

COSC 3340 Introduction to Theory of Computation

Prerequisites: Math 3336 and COSC 2320. Math 3336 will be strictly enforced.

Textbook

- Introduction to the Theory of Computation by M. Sipser, 2nd edition, Course Technology, Feb. 2005.

References

- Elements of the Theory of Computation by H. Lewis and C. Papadimitriou, Prentice Hall, first and second editions.
- Introduction to Automata Theory, Languages and Computation by J. Hopcroft, R. Motwani and J. Ullman, Addison-Wesley, 2001.

Goals

- To provide computer science students with a broad understanding of various models of computation, several different characterizations of the power of each model, and the relative power of the models. Students are taught what can and what cannot be computed even by idealized computing devices. They are exposed to essential computational paradigms in a rigorous way.

Topics

- Finite Automata and Regular languages.
- Pushdown Automata and Context-free languages.
- Turing Machines.
- Church's thesis, Grammars, Universal Turing Machines.
- The Halting Problem, Turing-Acceptability, Turing Decidability, and Unsolvable problems about Turing machines.
- Cardinality of sets, Proof techniques, and basic definitions.

Instructor:

Rakesh Verma.

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Office Hours for Spring 07: TBA (or by appt.)

Academic Honesty Policy: Assistance of or Collaboration with any animate or inanimate object (except the instructor and the TAs) is completely disallowed on all exams; any violation will be severely penalized with the minimum penalty on FIRST violation being an F grade.

Grading: Class participation 3%, Homeworks 8%, Exam 1 10%, Exam 2 20%, Term Paper 10% Final 49%