# Research Methods in computer science

Spring 2020

Lecture 5

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# Agenda

Research Paper Anatomy Assignment

### Anatomy of a Research Paper

**Abstract** 

Introduction

Related Work

**Design and Implementation** 

**Evaluation** 

Conclusion

Some of the contents in the next few slides from Jennifer Widom's notes on Writing Technical Papers.

### **Abstract**

Summary of motivation, state of the art, your algorithm or system, and results each in 1-3 sentences.

### Abstract MadLibs!!

This paper pro	esents a	r	nethod fo	or
	(synon	ym for new)		(sciencey verb
the	le have heard of	Using	mething you	, the
(property)				
Re	sults show	(sexy adjec	tive) agr	reement with
theoretical pre				
previous effor	ts by(Lose	, et a	al. The w	ork presented
here has pro	found impl	lications f	for futur	e studies of
(buzzword)	and may o	one day he	lp solve t	he problem of
	(supreme so	ciological co	oncern)	
Keywords:	(buzzword)	(buzzwo	ord)	(buzzword)

### Introduction

What is the problem?

Why is it interesting and important?

Why is it hard? (E.g., why do naive approaches fail?)

Why hasn't it been solved before? (Or, what's wrong with previous proposed solutions? How does mine differ?)

What are the key components of my approach and results? Also include any specific limitations.

Summary of results and contributions.

#### Related Work

You want to give a sense of the old and new work in this area.

Where to look for these?

Organized is better than not organized

### Organizing Related Work

Lists

**Figures** 

Diagrams

**Tables** 

**Sub-sections** 

Competition table

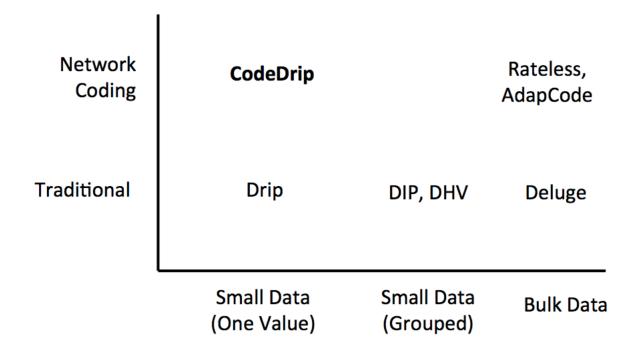


Fig. 1. Selected classes of dissemination protocols in sensor network. CodeDrip uses network coding to make dissemination of small data efficient and fast.

Table 1: Comparison of different non-intrusive people identification methods.

Paper	Sensor	Accuracy (%)	population
Hnat et al. [6]	Ultrasonic	94	5
Pan et al. [18]	Geophone	96	5
Zeng et al. [24]	Wi-Fi	93	4
Jenkins et al. [9]	Pressure	80	15
Khalil et al. [13]	Ultrasonic	95	20

Table I: State of the Art People Counting Solutions

Solution	Application	Cost (\$)	Privacy Preserving Level	Scalability	Real Time	Flexibility
Break Beam Sensors	Counting	≤ 10	High	Yes	Yes	No
PIR Sensors	Presence	≤ 10	High	Yes	Yes	Yes
Ultrasonic Sensor	Counting	≤ 100	Moderate	No	Training Required	No
RGB Cameras	Counting	≤ 100	Low	Yes	Yes	No
IR Imager	Counting	≤ 25	High	Yes	Training Required	No
Our Solution	Counting	≤ 25	High	Yes	Yes	Yes

Table 1. Performance for state-of-the-art embedded VLC.

System	Dietz et al. [13]	Schmid et al. [24]	Klaver et al.[19]	Wang et al. [31]	Hewage et al. [15]	Li et al. [21]	Our Work
Data Rate	250 bps	800 bps	1 kbps	16 kbps	1 mbps	1-10 kbps	100 kbps
Distance	~10cm	~2m	~1m	~5m	NA	~20cm	6m
Multi-hop	No	No	Yes	No	No	No	Yes
Full-Duplex	No	No	No	No	No	No	Yes
Parallel Channels	No	No	No	No	No	No	Yes
Implementation	MCU	MCU	MCU	ARM	FPGA+MCU	MCU	ARM + PRU
Antenna	LED-to-LED	LED-to-LED	LED-to-PD	LED-to-LED/PD	LED-to-PD	RGB-to-RGB	RGB/LED-to-LED/PD

#### IV. RELATED WORK

In this section, we overview the types of tools the networking community has built to evaluate network protocols.

Link Emulation: Single link emulation can be done on hardware (using channel emulators) or on software (using tools such as Netem). Prior work has shown that when correctly configured, Netem provides a realistic estimation of impaired network conditions and is sufficient for most networking experiments [15].

Network Emulation: Mininet [4] [5] uses light-weight virtualization by isolating certain OS resources, thus allowing emulation of large networks in a single machine. However, scalability becomes an issue when we want to emulate larger networks than can be tested in a single physical machine. Emulab [16] light-weight virtualization technique, FreeBSD jails, to setup multiple virtual interfaces per process group, similar to Mininet and CloudNet. CloudNet provides better resource isolation across the emulated nodes than Emulab and shows how we can use it on the commodity clouds. There is some prior work in data centers to optimize VM placement and routing [17]. CloudNet uses the concept of placement groups in Amazon EC2 where the virtual machines are placed as close to each other so that we can efficiently use the resources.

Network Emulation Timing: Time-Warp [18] explores the possibility of using time dilation in network emulation experiments. Future version of CloudNet may use this technique to offer added consistency in performance for emulations that requires very high-bandwidth. Slicetime is another effort to provide scalable and accurate network emulation [19]. Slicetime makes the simulations independent of real time constraint thus allowing simulation of complex and high performance networks when we have limited physical resources.

#### Competition

**AFFORDABLE** 

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OFFLINE TRANSACTION











## Competition

\$90M raised on concept of SMB loyalty in 2011 and 2012...

LevelUp, FiveStars, BellyCard, Mogl, Shopkick, etc.

#### Loyalty in nightlife is wide open!

	Flowtab	GOPAGO	coaster	<b>Tabbedout</b>	<b>S</b> bartab
Bars & Nightclubs	1		1	1	1
Multiple Cities	1	1		1	1
0% CC Processing	1				
Distribution Partner	1	1			
Table Ordering	1				
POS Integration				1	

### Related work variations

Merged with Introduction
Inter-mingled with relevant sections
Placement of Related Work

### The Body of the paper

Depending on the area of work may describe the proposed algorithm, proofs, systems, implementations

### **Evaluation**

Description of experiments and metrics
Results of experiments
Implications of those results

More applicable to the applied areas of computer science.

### Conclusions

Not the same as abstract

Short summary of what you did in the project and the implications of the results

Can include lessons learnt and future directions

### Quick Exercise

Look through three research papers

Identify the sections we discussed so far

Share with the class any variations

#### Slightly different take from other disciplines

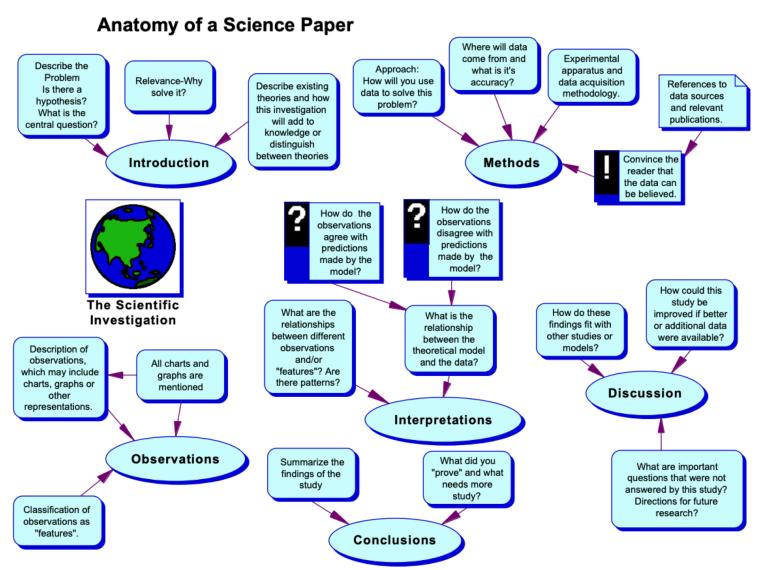


Figure 3.1. This diagram shows the headings that must be used for this science paper. Please pay careful attention to the boxes with arrows pointing at each elliptical heading box. These boxes are reminders of the content that belongs with each heading.

https://earthweb.ess.washington.edu/creager//ess202/Ch3.Anatomy.pdf

How do the answers map to these questions to the different parts of a paper?

### HW2 - Research Formulation

What are you trying to do? Articulate your objectives using absolutely no jargon.

How is it done today, and what are the limits of current practice?

What's new in your approach and why do you think it will be successful?

Who cares?

### HW2 - Research Formulation

If you're successful, what difference will it make?

What are the risks and the payoffs?

How much will it cost?

How long will it take?

What are the midterm and final "exams" to check for success?