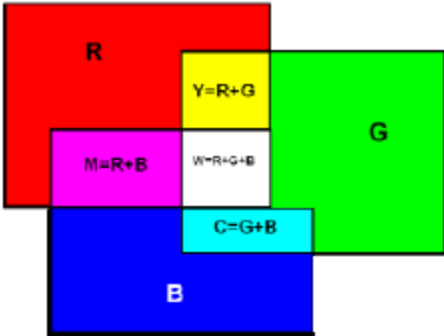
Subtractive Color (CMYK)



Subtractive Color (CMYK)

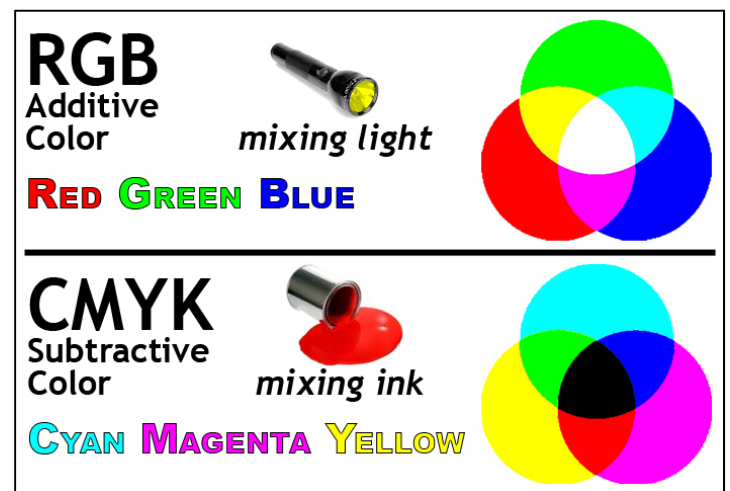
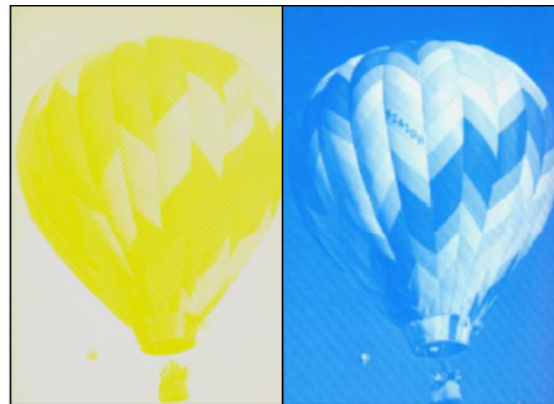
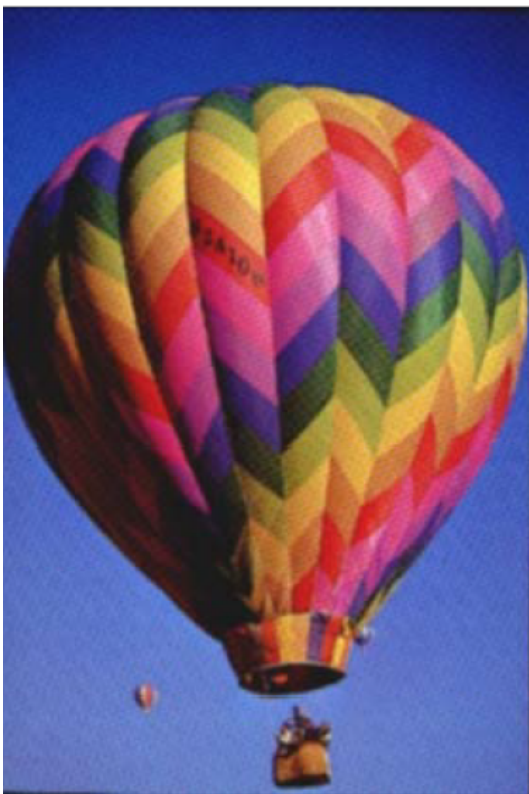


In contrast to the additive model!!

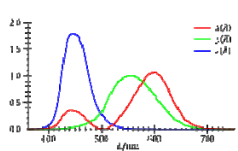


Color Printing

- Uses subtractive colors
- Uses 3 (CMY) or 4 (CMYK) passes (K stands for **Key** (Black))
- CMYK printers usually have a better-looking black (with details)
- There is a considerable variation in **color gamut** between products



CIE Chromaticity Diagram



520 nm

CIE xyY color space

$$X = \int_{380}^{780} I(\lambda) \bar{x}(\lambda) d\lambda$$

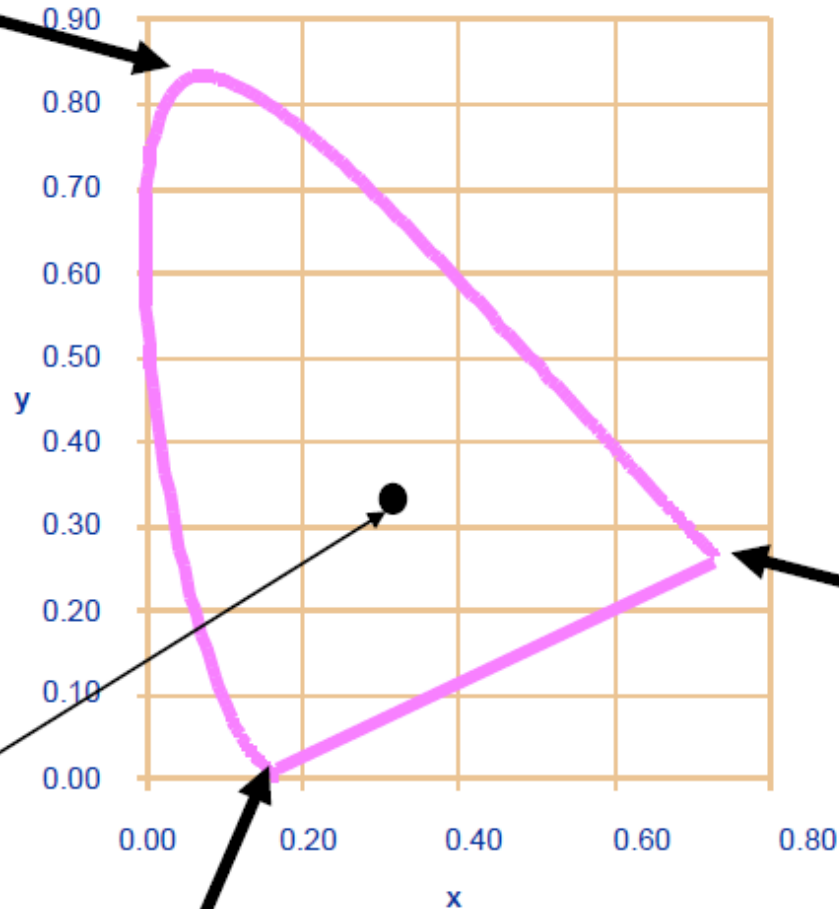
$$Y = \int_{380}^{780} I(\lambda) \bar{y}(\lambda) d\lambda$$

$$Z = \int_{380}^{780} I(\lambda) \bar{z}(\lambda) d\lambda$$

$$x = \frac{X}{X + Y + Z}$$

$$y = \frac{Y}{X + Y + Z}$$

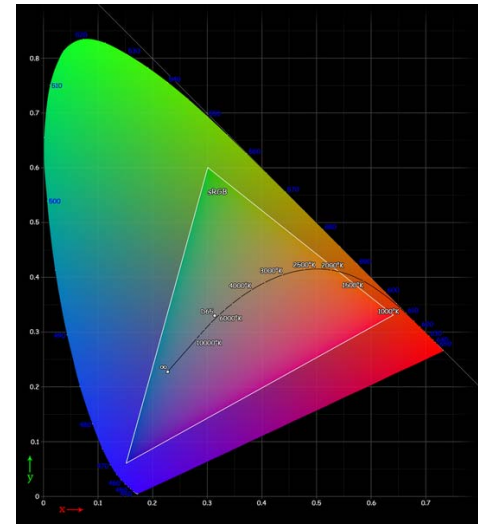
$$z = \frac{Z}{X + Y + Z} = 1 - x - y$$



White Point

380 nm

780 nm

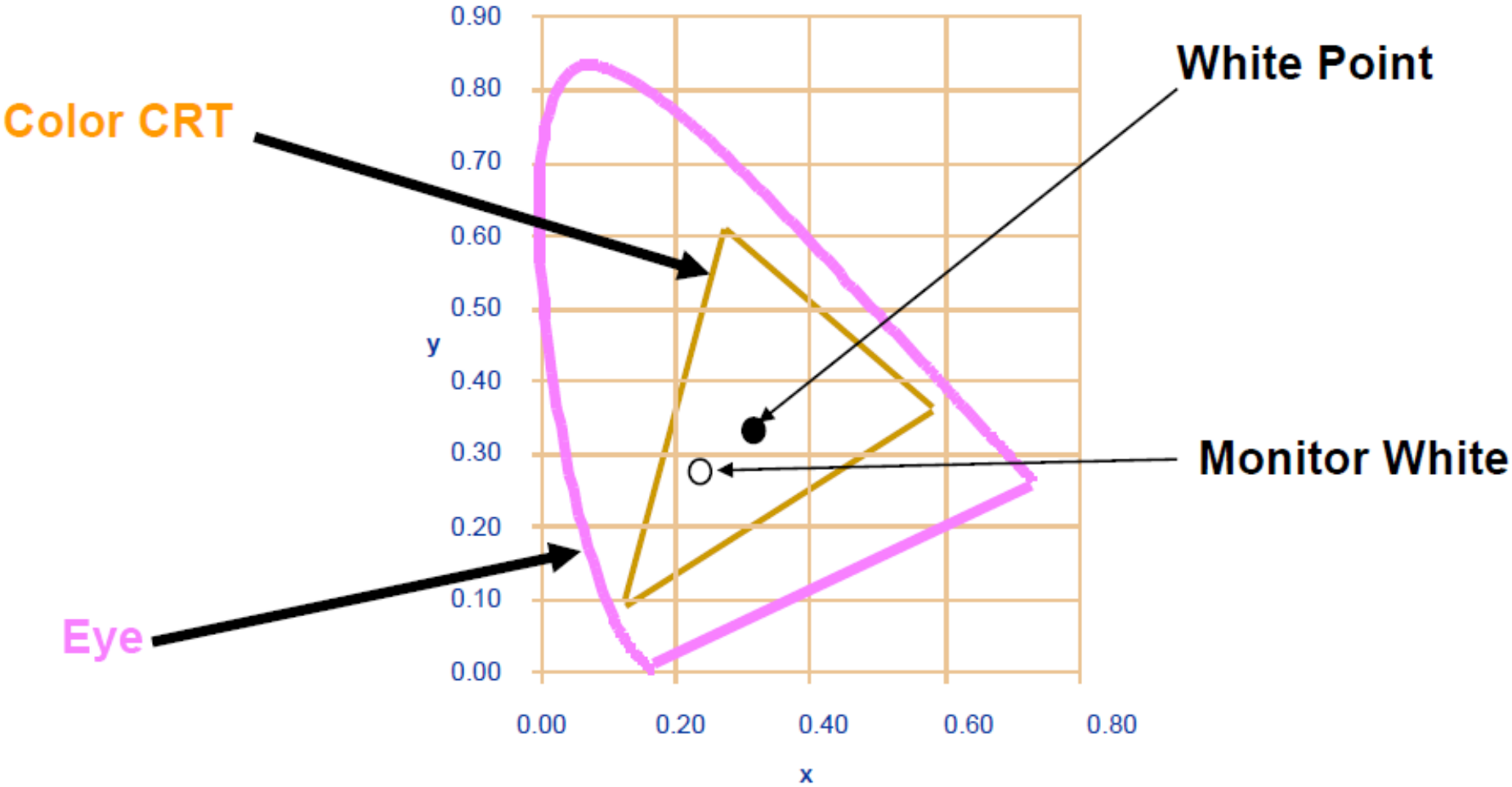


More details please see

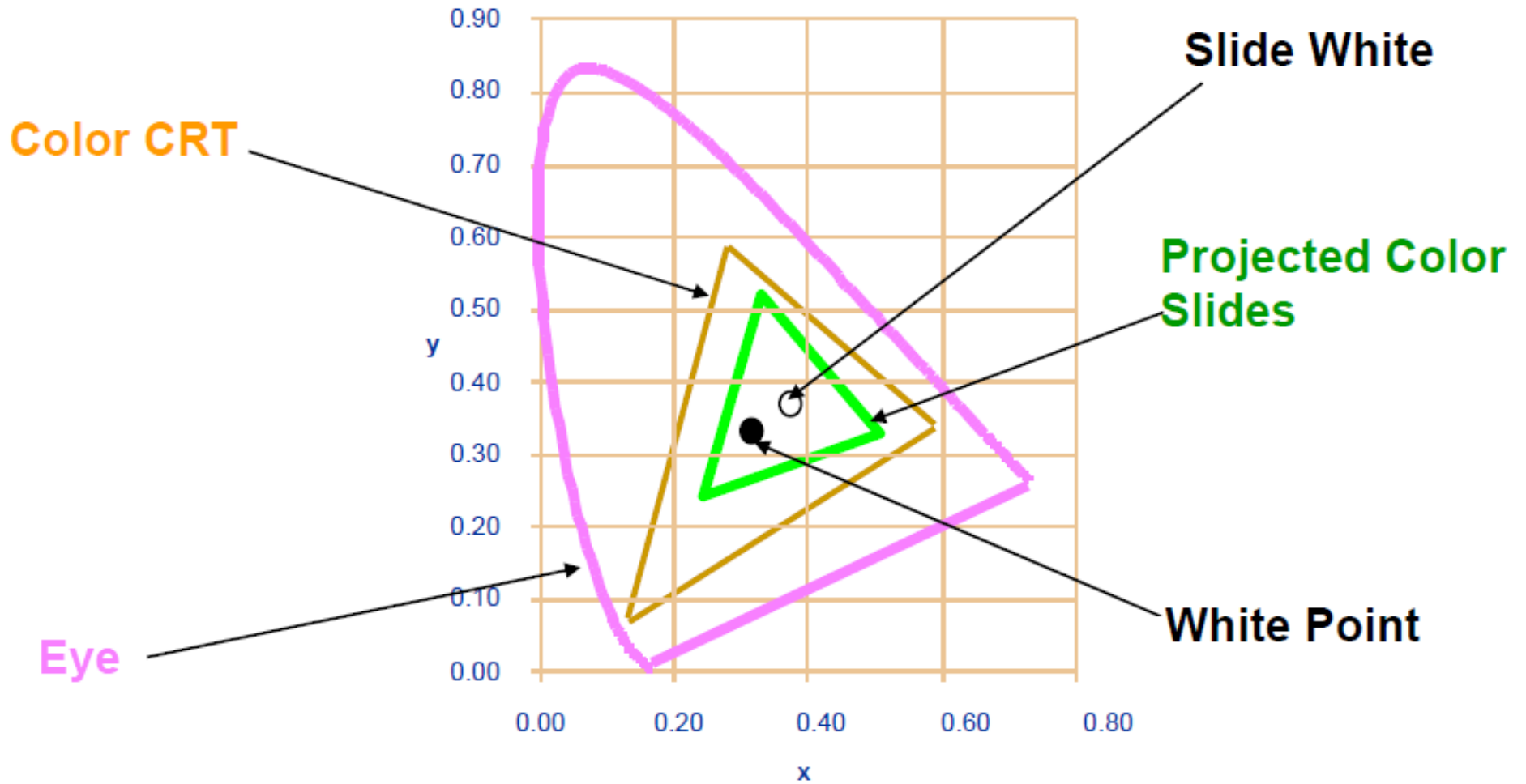
http://en.wikipedia.org/wiki/CIE_1931_color_space

<https://www.viewsonic.com/library/photography/what-is-color-gamut/>

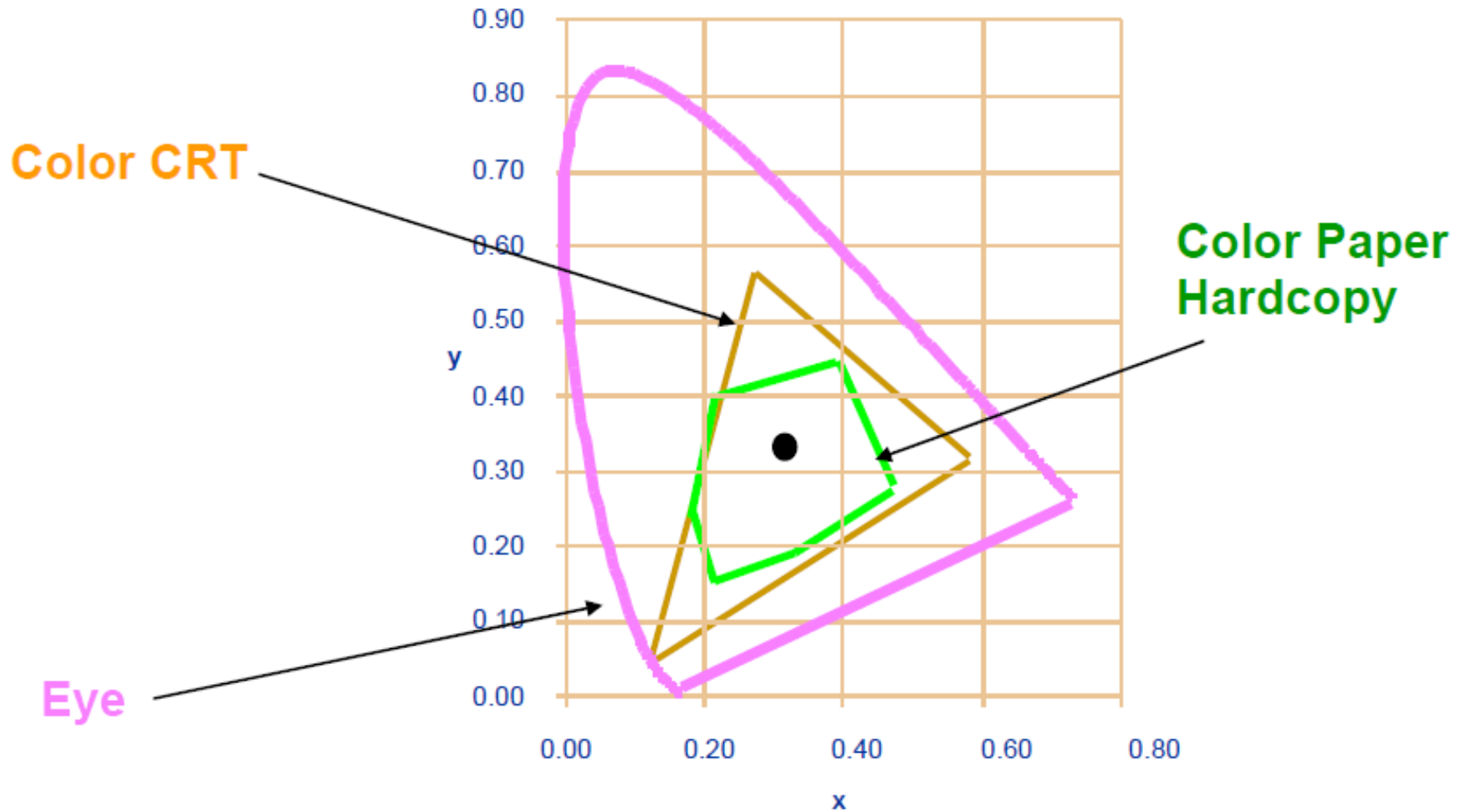
Color Gamut for a Workstation Monitor



Color Gamut for a Monitor and Color Slides



Color Gamut for a Monitor and Color Printer

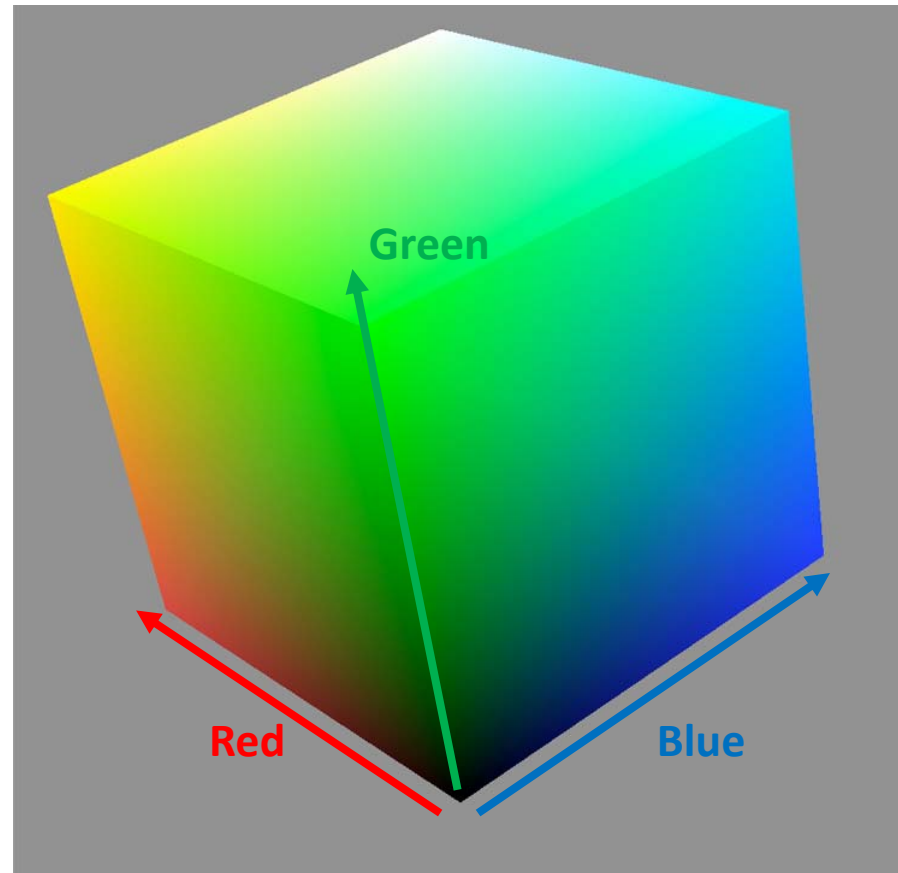


Color Spaces

Knowing different color spaces is important for choosing the right color mapping strategy!

Red-Green-Blue:

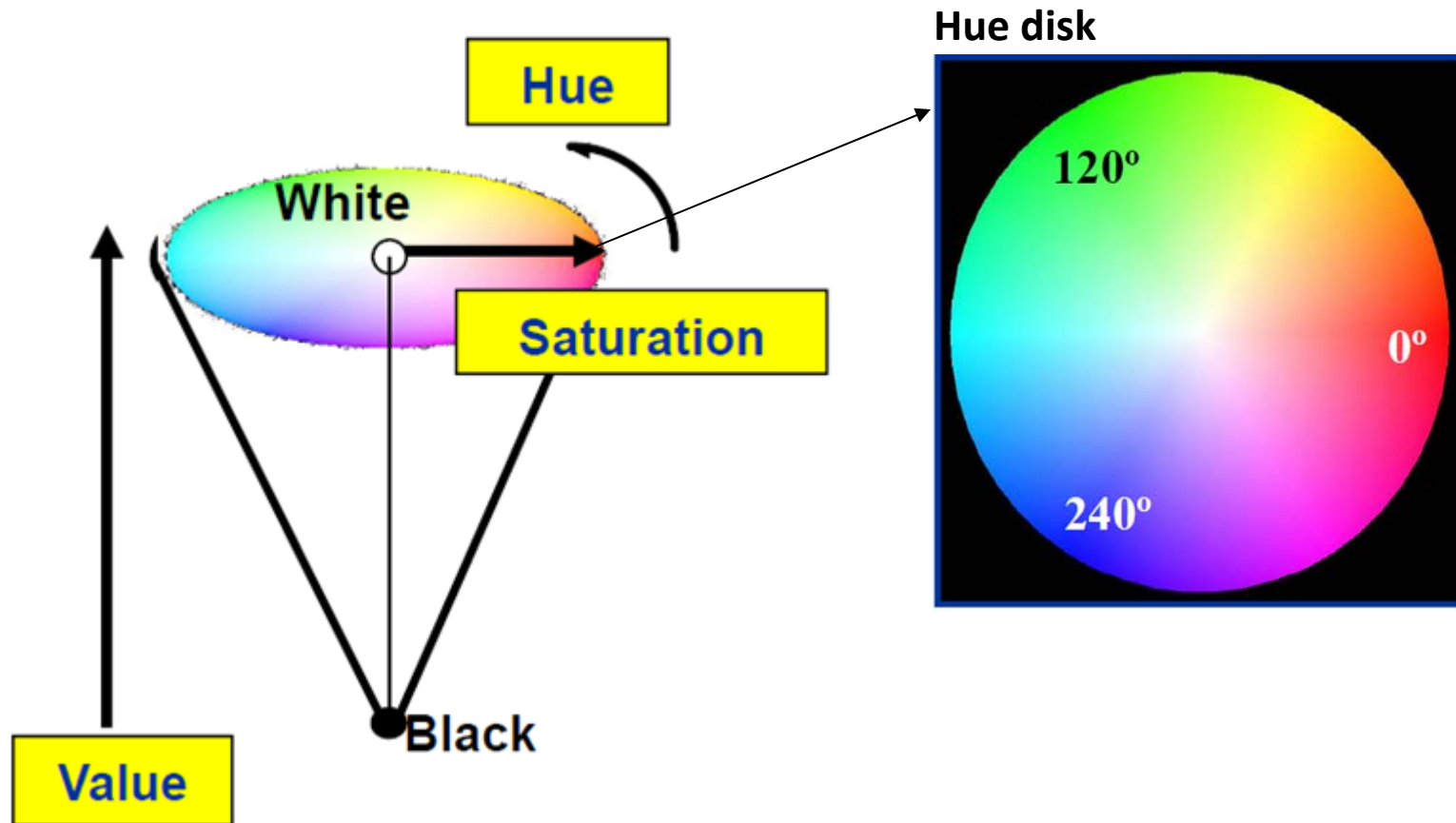
Can be easily represented by displays



OpenGL coloring scheme

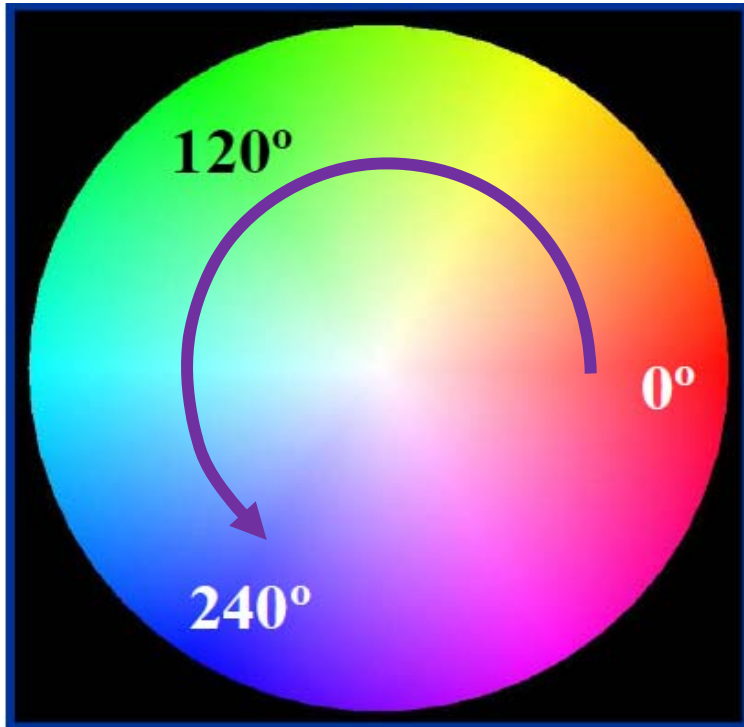
Hue-Saturation-Value:

For many VIS applications, a simpler way to specify additive color



Hue-Saturation-Value:

For many VIS applications, **a simpler way to specify additive color**



Notice that blue-green-red in HSV space corresponds to the **visible portion** of the electromagnetic spectrum

Blue: 380 nm

Green: 520 nm

Red: 780 nm



An example of color transfer function

Turning a scalar value into a hue value when using the Rainbow Color Scale

$$Hue = 240. - 240. \frac{S - S_{min}}{S_{max} - S_{min}}$$

Saturation=1

Value=1



HSV color → RGB color

HSV to RGB

```
h = hue / 60.;
if ( h >= 6. ) h -= 6.;
if( h < 0. ) h += 6.;

s = saturation;
if( s < 0. ) s = 0.;
if( s > 1. ) s = 1.;

v = value;
if( v < 0. ) v = 0.;
if( v > 1. ) v = 1.;

if( s == 0.0 ) // if saturation=0 it is a gray color
{
    r = g = b = v;
    return;
}

i = floor( h );
f = h - i;
p = v * ( 1. - s );
q = v * ( 1. - s*f );
t = v * ( 1. - ( s * (1.-f) ) );

switch( (int) i ){
case 0: r = v; g = t; b = p; break;
case 1: r = q; g = v; b = p; break;
case 2: r = p; g = v; b = t; break;
case 3: r = p; g = q; b = v; break;
case 4: r = t; g = p; b = v; break;
case 5: r = v; g = p; b = q; break;
}
```

// validate input values

For your reference!

RGB to HSV

```
V = M = max(R, G, B);
```

```
m = min(R, G, B);
```

```
S = (M - m) / M;
```

```
if (R==M) h = (G-B) / (M-m);
```

```
if (G==M) h = 2 + (B-R) / (M-m);
```

```
if (B==M) h = 4 + (R-G) / (M-m);
```

```
if (h<0) H = h/6 + 1;
```

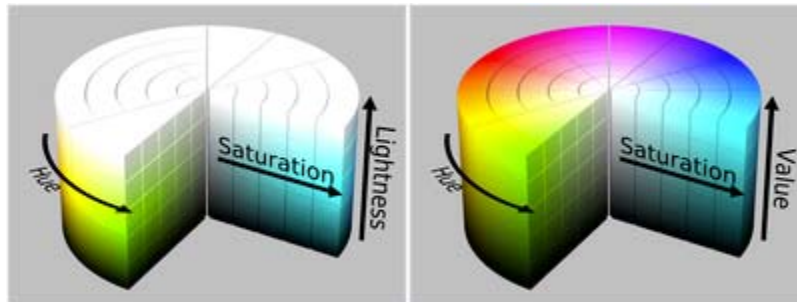
```
if (h>0) H = h/6;
```

DO NOT MEMERIZE THIS!

For your reference!

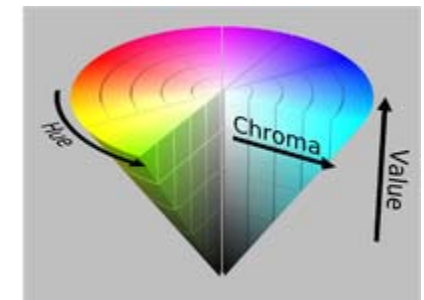
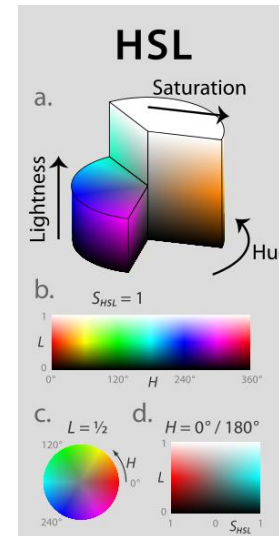
Hue-Saturation-Lightness: Similar to HSV but different

- Hue is a degree on the color wheel; 0 (or 360) is red, 120 is green, 240 is blue. Numbers in between reflect different shades.
- Saturation is a percentage value; 100% is the full color.
- Lightness is also a percentage; 0% is dark (black), 100% is light (white), and 50% is the average.

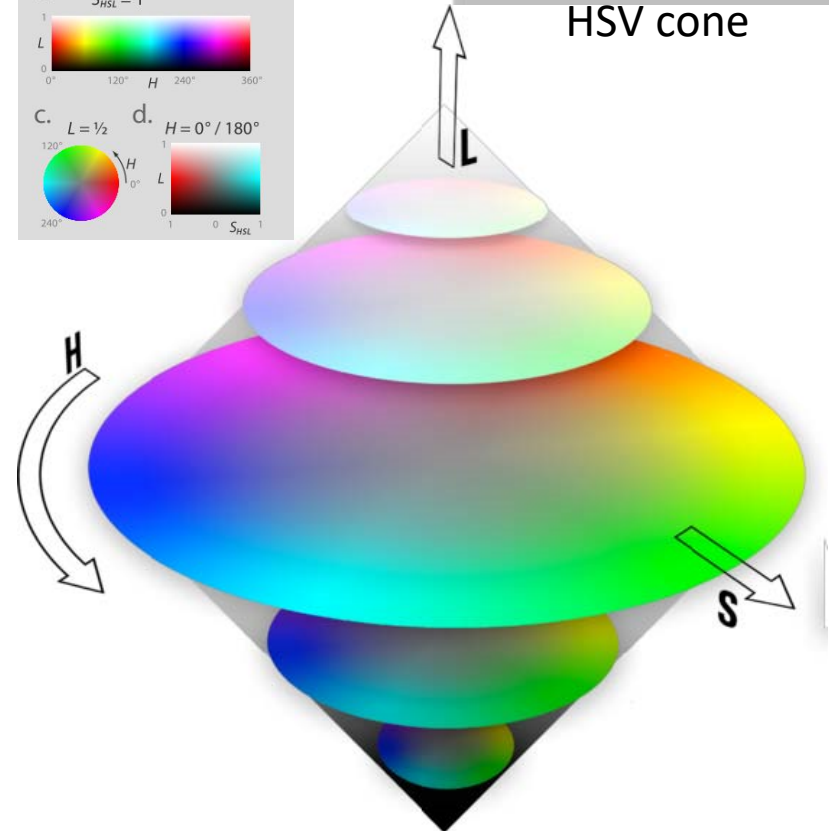


HSL

HSV



HSV cone



CIE Lab:

- L for luminance
- a for red-green
- b for yellow-blue



Lab



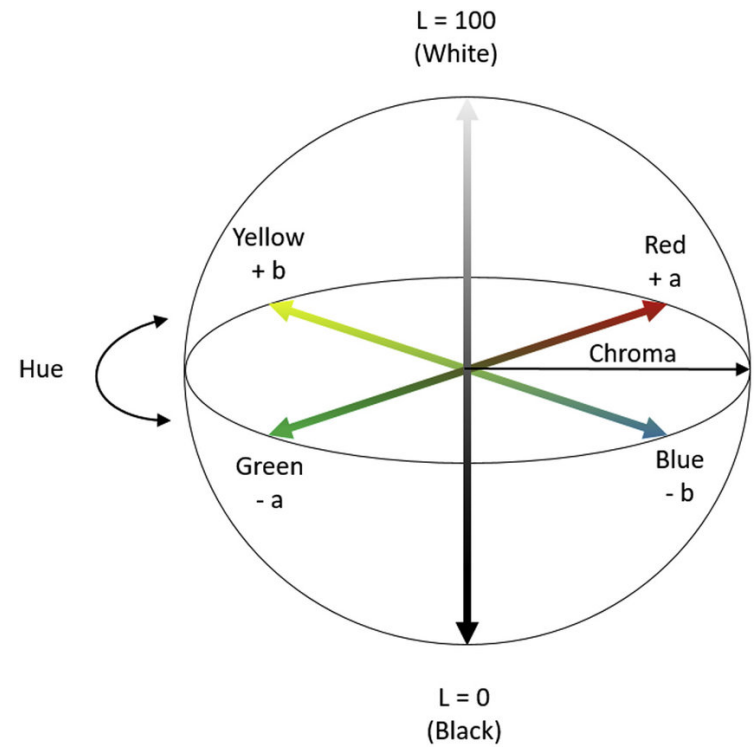
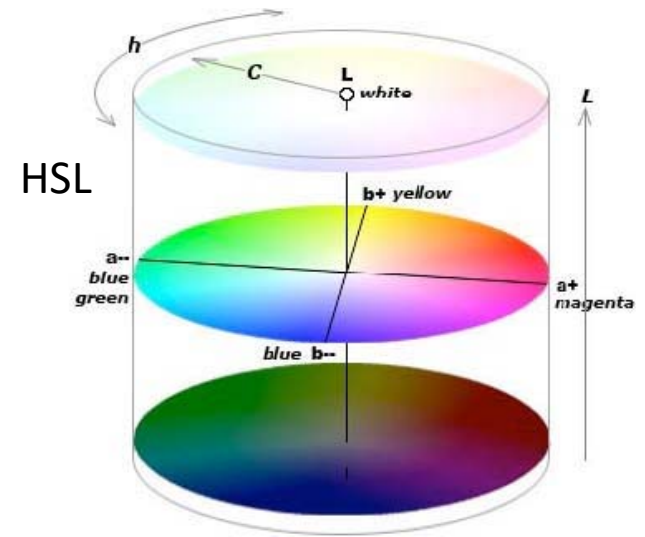
Luminance



a (red - green)



b (yellow - blue)

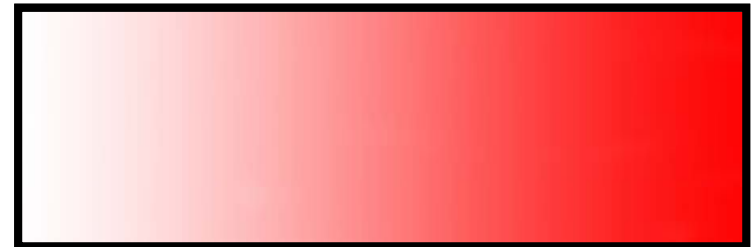


Use the right **Color Transfer Function** to represent different information

Hue: categorical



Saturation: ordinal and quantitative



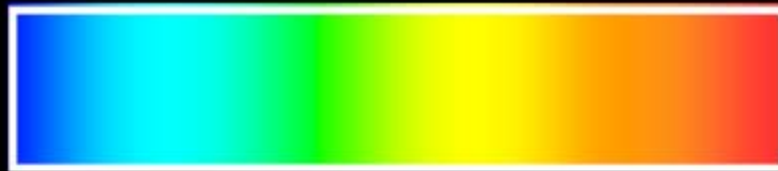
Luminance: ordinal and quantitative
Or brightness



Different Types of Color Scales



Sequential schemes



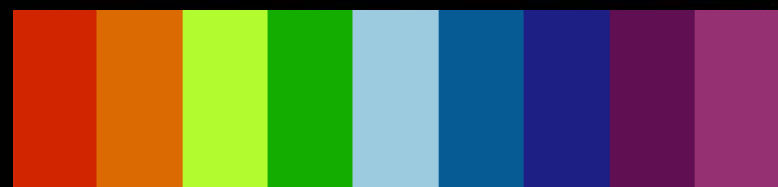
Sequential scheme



Diverging scheme



Sequential schemes

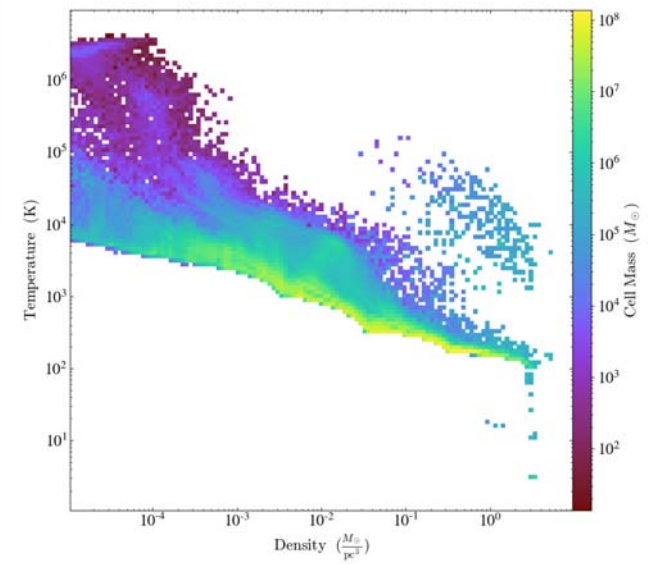
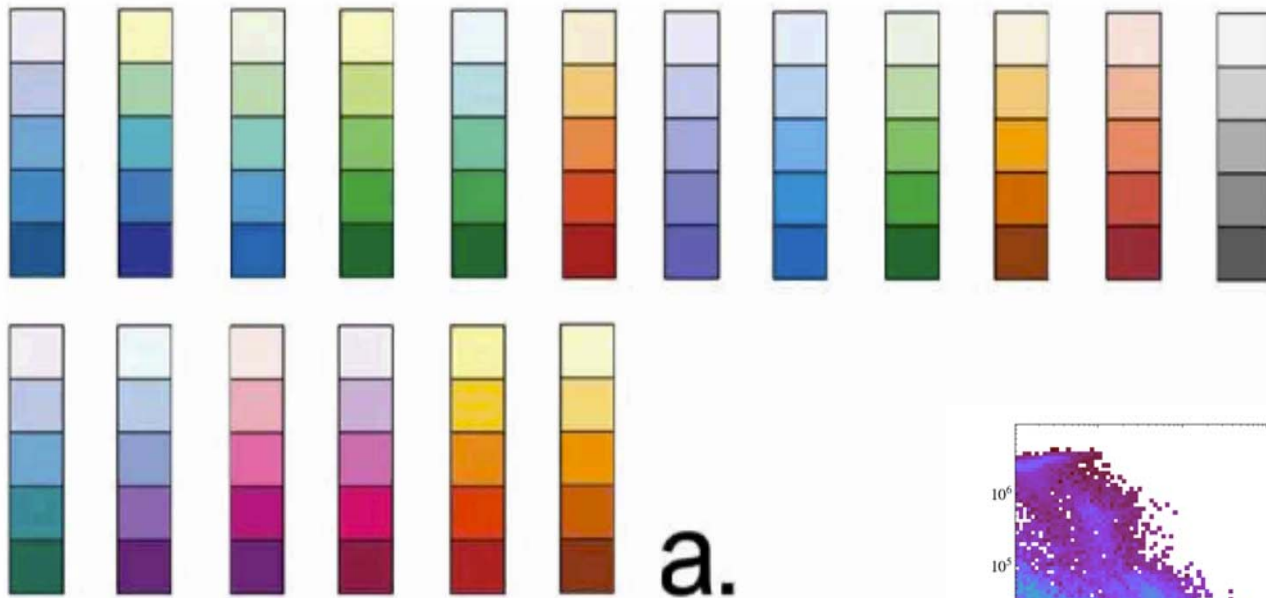


Qualitative scheme

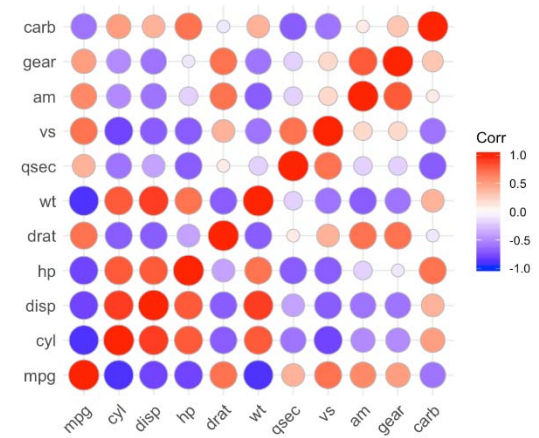
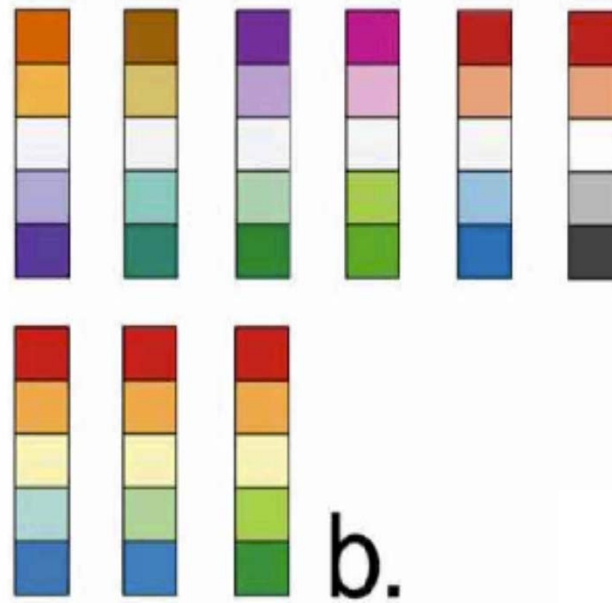
Using RGB color space to generate **sequential** color scheme
-- Add-One-Component at a time



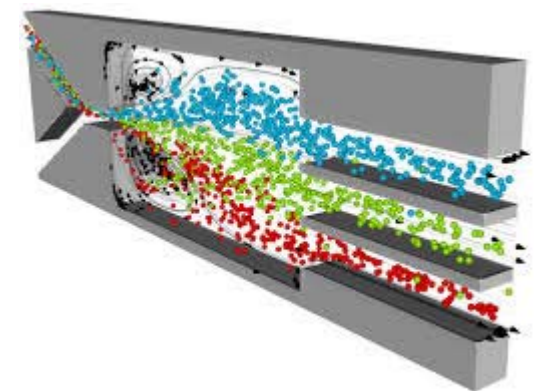
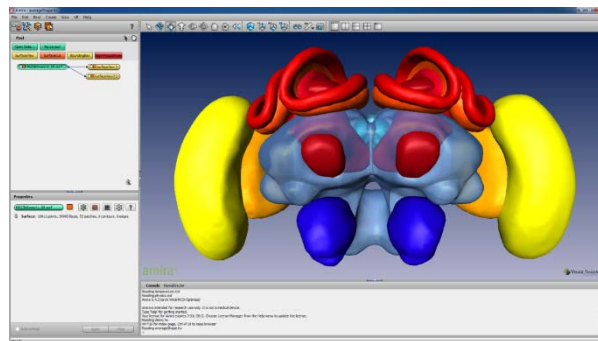
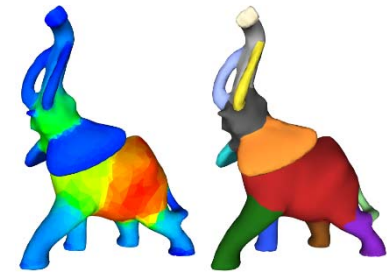
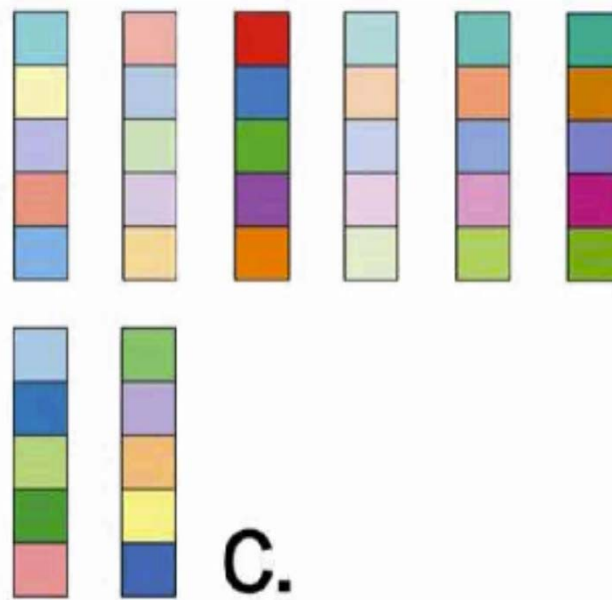
Other Sequential Color Schemes



Other Divergence Color Schemes



Other Qualitative Color Schemes



For visualizing quantitative information, Here is What Really Important

Given any 2 colors, make it *intuitively obvious* which color represents “higher” and which represents “lower”



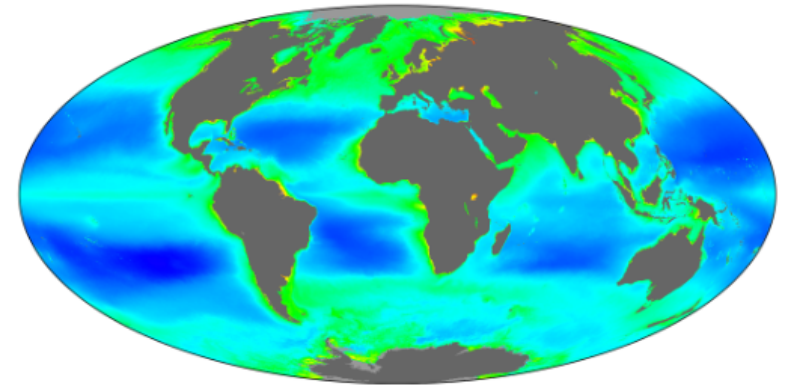
Issues with some common color schemes

Transitions between some colors, green and red, for example, occur very rapidly **VISUALLY**, leading to false contrast. Other transitions, especially green to blue, are gradual, and there is a loss of detail. Rainbow palettes have another deficiency: because the overall brightness of the colors increases and decreases over the range of hues there is no natural progression of values.

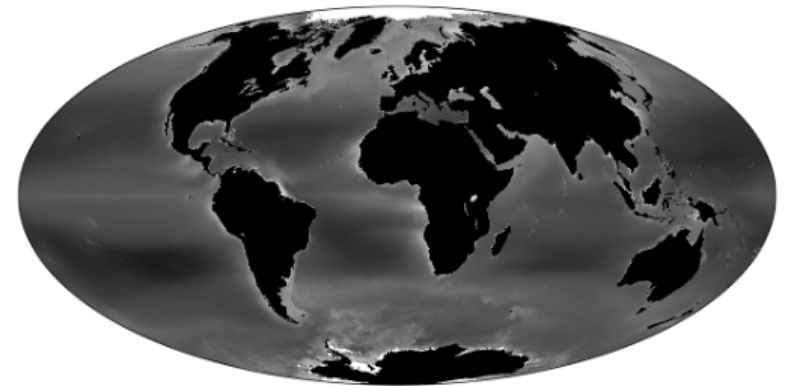
An alternative is to only use brightness, not color, to encode value, but surrounding tones can significantly alter the perceived values of pixels. Grayscale palettes are best limited to black and white reproductions.

A better approach is to use a color scheme that spirals through a perceptual color space, with each step equally different in hue, saturation, and brightness.

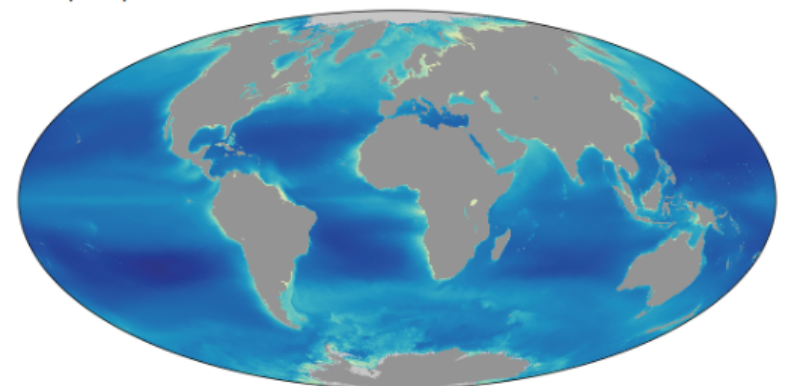
Rainbow palette



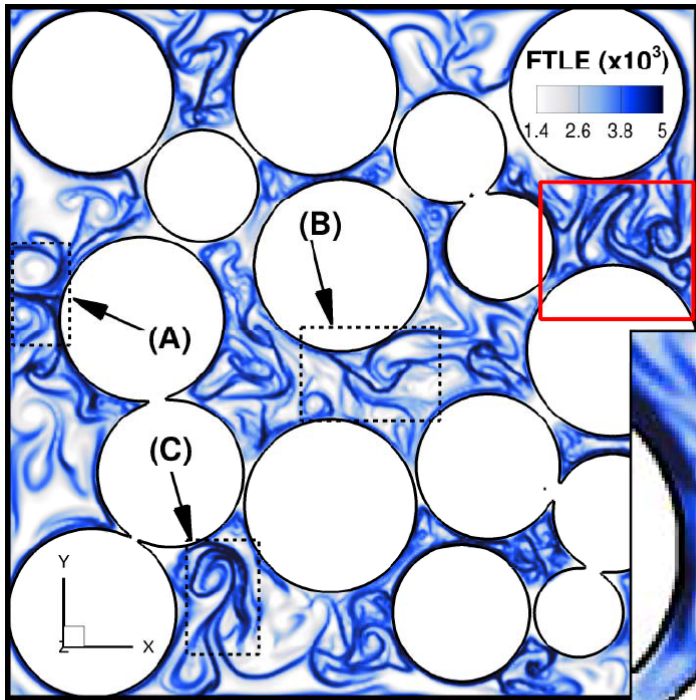
Grayscale palette



Perceptual palette

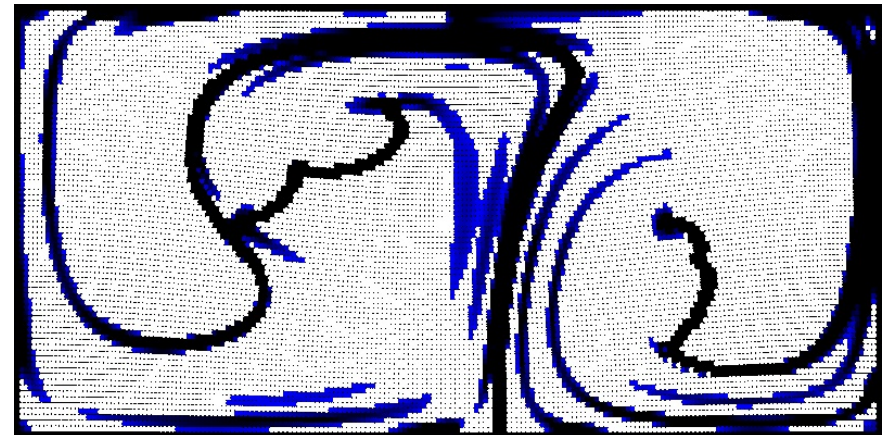
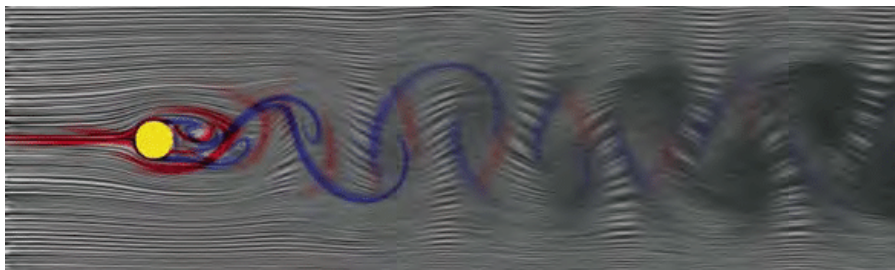
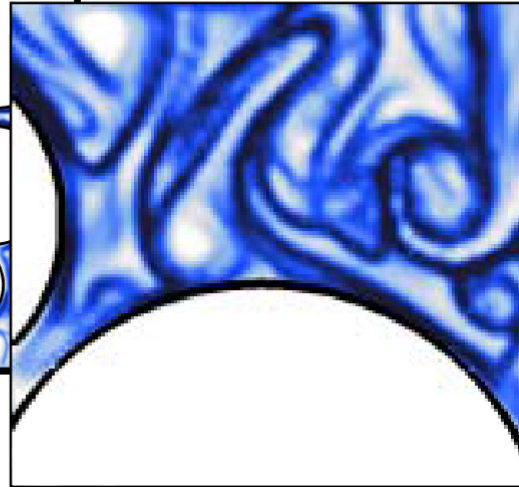


Importance of contrast



by Justin Finn

Make important features pop up!



by Wei Cao

What Makes a Good Contrast?

- Many people think simply adding color onto another color makes a good contrast
- In fact, a better measure is the **Δ Luminance**
- Using this also helps if someone makes a gray scale photocopy of your color hardcopy

Color Alone Doesn't Cut It

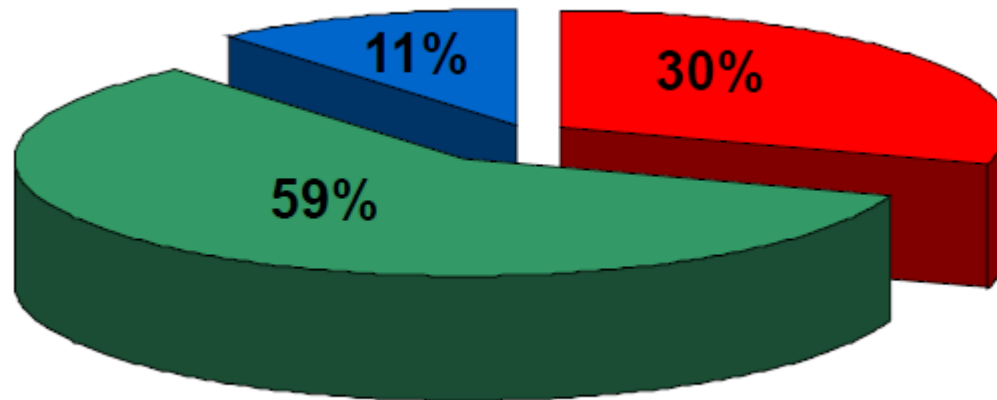
**I sure hope that my
life does not depend
on being able to read
this quickly and
accurately!**

Luminance Contrast is Crucial

**I would prefer that
my life depend on
being able to read *this*
quickly and
accurately!**

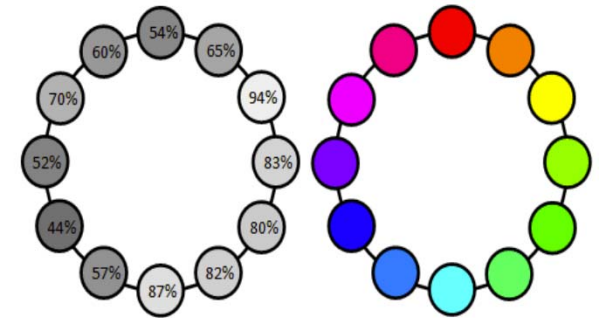
★ The Luminance Equation

$$Y = 0.3 \times \text{Red} + 0.59 \times \text{Green} + 0.11 \times \text{Blue}$$



Luminance Table

	R	G	B	Y
Black	0.0	0.0	0.0	0.00
White	1.0	1.0	1.0	1.00
Red	1.0	0.0	0.0	0.30
Green	0.0	1.0	0.0	0.59
Blue	0.0	0.0	1.0	0.11
Cyan	0.0	1.0	1.0	0.70
Magenta	1.0	0.0	1.0	0.41
Orange	1.0	0.5	0.0	0.60
Yellow	1.0	1.0	0.0	0.89

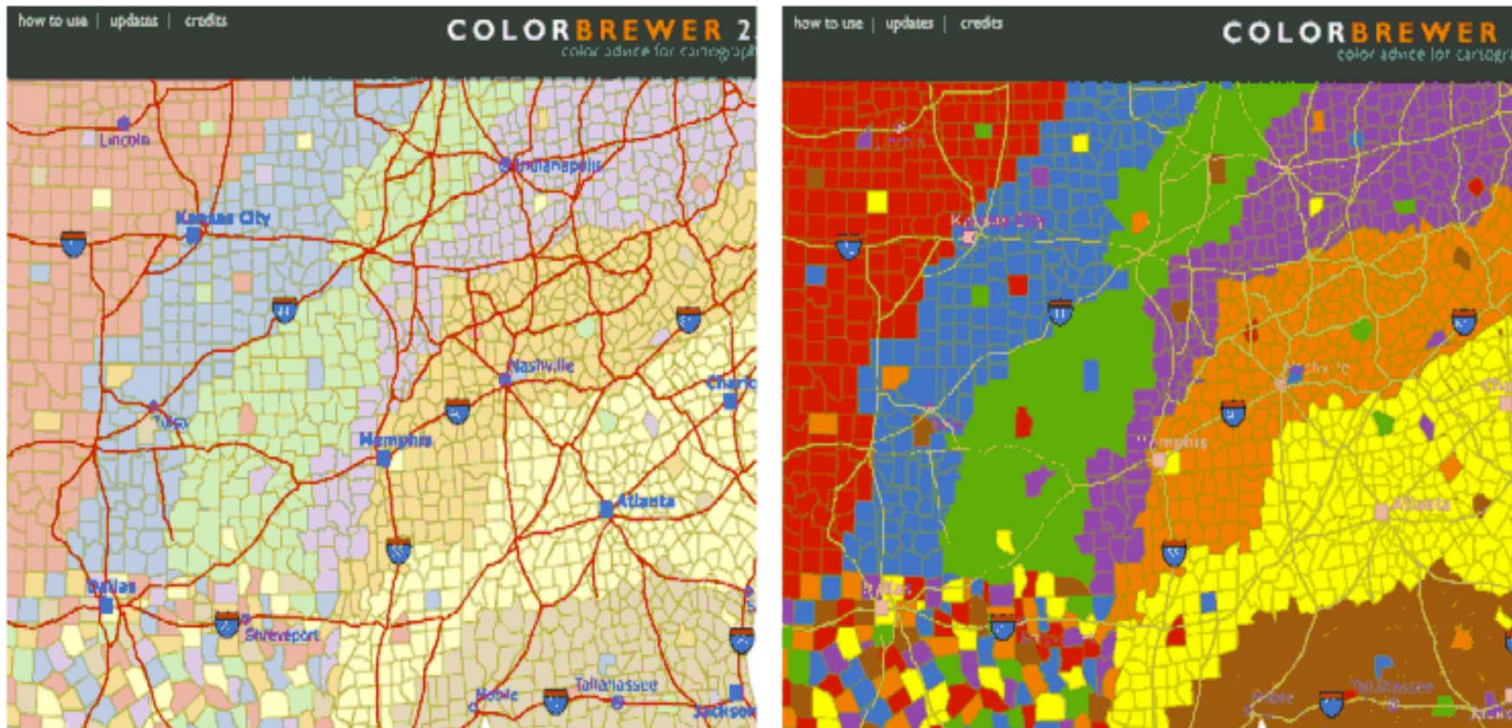


≈ Contrast Table

	Black	White	Red	Green	Blue	Cyan	Magenta	Orange	Yellow
Black	0.00	1.00	0.30	0.59	0.11	0.70	0.41	0.60	0.89
White	1.00	0.00	0.70	0.41	0.89	0.30	0.59	0.41	0.11
Red	0.30	0.70	0.00	0.29	0.19	0.40	0.11	0.30	0.59
Green	0.59	0.41	0.29	0.00	0.48	0.11	0.18	0.01	0.30
Blue	0.11	0.89	0.19	0.48	0.00	0.59	0.30	0.49	0.78
Cyan	0.70	0.30	0.40	0.11	0.59	0.00	0.29	0.11	0.19
Magenta	0.41	0.59	0.11	0.18	0.30	0.29	0.00	0.19	0.48
Orange	0.60	0.41	0.30	0.01	0.49	0.11	0.19	0.00	0.30
Yellow	0.89	0.11	0.59	0.30	0.78	0.19	0.48	0.30	0.00

ΔL^* of about 0.40 are highlighted and recommended

Importance of using proper contrast of colors in visualization



Highlighting: make small subset clearly distinct from the rest

Some useful guidelines

- Use more saturated colors for **small** symbols, thin lines, or small areas (maybe important).
- Use less saturated colors for large areas (background, context...)

Some Good Rules of Thumb When Using Colors for Visualization

**Do Not Attempt to Fight Pre-Established
Color Meanings**

Pre-Established Color Meanings

Red

Stop
Off
Dangerous
Hot
High stress
Oxygen
Shallow
Money loss

Green

On
Plants
Carbon
Moving
Money

Blue

Cool
Safe
Deep
Nitrogen

Limit the Total Number of Colors if viewers are to Discern Information Quickly

Instructions:

1. Press red to logoff normally
2. Press light red to delete all your files, change your password to something random, and logoff

You have 2 seconds • • •



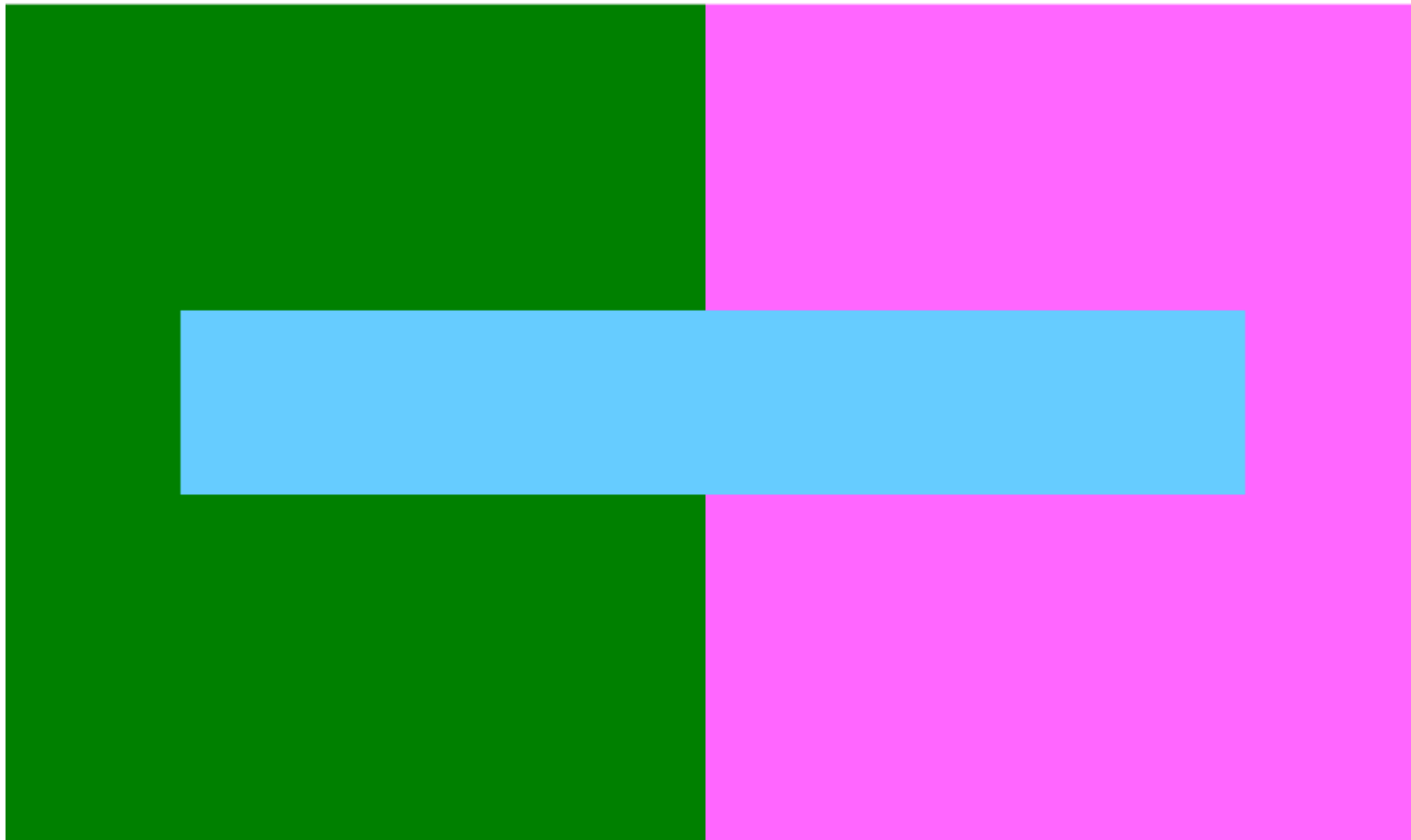
?

Other Color Facts

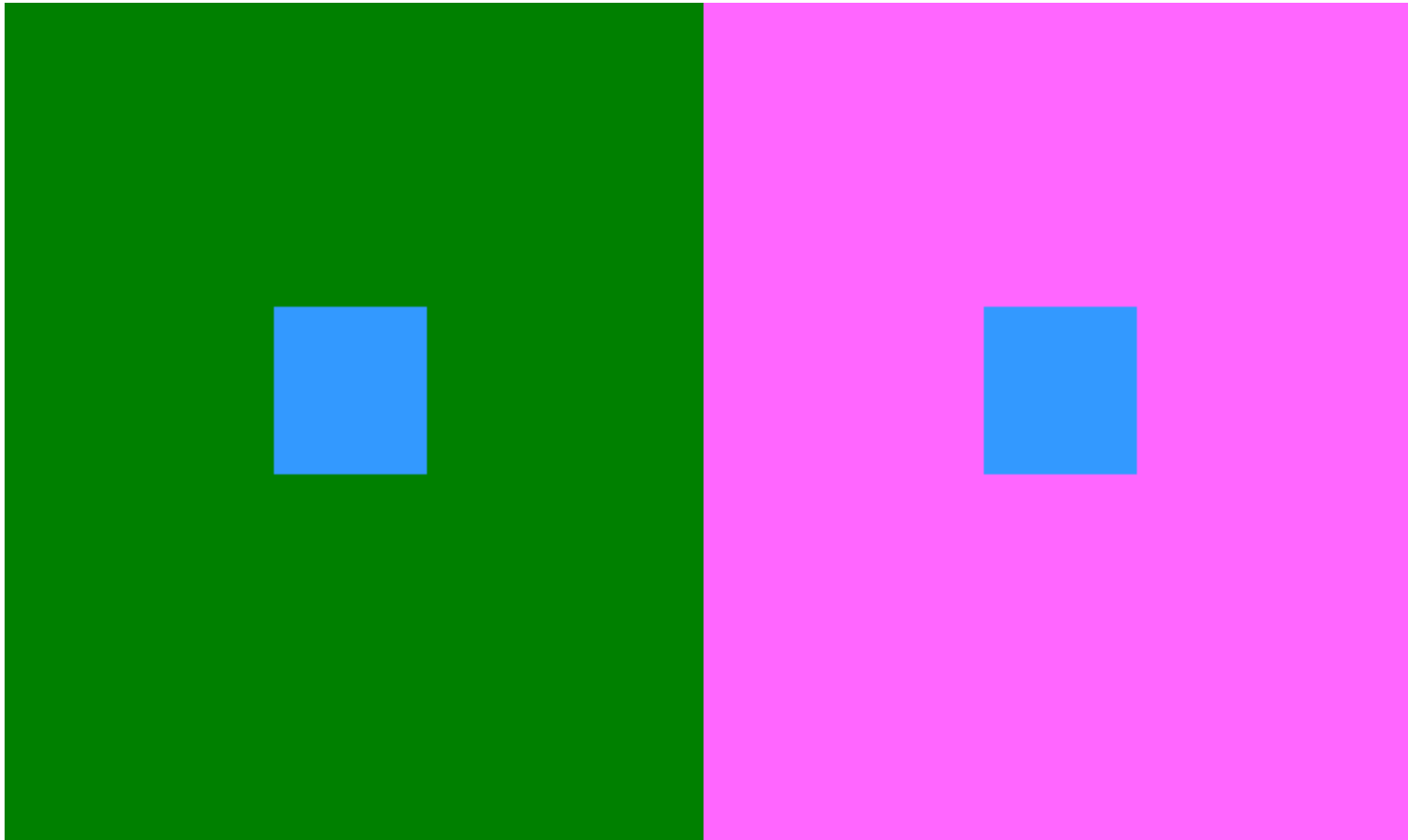
In visualization applications, we must be aware that our perception of color changes with:

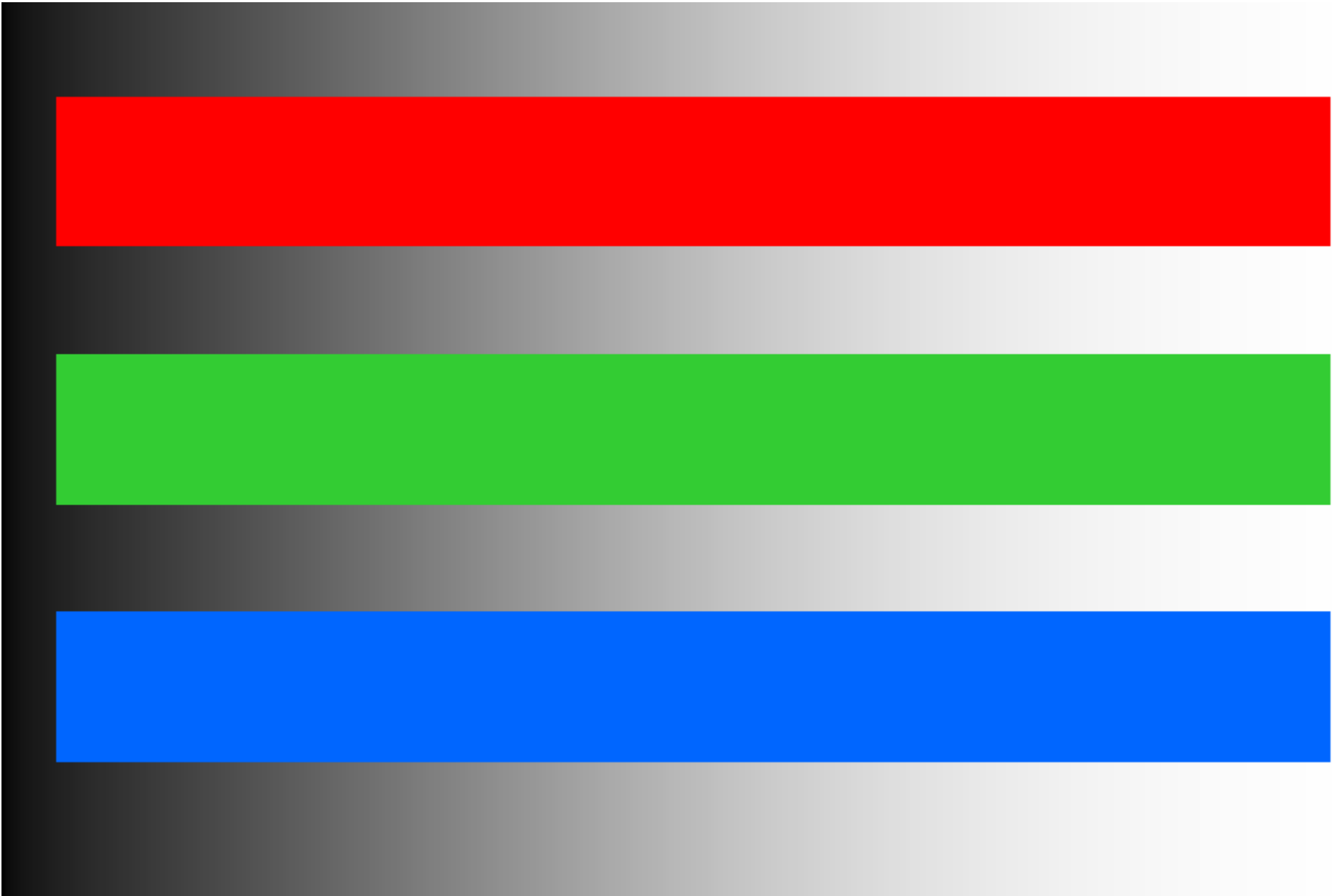
- The surrounding color
- How close two objects are
- How long you have been staring at the color
- Sudden changes in the color intensity

The Ability to Discriminate Colors Changes with Surrounding Color: “Simultaneous Contrast”



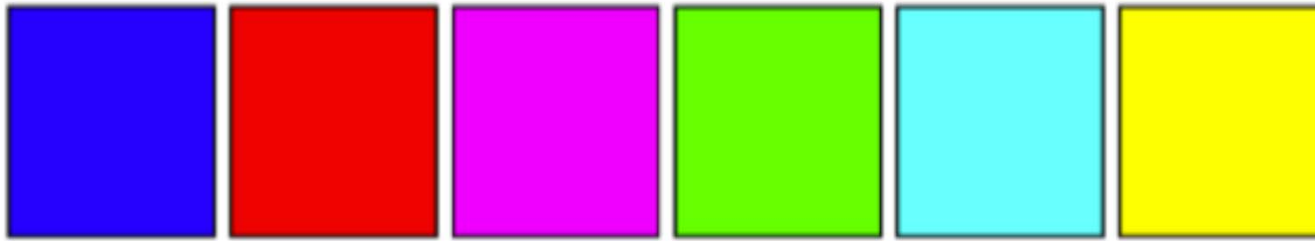
The Ability to Discriminate Colors Changes with Surrounding Color: “Simultaneous Contrast”





All colors are equal

... but they are not perceived as the same

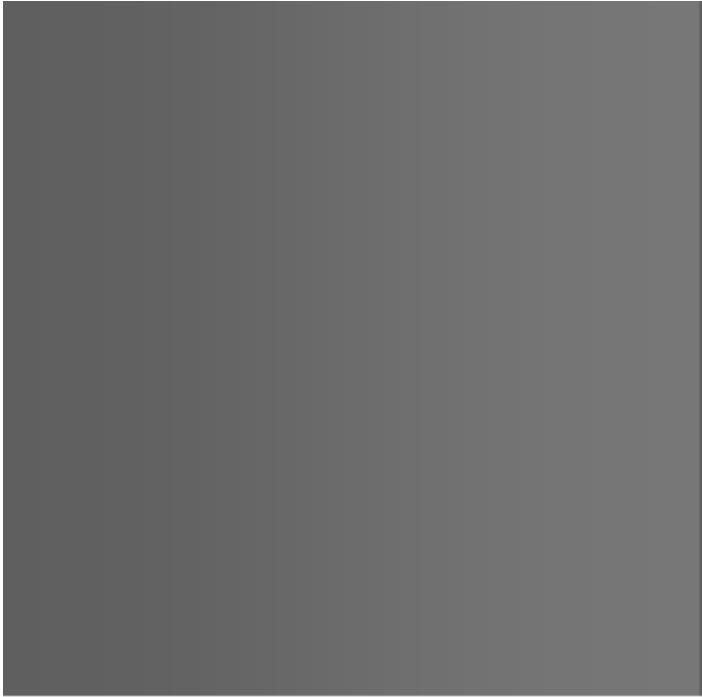


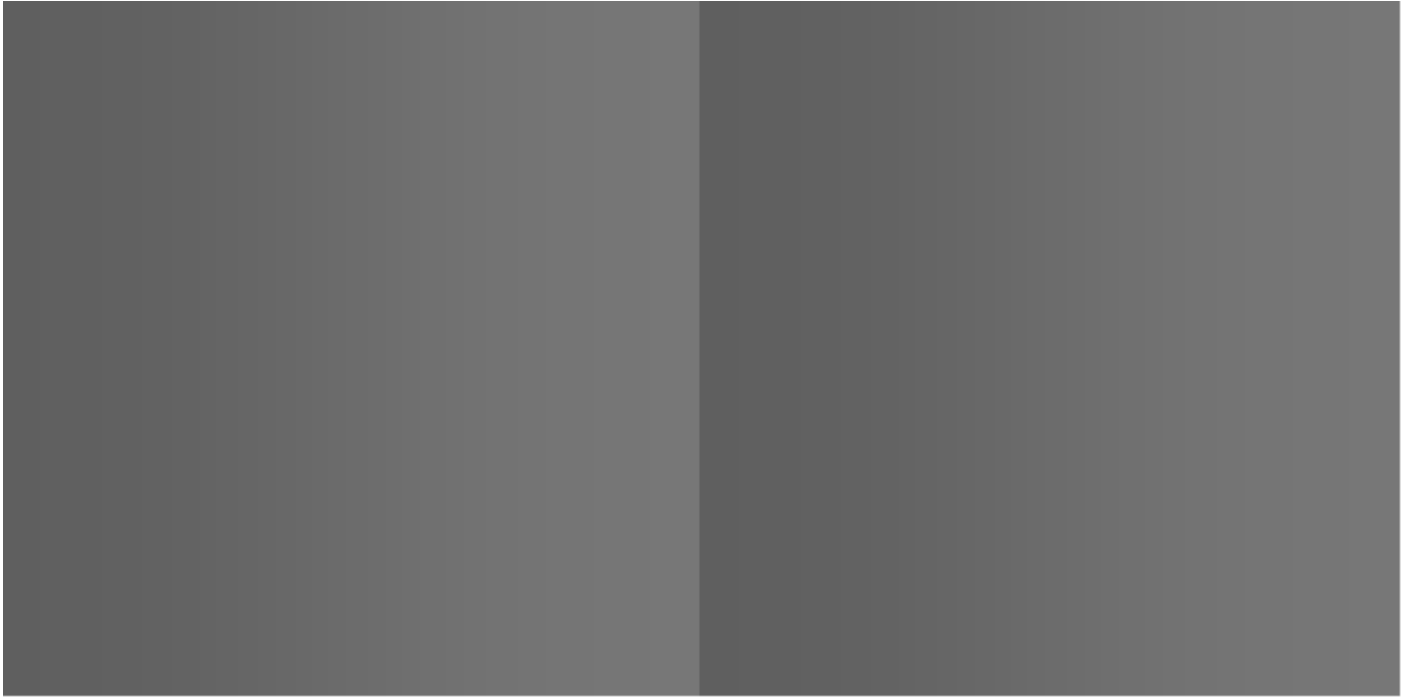
Luminance values



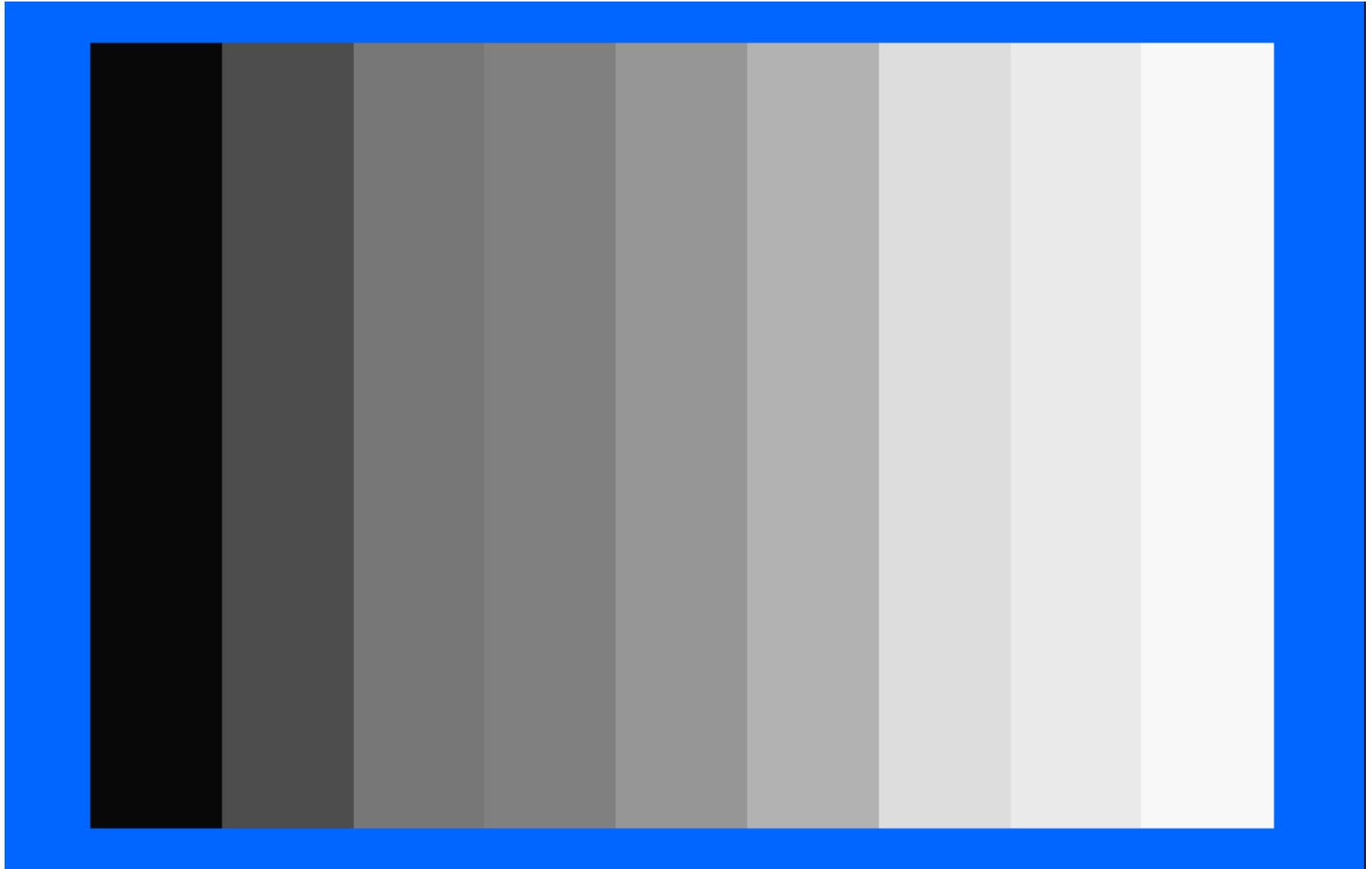
Perceived lightness



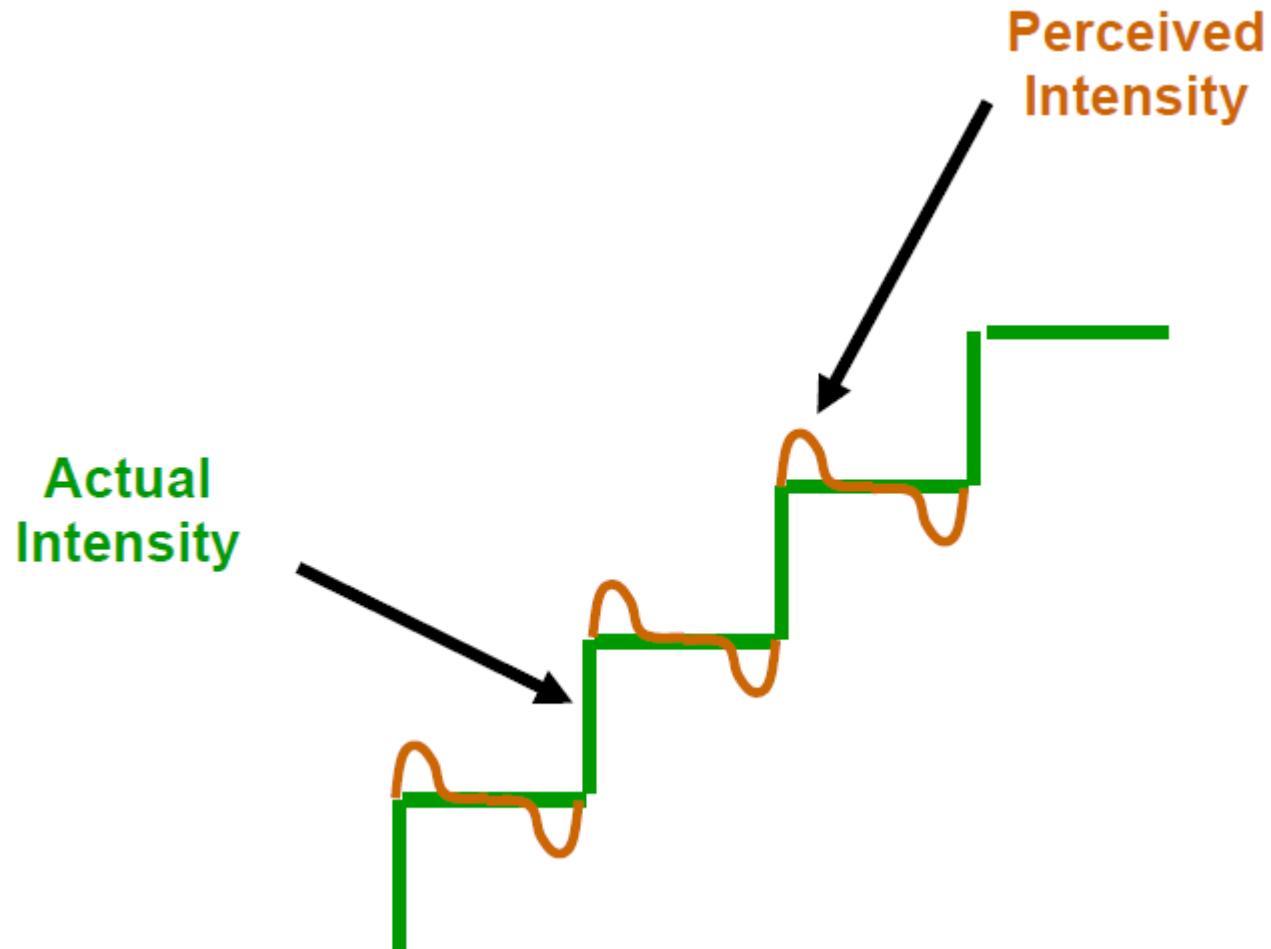




Beware of Mach Banding

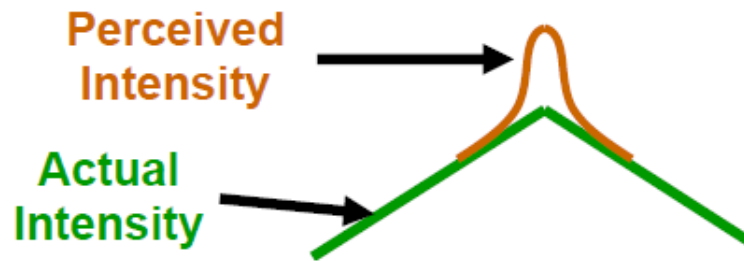
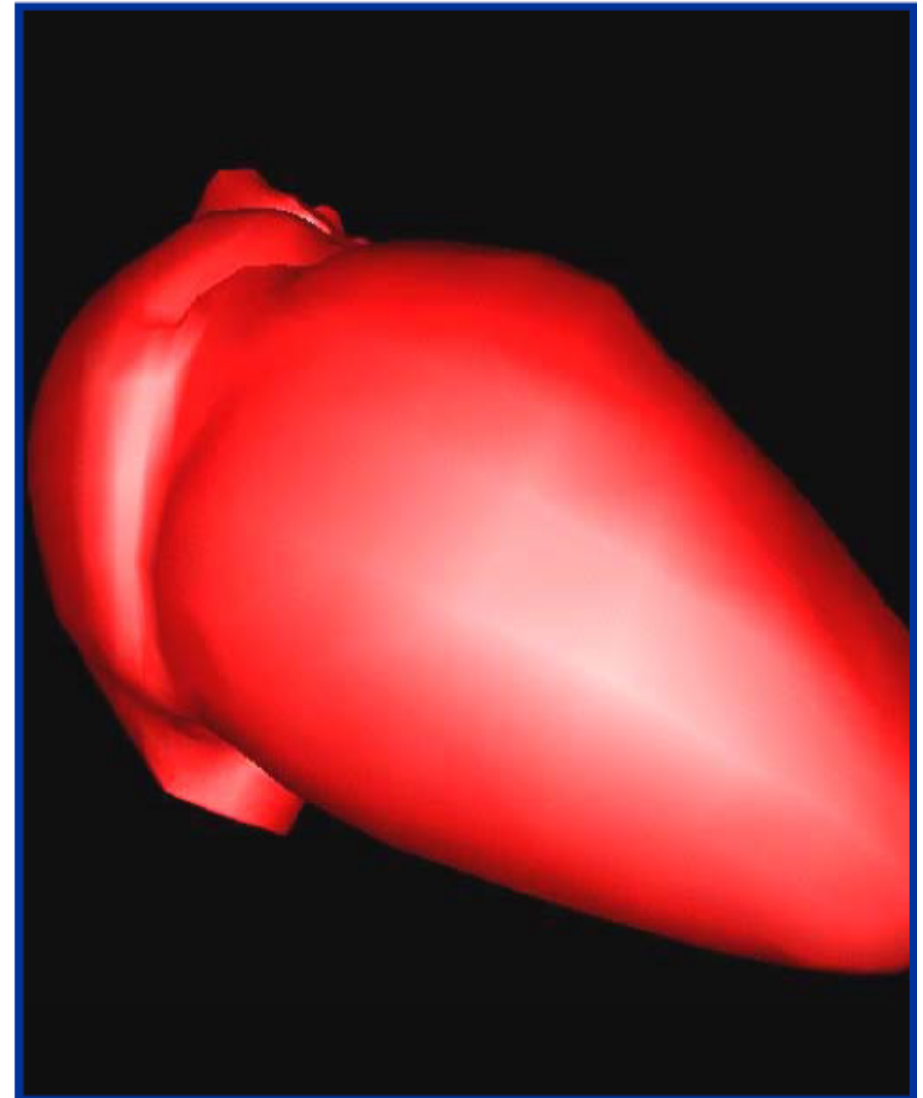


Beware of Mach Banding



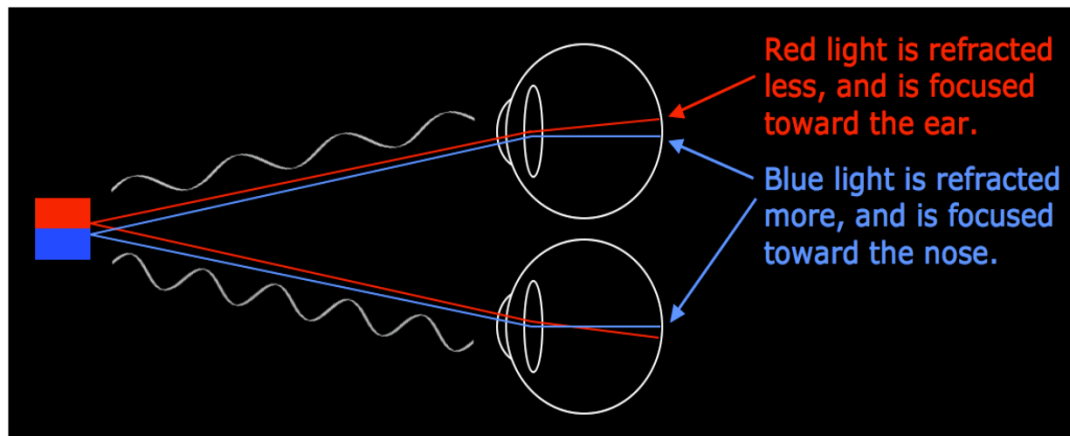
We are good at telling the boundaries/border!!!

Beware of Mach Banding



Chromostereopsis

**Most people see the red
closer than the blue,
but some see the
opposite effect**



Easy to read?

Many beginning designers, however, find themselves overwhelmed by the palettes available on most computers, and begin choosing colors for the palette of their designed based on favorites. However, results like that can be disastrous.

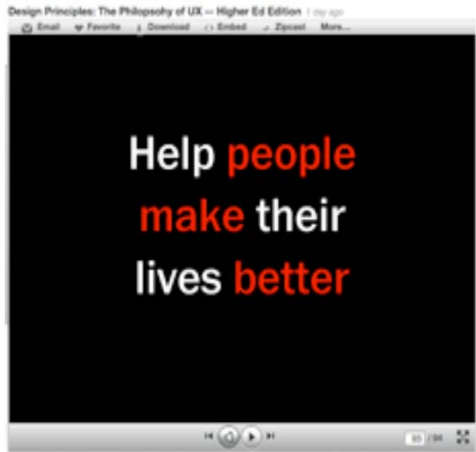
→ PLEASE VIEW IN SLIDE SHOW MODE TO ACTIVATE AUDIO ←

Some Aspects of 3D... in Depth!

Single-Source Stereo and
Microstereoscopic 3D

Mark Schubín, SchubínCafe.com

Good or bad?



Some useful guidelines for Chromostereopsis

- Beware of interactions between some colors (e.g., red/blue)
- Can be useful: for highlighting, creating 3D effect, etc.
- Resolve if unintended by
 - Using colors that are less saturated
 - Surrounding the contrasting colors with a background that moderates the effect of their different wavelengths
 - Separating the contrasting colors

Do different colors affect your mood?

<https://www.factmonster.com/color-meanings-and-moods>

by David Johnson

Like death and taxes, there is no escaping color. It is ubiquitous. Yet what does it all mean? Why are people more relaxed in green rooms? Why do weightlifters do their best in blue gyms?

Colors often have different meanings in various cultures. And even in Western societies, the meanings of various colors have changed over the years. But today in the U.S., researchers have generally found the following to be accurate.

Black

Black is the color of authority and power. It is popular in fashion because it makes people appear thinner. It is also stylish and timeless. Black also implies submission. Priests wear black to signify submission to God. Some fashion experts say a woman wearing black implies submission to men. Black outfits can also be overpowering, or make the wearer seem aloof or evil. Villains, such as [Dracula](#), often wear black.

White

Brides wear white to symbolize innocence and purity. White reflects light and is considered a summer color. White is popular in decorating and in fashion because it is light, neutral, and goes with everything. However, white shows dirt and is therefore more difficult to keep clean than other colors. Doctors and nurses wear white to imply sterility.

Red

The most emotionally intense color, red stimulates a faster heartbeat and breathing. It is also the color of love. Red clothing gets noticed and makes the wearer appear heavier. Since it is an extreme color, red clothing might not help people in negotiations or confrontations. Red cars are popular targets for thieves. In decorating, red is usually used as an accent.

Related Links

- [Color Psychology Quiz](#)
- [Color: Psychology, Symbolism, and Interesting Facts](#)
- [What Is Color?](#)
- [The History of Color](#)
- [Seasonal Color Analysis](#)
- [What Colors Mean - from FactMonster.com](#)
- [Color Blindness](#)
- [Academic Colors](#)
- [Color Printing](#)
- [Astronomical Color](#)

The Ability to Discriminate Colors Changes
with Size of the Colored Area


The Ability to Discriminate Colors
Changes with Ambient Light

The Ability to Discriminate Colors
Changes with the Age of the Viewer

Be Aware of Color Vision Deficiencies (CVD)

- There is actually no such thing as “color blindness”
- CVD affects ~10% of Caucasian men
- CVD affects ~4% of non-Caucasian men
- CVD affects ~0.5% of women
- The most common type of CVD is red-green
- Blue-yellow also exists



 **Nikolas Iubel**
@nikolasiubel



Snow White was color blind, otherwise she would've been able to tell the apple was poisoned, says my DataViz prof.

[#DataVizQMSS](#)

[← Reply](#) [↻ Retweet](#) [★ Favorite](#) [⋮ More](#)

Be Aware of Color Vision Deficiencies (CVD)

- Code Information Redundantly: **Color + ...**
 - Different fonts
 - Symbols
 - Fill pattern
 - Outline pattern
 - Outline thickness

This also helps if someone makes a gray scale photocopy of your color hardcopy

MAP of the MARKET

Map Your Portfolio Mutual Fund Map

SmartMoney.com

WACHOVIA.

WHEREVER YOU ARE FINANCIALLY, WE'RE RIGHT THERE WITH YOU.

TALK TO US>
MEMBER FDIC



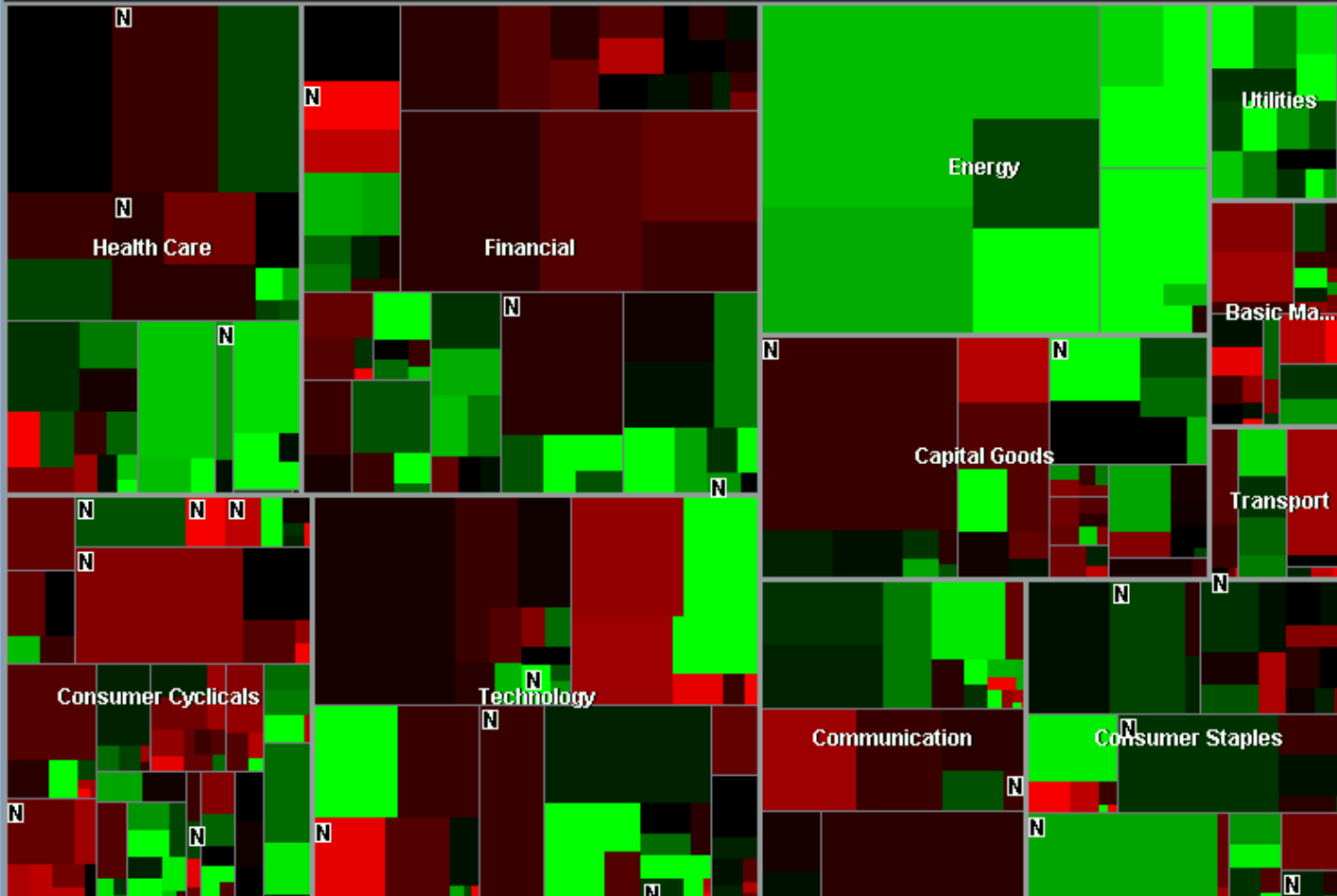
WACHOVIA

Controls

Instructions

Headline Icons

DJIA 10568.70 -214.31 -1.99% Nasdaq 2151.69 -23.75 -1.09% 5:36 pm Oct. 1



Legend

Map Control Panel

Color key (% change)
-40% -20% +0% +20% +40%

News
Headline Icons

Show change since
 Close 26 Weeks
 52 Weeks YTD

Highlight Top 5
 Gainers Losers
 No highlights

Find (name or ticker)

Color scheme
 red/green
 blue/yellow

Java Applet Window

MAP of the MARKET

Map Your Portfolio Mutual Fund Map

SmartMoney.com

Microsoft Office Small Business Accounting

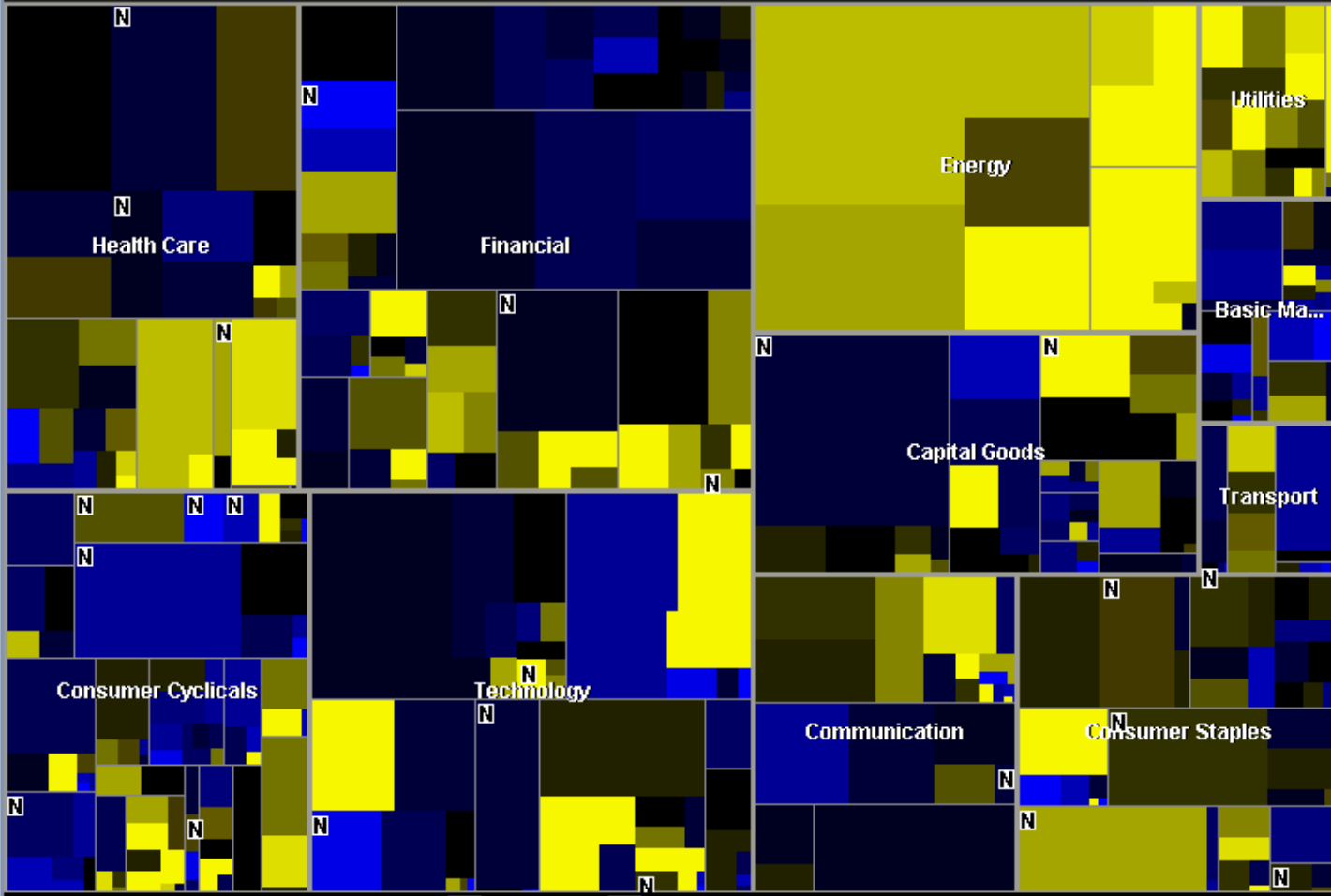


Controls

Instructions

Headline Icons

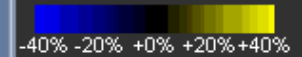
DJIA 10568.70 -214.31 -1.99% Nasdaq 2151.69 -23.75 -1.09% 5:36 pm Oct. 1



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News

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Show change since

- Close
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Highlight Top 5

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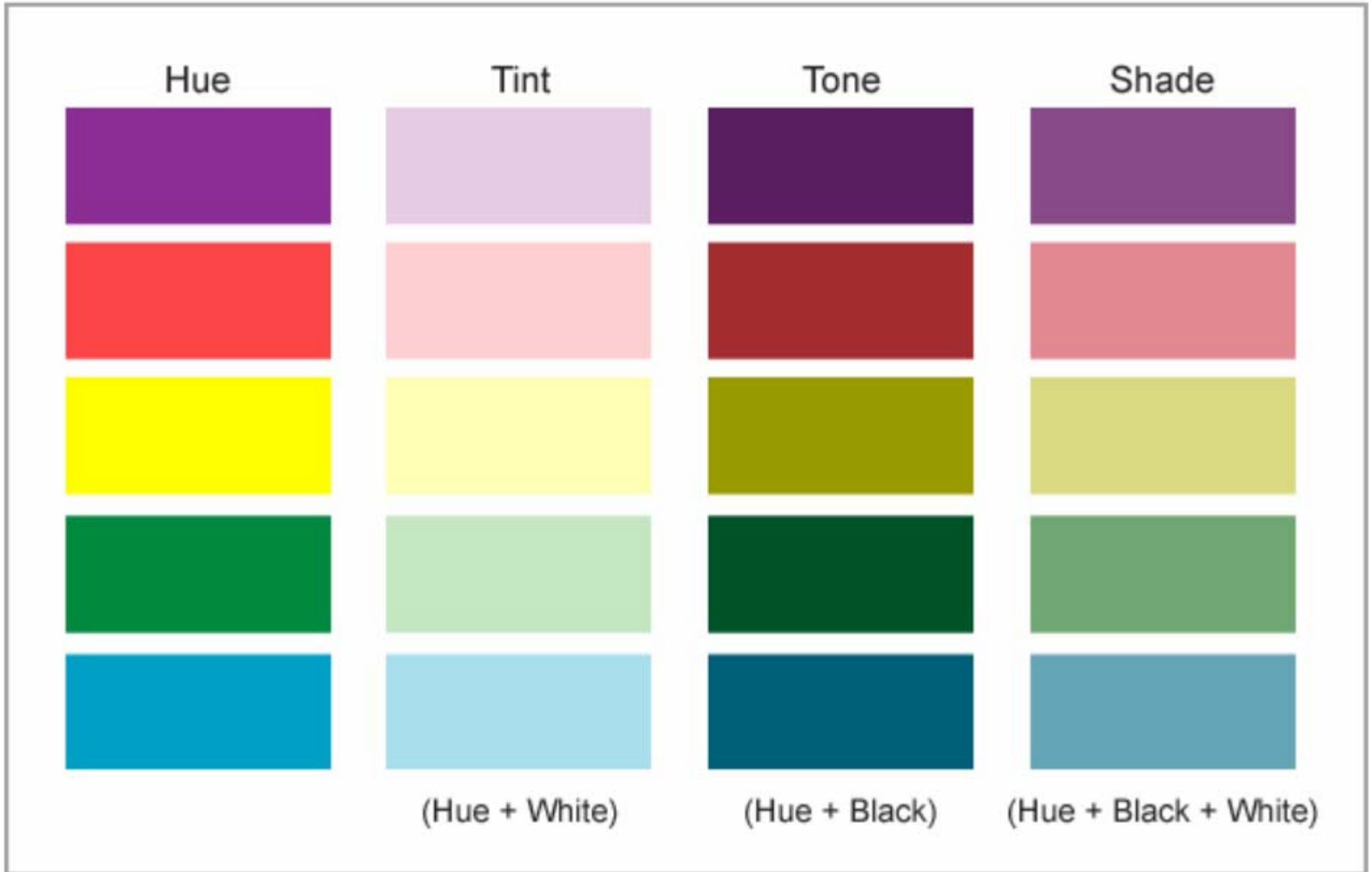
Find (name or ticker)

Color scheme

- red/green
- blue/yellow

Java Applet Window

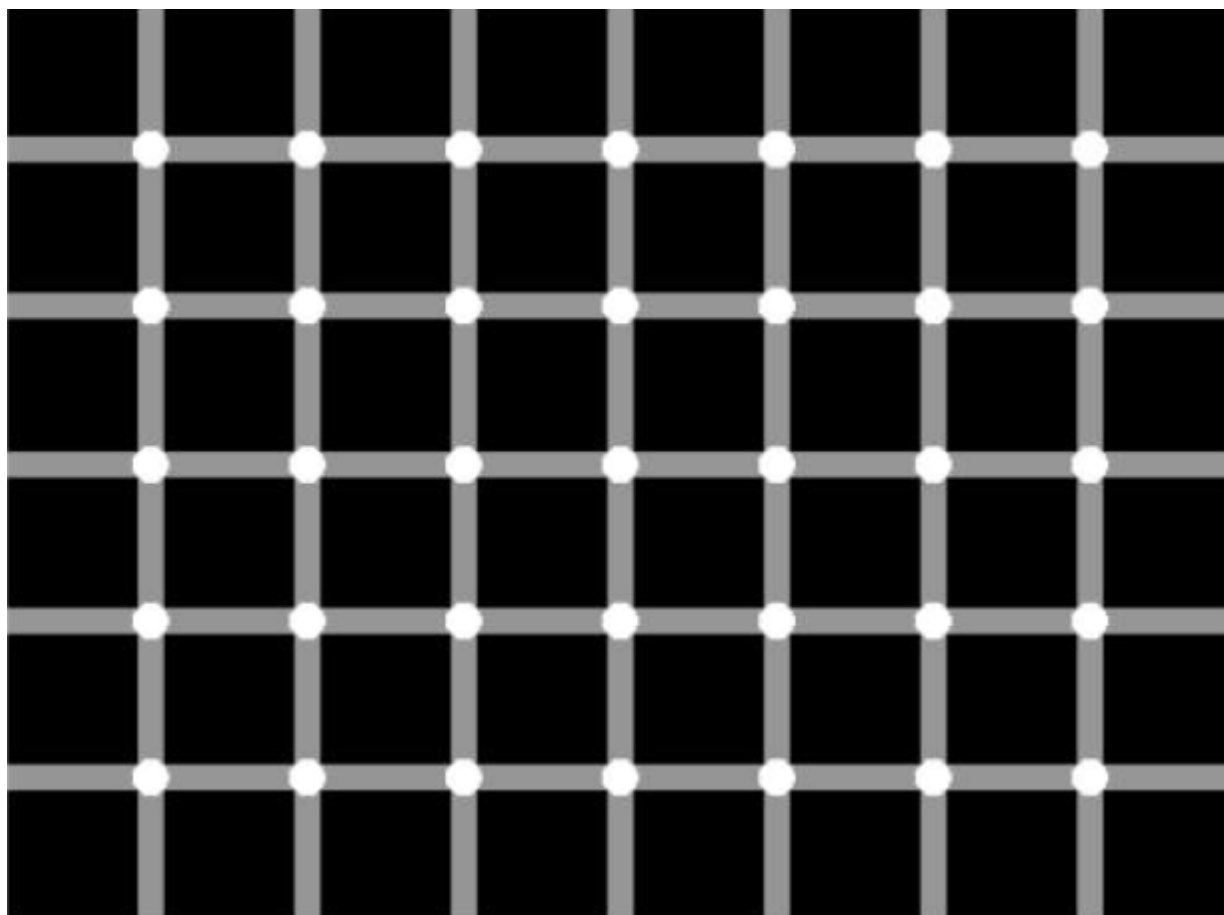
Adding more variations using HSV

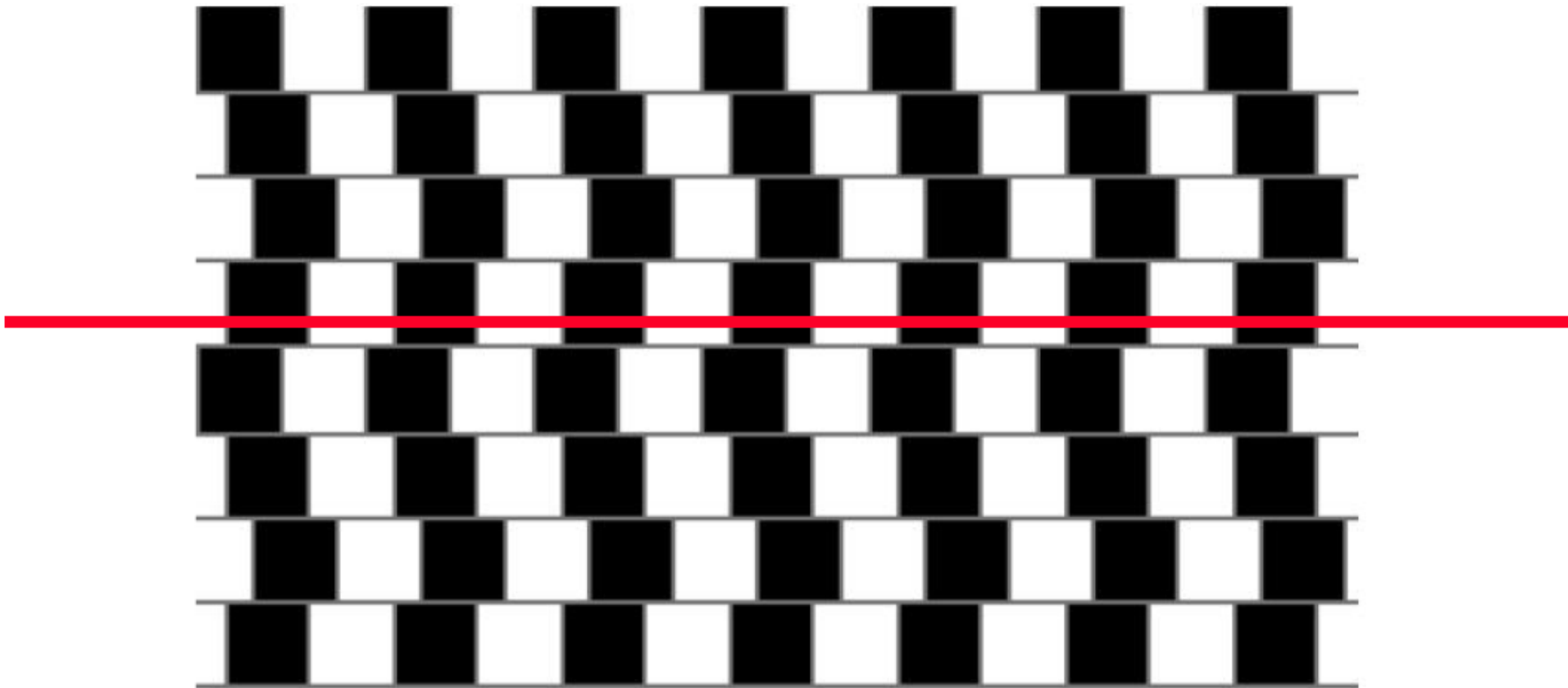


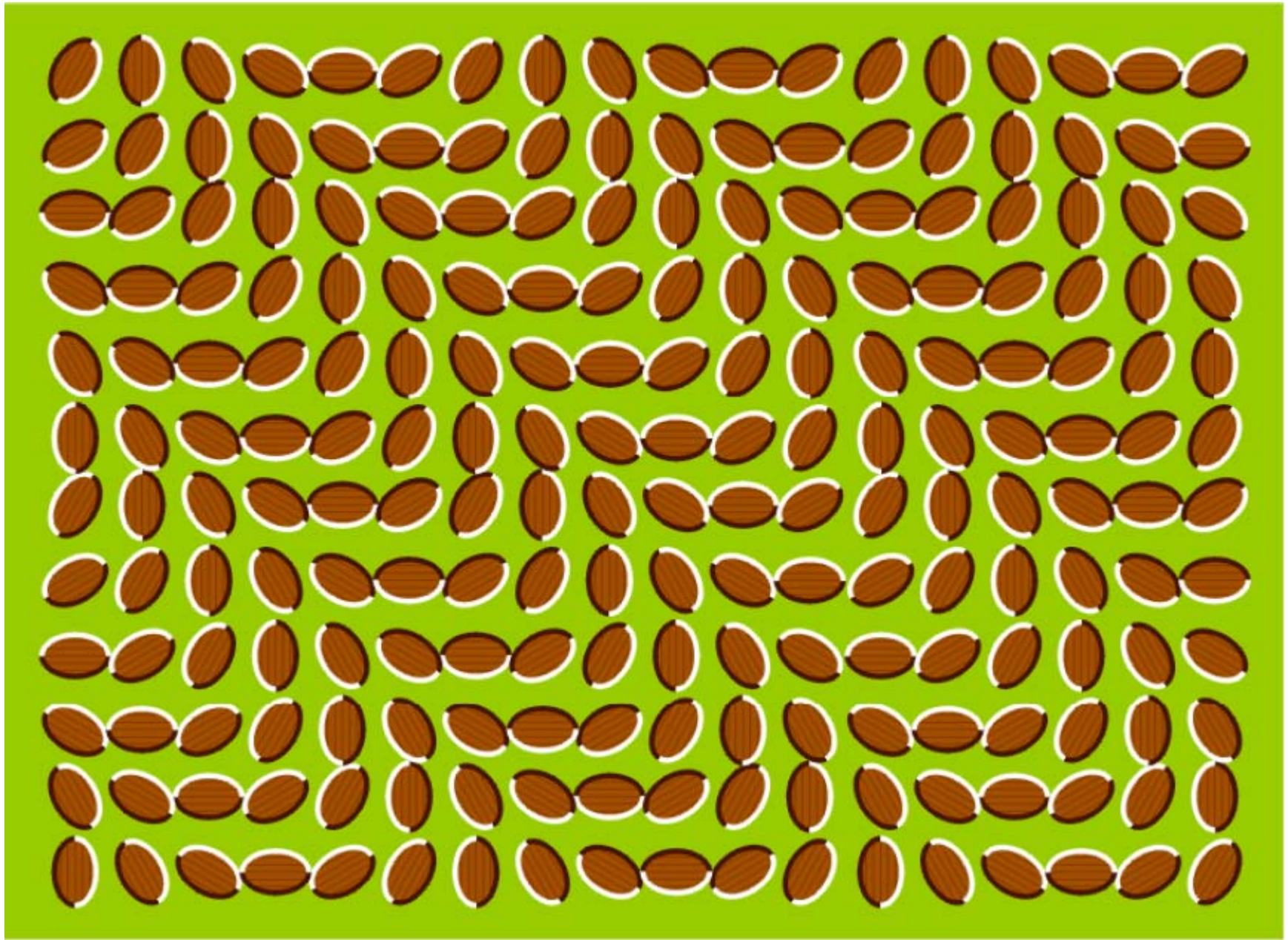
Beware of Color Pollution

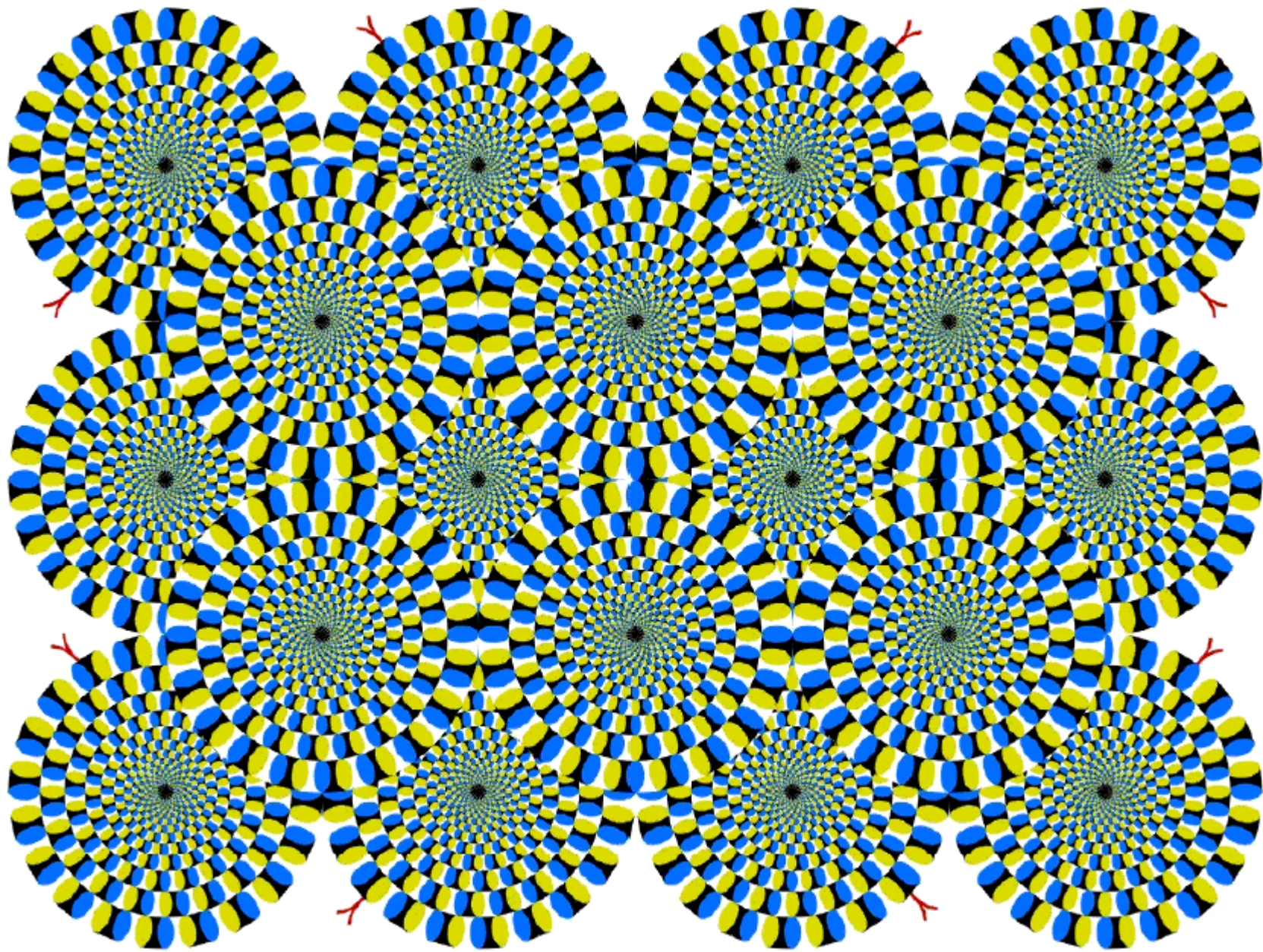
Just because you have millions of colors to choose from

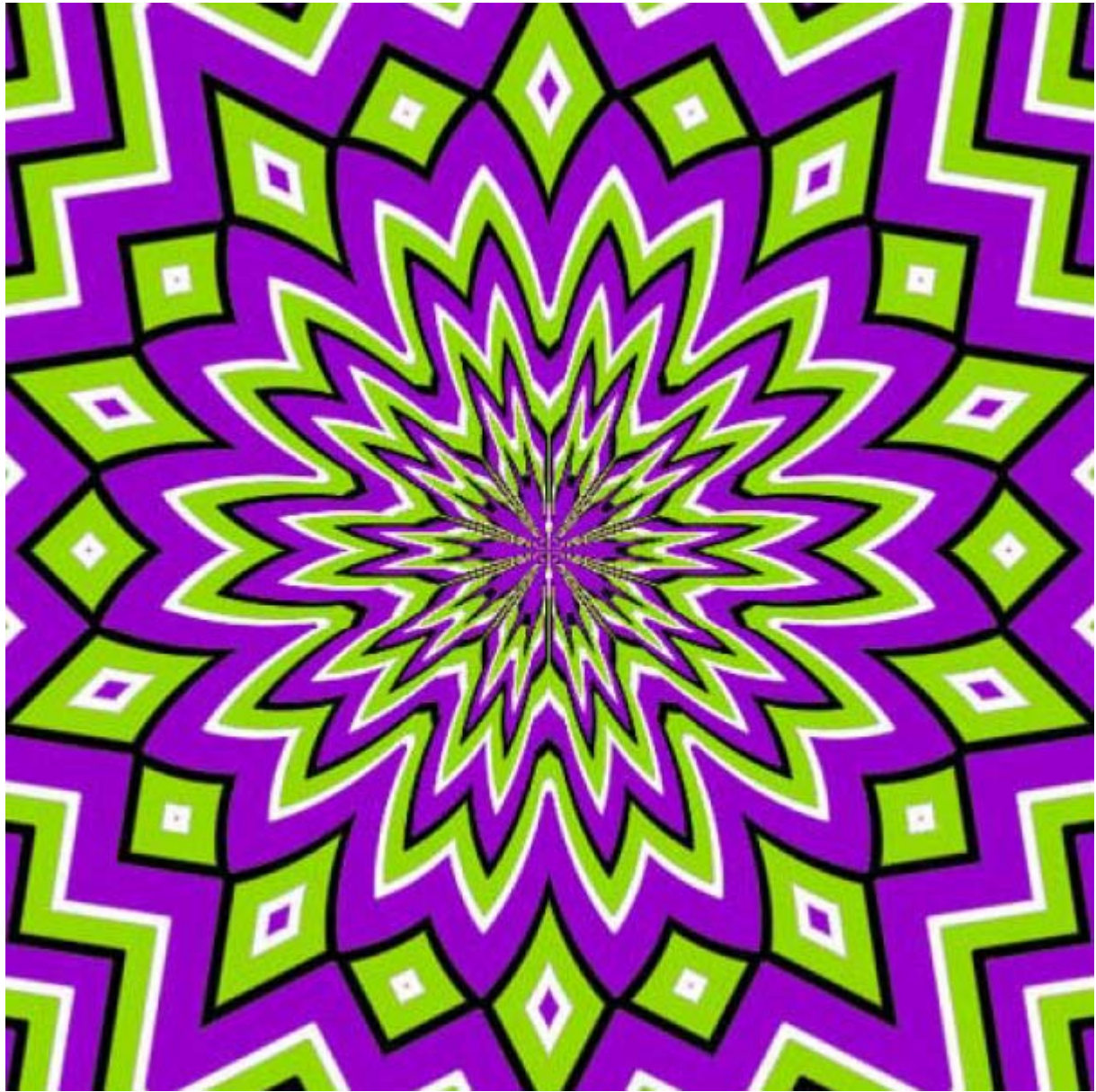
doesn't mean you must use them all ...

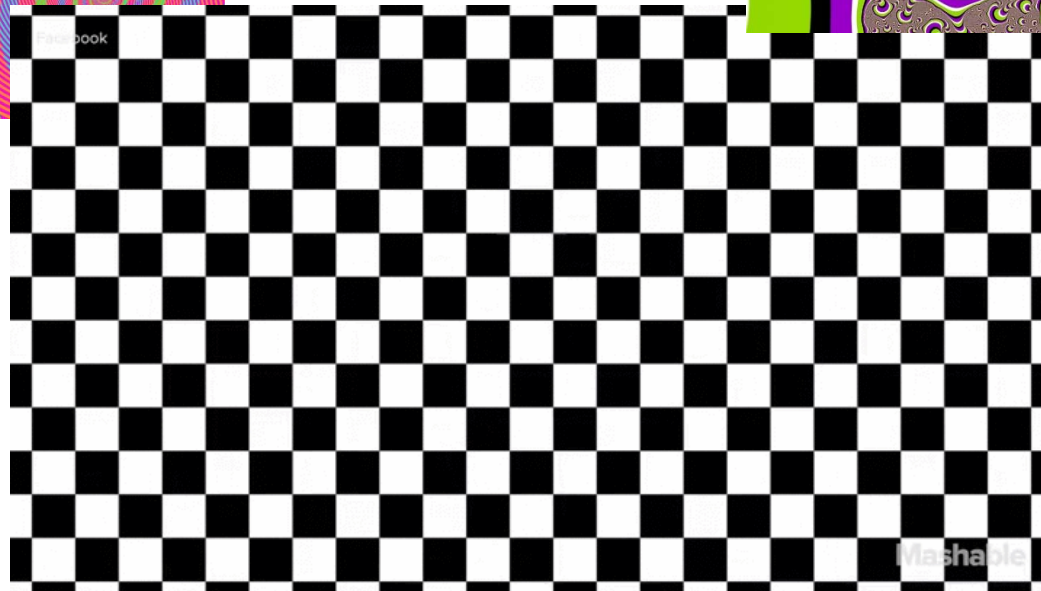
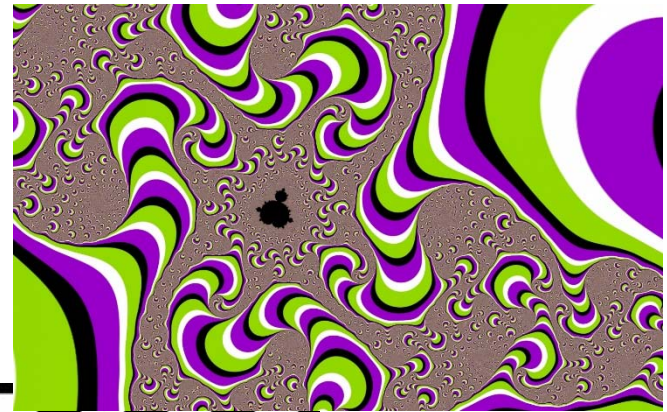
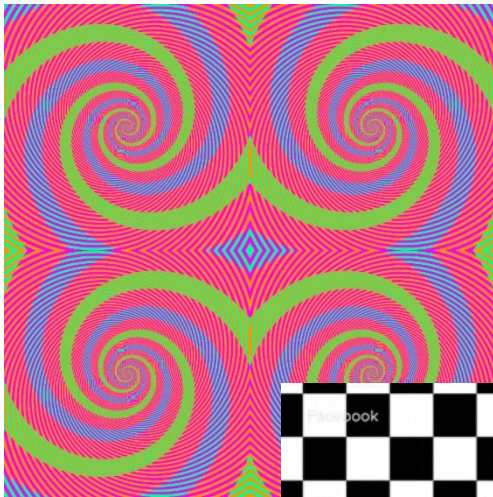












Additional links to the color perception

<http://mashable.com/2015/03/26/f8-oculus-optical-illusions/#6493oMF2Hggg>

<http://www.weirdoptics.com/melting-colors-optical-illusion/>

Additional Reading

- Stephen Smart, Keke Wu, & Danielle Albers Szafir. Color Crafting: Automating the Construction of Designer Quality Color Ramps. IEEE VIS 2019.
- Danielle Albers Szafir, *Modeling Color Difference for Visualization Design*, IEEE VIS 2017.
- C Ware, *Information Visualization: Perception for design*. Chapters 3-5, 2013.
- Maureen Stone, *A Field Guide to Digital Color*, AK Peters, 2003.
- Roy Hall, *Illumination and Colors, in Computer Generated Imagery*, Springer-Verlag, 1989.
- David Travis, *Effective Color Displays*, Academic Press, 1991.
- L.G. Thorell and W.J. Smith, *Using Computer Color Effectively*, Prentice Hall, 1990.
- Edward Tufte, *The Visual Display of Quantitative Information*, Graphics Press, 1983.
- Edward Tufte, *Envisioning Information*, Graphics Press, 1990.
- Edward Tufte, *Visual Explanations*, Graphics Press, 1997.