

# Research Methods in computer science

Spring 2024

Lecture 1

Omprakash Gnawali

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# Class Introduction

## Introduction

Name

Research Topic/Group/Advisor

Year(s) at UH

Undergrad institution/country/city

# Why do a PhD?

Some possible reasons

Like research

Want to get a research/faculty job

Learn how to read and write

Leadership in technology

Acquire analytical and technical skills

# Objective

Learn how research is done in computer science

Improve research productivity

# PhD Skills?

What skills do we need to do a PhD?

To become a good researcher

To become an effective and productive technologist

# Topics Covered

Papers: Read, write, evaluate

Presentations: create, perform, evaluate

## Other topics

- Research thinking

- Graphs and visualization

- Tools

- Statistics and data analysis

- Experiment design

- Ethics, Intellectual property, and startups

# Guest Lectures

Other faculty and experts in research, writing, presentation will come to the class to share their ideas.

Important to understand different views and emphasis. They may be your co-advisor, peers, or dissertation committee member.

# Who Should Take this Course?

Ph.D. students in early career

MS Thesis/research students

Must have a research topic in mind!



# Administrative Information

3 credits

COSC 6321/6110 is a PhD requirement

Meet Mondays/Wednesdays 1-230pm at S 114

Office hours: Mondays 230-330pm by Appointment

<http://www2.cs.uh.edu/~gnawali/courses/cosc6321-s23/>

# Lectures

Lectures are done in-person

Some guest lectures may be online

Alignment with PhD student activities run by the department

# Grading

Pass/Fail

To Pass

- Submit all homework

- Each homework graded 0 or 1

- Average grade must be  $> 0.8$

- Participate in activities (conference, etc.)

# Logistics

Most HW submission on Teams

We will use specialized platforms for specific exercises

Discussions/messages on Teams

# Topics for today

PhD and Research

What skills do we need to be successful?

Get a PhD.

Get a job.

The concept of deliberate practice. Accelerate learning some skills compared to “organic” learning.

# PhD

Courses?

Research?

Networking and other activities?

# Research

Research comprises "creative work undertaken on a systematic basis in order to increase the stock of knowledge, including knowledge of humans, culture and society, and the use of this stock of knowledge to devise new applications." It is used to establish or confirm facts, reaffirm the results of previous work, solve new or existing problems, support theorems, or develop new theories.

<https://en.wikipedia.org/wiki/Research>

Some research is theoretical and involves developing and analyzing new algorithms and techniques and some is more applied and involves experiments, design, implementation, and testing. In every case, research is an enterprise of intellectual exploration that seeks to advance our field.

<http://conquer.cra.org/students/what-is-research-in-computer-science>

# Computer Science Research

It is a little different from what that wikipedia article says

We build new artifacts

What are the desirable properties?

How does it perform?

How well does it solve the problem?

Closer to engineering than natural sciences



# Practical Process of Getting a CS Ph.D.

Generate papers?

Need N papers to graduate??

Create new technology that will change the way we do things. “Make the world better”

Describe your technology in a paper

Paper is not the goal. It is a vehicle for communication and dissemination.

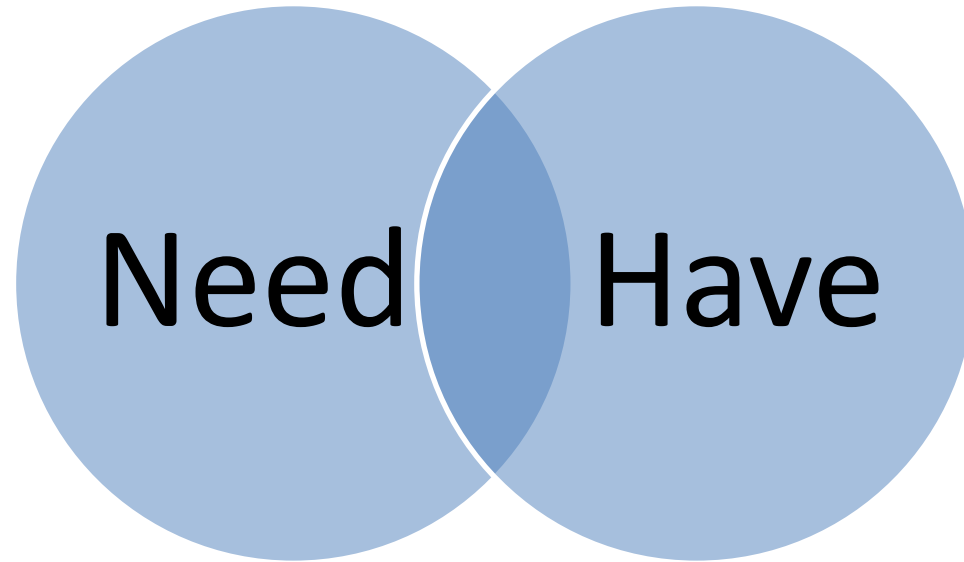
# Skills

What skills do we need to do research?

How to create knowledge?

(Practical) How to produce output such as:  
paper/presentations/software?

# PhD (Research) Skills



# Deliberate Practice in Imitation

## Observe

- Find good papers and presentations

- Study the content and style

## Identify Skills

- Compare with your habits/skills/outputs

- Details (not high level like “writing”)

## Practice

- Drills to challenge and improve

- Iterate with feedback

# Frequent Practice

You may write just a few papers during your PhD.

Not enough practice to be a good writer.

You may do just a few conference/external audience presentations during your PhD.

Not enough practice to be a good presenter.

You may think you have infinite time to write your paper.

Not a good environment to learn to be productive.

We will try to address these issues in this course.

# Assignment 1

Please describe two topics of interest in Computer Science, one in your area of research and one related to the metaverse. Each paragraph must have:

Title

Clear and short explanation of the topic, understandable to a **broader** CS audience.

Reason why the idea is interesting