#### 6.001: Lecture 4 Orders of Growth

#### **Computing Factorial**

- We can run this for various values of n:
  - (fact 10) (fact 100) (fact 1000) (fact 10000)
- Takes longer to run as n gets larger, **but** still manageable for large n (e.g., n = 10000)

# Fibonacci Numbers

The Fibonacci numbers are described by the following equations:

$$\begin{array}{rcl} fib(1) &=& 1\\ fib(2) &=& 1\\ fib(n) &=& fib(n-2) + fib(n-1) \mbox{ for } n \geq 3\\ \mbox{ or this sequence, we get} \end{array}$$

Expanding this sequence, we get

## A Contrast to (fact n): Computing Fibonacci

- We can run this for various values of n:
  - (fib 10) (fib 20) (fib 100) (fib 1000)
- Takes **much** longer to run as n gets larger

## A Contrast: Computing Fibonacci

- Later we'll see that when calculating (fib n), we need more than  $2^{\frac{n}{2}}$  addition operations
- For example, to calculate (fib 100), we need to use + at least  $2^{50}=1125899906842624$  times
- For example, to calculate (fib 2000), we need to use + at least  $2^{1000} =$

107150860718626732094842504906000181056 140481170553360744375038837035105112493 612249319837881569585812759467291755314 682518714528569231404359845775746985748 039345677748242309854210746050623711418 779541821530464749835819412673987675591 655439460770629145711964776865421676604 29831652624386837205668069376 times

## A Contrast: Computing Fibonacci

- A rough estimate: the universe is approximately  $10^{10} {\rm years} = 3 \times 10^{17} {\rm seconds}$  old
- Fastest computer around can do  $\approx 250\times 10^{12}$  arithmetic operations a second, or  $\approx 10^{30}$  operations in the lifetime of the universe
- $2^{100} \approx 10^{30}$
- So with a bit of luck, we could run (fib 200) in the lifetime of the universe...
- A more precise calculation gives around 1000 hours to solve (fib 100)

• That's 1000 6.001 lectures, or 40 semesters, or 20 years of 6.001...

## An Overview of This Lecture

- Measuring time requirements of a function
- Asymptotic notation
- Calculating the time complexity for different functions
- Measuring space requirements of a function

## Measuring the Time Complexity of a Function

- Suppose n is a parameter that measures the size of a problem
- Let t(n) be the amount of time necessary to solve a problem of size n
- What do we mean by "the amount of time"?: how do we measure "time"?

Typically, we'll define t(n) to be the **number of primitive arithmetic operations** (e.g., the number of additions) required to solve a problem of size n

#### An Example: Factorial

- Define t(n) to be the number of multiplications required by (fact n)
- By looking at fact, we can see that:

$$t(0) = 0$$
  
 $t(n) = 1 + t(n-1)$  for  $n \ge 1$ 

 In other words: solving (fact n) for any n ≥ 1 requires one more multiplication than solving (fact (- n 1))

#### **Expanding the Recurrence**

$$t(0) = 0$$
  

$$t(n) = 1 + t(n-1) \text{ for } n \ge 1$$
  

$$t(0) = 0$$
  

$$t(1) = 1 + t(0) = 1$$
  

$$t(2) = 1 + t(1) = 2$$
  

$$t(3) = 1 + t(2) = 3$$
  
...

In general:

t(n) = n

#### **Expanding the Recurrence**

- t(0) = 0t(n) = 1 + t(n-1) for  $n \ge 1$
- How would we prove that t(n) = n for all n?
- **Proof by induction** (see the last lecture):
  - Base case: t(n) = n is true for n = 0
  - Inductive case: if t(n) = n then it follows that t(n+1) =n+1

#### A Second Example: Computing Fibonacci

```
(define (fib n)
   (if (= n 1))
       1
       (if (= n 2))
           1
           (+ (fib (- n 1)) (fib (- n 2))))))
```

- Define t(n) to be the number of additions required by (fib n)
- By looking at fib, we can see that:
  - t(1) = 0t(2) = 0t(n) = 1 + t(n-1) + t(n-2) for  $n \ge 3$

• In other words: solving (fib n) for any  $n \ge 3$  requires one more addition than solving (fib (- n 1)) and solving (fib (- n 2))

## Looking at the Recurrence

t(1) = 0t(2) = 0

$$t(2) = 0$$
  
 $t(n) = 1 + t(n-1) + t(n-2)$  for  $n \ge 3$ 

- We can see that  $t(n) \ge t(n-1)$  for all n
- So, for  $n \ge 3$  we have

$$\begin{array}{rcl} t(n) & = & 1 + t(n-1) + t(n-2) \\ & \geq & 2t(n-2) \end{array}$$

• Every time n increases by 2, we more than double the number of additions that are required

**Different Rates of Growth** • If we iterate the argument, we get  $t(n) \ge 2t(n-2) \ge 4t(n-4) \ge 8t(n-6)\dots$ • A little more math shows that  $t(n) \ge 2^{\frac{n}{2}} = (\sqrt{2})^n$ 

n	$t(n) = \log n$	t(n) = n	$t(n) = n^2$	$t(n) = n^3$	$t(n) = 2^n$
	(logarithmic)	(linear)	(quadratic)	(cubic)	(exponential)
1	0	1	1	1	2
10	3.3	10	100	1000	1024
100	6.6	100	10,000	$10^{6}$	$1.3  imes 10^{30}$
1,000	10.0	1,000	$10^{6}$	$10^{9}$	$1.1 \times 10^{300}$
10,000	13.3	10,000	$10^{9}$	$10^{12}$	
100,000	16.68	100,000	$10^{12}$	$10^{15}$	

#### **Aysmptotic Notation**

#### • Formal definition:

We say t(n) has order of growth  $\Theta(f(n))$  if there are constants k,  $k_1$  and  $k_2$  such that for all  $n \ge k$ , we have  $k_1f(n) \le t(n) \le k_2f(n)$ 

#### Examples

• t(n) = n has order of growth  $\Theta(n)$ , because

 $k_1 \times n \le t(n) \le k_2 \times n$ 

for all  $n \ge k$  if we pick  $k = k_1 = k_2 = 1$ 

• t(n) = 8n has order of growth  $\Theta(n)$ , because

 $k_1 \times n \le t(n) \le k_2 \times n$ 

for all  $n \ge k$  if we pick k = 1, and  $k_1 = k_2 = 8$ 

## Examples

•  $t(n) = 3n^2$  has order of growth  $\Theta(n^2)$ , because

$$k_1 \times n^2 \le t(n) \le k_2 \times n^2$$

for all  $n \ge k$  if we pick k = 1, and  $k_1 = k_2 = 3$ 

•  $t(n) = 3n^2 + 5n + 3$  has order of growth  $\Theta(n^2)$ , because

$$k_1 \times n^2 \le t(n) \le k_2 \times n^2$$

for all  $n \ge k$  if we pick k = 5,  $k_1 = 3$ , and  $k_2 = 8$ 

## **Motivation**

• In many cases, calculating the precise expression for t(n) is laborious, e.g,

 $t(n) = 5n^3 + 6n^2 + 8n + 7$  or  $t(n) = 4n^3 + 18n^2 + 14$ 

- In both of these cases, t(n) has order of growth  $\Theta(n^3)$
- Advantages of asymptotic notation:
  - In many cases, it's much easy to show that t(n) has a particular order of growth (e.g.,  $\Theta(n^3)$ ), rather than calculating a precise expression for t(n)
  - Usually, the order of growth is **what we really care about**: the most important thing about the above functions is that they're both cubic (i.e., have order of growth  $\Theta(n^3)$ )

#### Some Common Orders of Growth

- $\Theta(1)$  (constant)
- $\Theta(\log n)$  (logarithmic growth)
- $\Theta(n)$  (linear growth)
- $\Theta(n^2)$  (quadratic growth)
- $\Theta(n^3)$  (cubic growth)
- $\Theta(2^n)$  (exponential growth)
- $\Theta(\alpha^n)$  for any  $\alpha > 1$  (exponential growth)

#### **An Example: Factorial**

- Define t(n) to be the number of multiplications required by (fact n)
- By looking at fact, we can see that:

$$t(0) = 0$$
  
 $t(n) = 1 + t(n-1)$  for  $n \ge 1$ 

• Solving this recurrence gives t(n) = n, so order of growth is  $\Theta(n)$ 

#### A General Result

• For any recurrence of the form

$$\begin{array}{rcl} t(0) & = & c_1 \\ t(n) & = & c_2 + t(n-1) \mbox{ for } n \geq 1 \end{array}$$

where  $c_1$  is a constant that is  $\geq 0$ , and  $c_2$  is a constant that is > 0, we have **linear growth** (i.e.,  $\Theta(n)$ )

• Why? If we expand this out we get

$$t(n) = c_1 + n \times c_2$$

which has order of growth  $\Theta(n)$ 

#### **Another Example of Linear Growth**

```
(define (exp a n)
(if (= n 0)
1
(* a (exp a (- n 1)))))
```

- (exp a n) calculates a raised to the power n (e.g., (exp 2 3) has the value 8)
- Define the size of the problem to be *n* (the second parameter) define *t*(*n*) to be the number of arithmetic operations required (=, \* or +)
- By looking at exp, we can see that t(n) has the form:

t(0) = 1t(n) = 2 + t(n-1) for  $n \ge 1$ 

A More Efficient version of (exp a n)

```
• This makes use of the trick
```

 $a^b = (a \times a)^{\frac{b}{2}}$ 

**The Order of Growth of** (exp2 a n)

- If n is even, then 1 step reduces to n/2 sized problem
- If n is odd, then 2 steps reduces to n/2 sized problem
- Thus in 2k steps reduces to  $n/2^k$  sized problem
- We are done when problem size is just 1, which implies order of growth in time of  $\Theta(\log n)$

#### **The Order of Growth of** (exp2 a n)

• t(n) has the following form:

$$t(0) = 0$$
  
$$t(n) = 1 + t(n/2) \text{ if } n \text{ is even}$$

$$t(n) = 1 + t(n-1) \text{ if } n \text{ is odd}$$

• It follows that t(n) = 2 + t((n-1)/2) if n is odd

#### **Another General Result**

• For any recurrence of the form

$$t(0) = c_1$$
  
 $t(n) = c_2 + t(n/2)$  for  $n \ge 1$ 

where  $c_1$  is a constant that is  $\geq 0$ , and  $c_2$  is a constant that is > 0, we have **logarithmic growth** (i.e.,  $\Theta(\log n)$ )

- Intuition: at each step we halve the size of the problem
- We can only halve n around log n times before we reach the base case (e.g., n = 0)

## **Different Rates of Growth**

n	$t(n) = \log n$	t(n) = n	$t(n) = n^2$	$t(n) = n^3$	$t(n) = 2^n$
	(logarithmic)	(linear)	(quadratic)	(cubic)	(exponential)
1	0	1	1	1	2
10	3.3	10	100	1000	1024
100	6.6	100	10,000	$10^{6}$	$1.3  imes 10^{30}$
1,000	10.0	1,000	$10^{6}$	$10^{9}$	$1.1  imes 10^{300}$
10,000	13.3	10,000	$10^{9}$	$10^{12}$	—
100,000	16.68	100,000	$10^{12}$	$10^{15}$	—

#### **Back to Fibonacci**

t(1) = 0 t(2) = 0  $t(n) = 1 + t(n-1) + t(n-2) \text{ for } n \ge 3$ and for  $n \ge 3$  we have  $t(n) \ge 2t(n-2)$ 

## A General Result

• If we can show

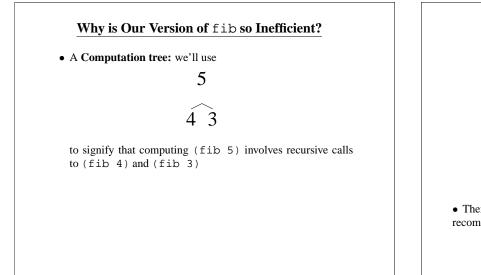
$$t(0) = c_1$$
  
$$t(n) \ge c_2 + \alpha \times t(n - \beta) \text{ for } n \ge 1$$

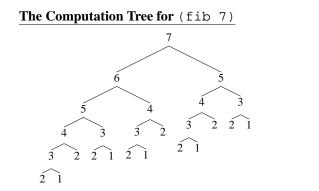
where  $c_1 \ge 0, c_2 > 0$   $\alpha$  is a constant that is > 1  $\beta$  is an integer that is  $\ge 1$ we get exponential growth

• Intuition? Every time we **add** β to the problem size n, the amount of computation required is **multiplied** by a factor of α that is greater than 1

## Why is Our Version of fib so Inefficient?

- When computing (fib 6), the recursion computes (fib 5) and (fib 4)
- The computation of (fib 5) then involves computing (fib 4) and (fib 3). At this point, (fib 4) has been computed **twice**. Isn't this wasteful?!





• There's a lot of repeated computation here: e.g., (fib 3) is recomputed 5 times

#### An Efficient Implementation of Fibonacci

• Recurrence (t(n) is number of additions):

$$t(0) = 0$$
  
 $t(n) = 2 + t(n-1)$  for  $n \ge 1$ 

• Order of growth of t(n) is  $\Theta(n)$ 

• If you trace the function, you'll see that we avoid repeated computations. We've gone from exponential growth to linear growth!!

```
(fib2 5)
(fib-iter 0 1 0 5)
(fib-iter 1 1 1 5)
(fib-iter 2 2 1 5)
(fib-iter 3 3 2 5)
(fib-iter 4 5 3 5)
(fib-iter 5 8 5 5)
=> 5
```

#### How Much Space (Memory) Does a Procedure Require?

- So far, we've considered the order of growth of t(n) for various functions. t(n) is the time for the procedure to run when given an input of size n
- Now let's define s(n) to be the **space** or **memory** requirements of a procedure when the problem size is n. What is the order of growth of s(n)?

#### **Tracing Factorial**

• A trace of fact, showing that it leads to a recursive process, with **pending operations** 

```
(fact 4)
(* 4 (fact 3))
(* 4 (* 3 (fact 2)))
(* 4 (* 3 (* 2 (fact 1))))
(* 4 (* 3 (* 2 (* 1 (fact 0)))))
(* 4 (* 3 (* 2 (* 1 1)))
(* 4 (* 3 (* 2 1)))
...
24
```

#### **Tracing Factorial**

- In general, running (fact n) leads to n pending operations
- Each pending operation takes a constant amount of memory
- In this case, s(n) has order of growth  $\Theta(n)$  i.e., linear growth in space

#### A Contrast: Iterative Factorial

## **A Contrast: Iterative Factorial**

• A trace of (ifact 4):

```
(ifact 4)
(ifact-helper 1 1 4)
(ifact-helper 1 2 4)
(ifact-helper 2 3 4)
(ifact-helper 6 4 4)
(ifact-helper 24 5 4)
24
```

- (ifact n) has no pending operations, so s(n) has an order of growth that is Θ(1). Its time complexity t(n) is Θ(n)
- In contrast, (fact n) has  $t(n) = \Theta(n)$  and  $s(n) = \Theta(n)$ , i.e., linear growth in both space and time
- In general, *iterative processes* often have a lower order of growth for *s*(*n*) than *recursive processes*

## Summary

- We've describe how to calculate t(n), the time complexity of a procedure as a function of the size of its input
- We've introduced asymptotic notation for orders of growth (e.g.,  $\Theta(n), \Theta(n^2)$ )
- There is a huge difference between exponential order of growth and non-exponential growth (e.g., if your procedure  $t(n) = \Theta(2^n)$ , you will not be able to run it for large values of n)
- We've given examples of functions with linear, logarithmic, and exponential growth for t(n). Main point: you should be able to work out the order of growth of t(n) for simple procedures in scheme

```
• The space requirements, s(n), for a function depend on the number of pending operations. Iterative processes tend to have fewer pending operations.
```

