Chapter 4

Simplification of Boolean Expressions

Factors to be considered

in evaluating the merit of a network include

- Cost
- Reliability
- Propagation delay: the times it takes the network to respond to changes at its inputs

Cost measure

- The cost of a network can be measured in many different ways.
- In this course, unless otherwise specified, the cost of a network is defined to be the total number of gates plus the total number of gate inputs.
- Availability of inputs in complemented and uncomplemented form is assumed.

The cost of a Boolean expression

• is defined to be the cost of the corresponding network.

Relations among Boolean expressions

- Boolean expression f_1 implies Boolean expression f_2 if any assignment of values to the variables involved makes $f_1 = 1$, it also makes $f_2 = 1$. For example, $f_1 = x'z+y'z$ implies $f_2 = x'y + y'z$.
- A term t_1 subsumes term t_2 if any literal that occurs in t_2 also occurs in t_1 . For example, wx'yz subsumes x'z, and x + y subsumes x.

Implicants

- A product term is said to be an implicant of a Boolean function if it implies the function.
- For example, if a function is expressed in sum of products, then any product term therein is an implicant. If f(x, y) = x'y + xy' then x'y is an implicant. So is xy'.

Prime implicants

- An implicant of a function is said to be a prime implicant if the implicant does not subsume any other implicant with fewer literals of that function.
- For example, consider f(x, y, z) = x'y + z.
 Both x'y and xz are implicants of f. But while x'y is a prime implicant of f, xz is not because it subsumes z.

Irredundant disjunctive normal formula

An irredundant disjunctive normal formula (IDNF) is a Boolean expression in sum-ofproduct form such that (1) every product term involved is a prime implicant, and (2) no product term may be eliminated without changing the definition of that function. For example, x'y + z is an IDNF but not x'y + z+ x'z or x'y.

The minimization problem

• The the minimization problem to be discussed in the following is to find, for a given Boolean expression, an equivalent one that has the minimum cost, and that satisfies any other constraints imposed.

Simplification methods

- A graphic method that can handle Boolean expressions up to 6 variables - Karnaugh maps
- A tabular method that has no limit on the number of variable and can be implemented on a computer Quine-McCluskey method

Graphic method

• It is a simplification method that makes use of the following relations:

$$x + x' = 1$$

 $y \cdot 1 = 1 \cdot y = y$

• It facilitates recognition of applicability of these relations by describing a Boolean function in a graphic form (Karnaugh map).

Basic idea

- Two product terms of a Boolean function can be combined and simplified if they have a distance of 1.
- The distance between two product terms is defined as the number of literals that occur differently (i.e., one is complemented while the other is not) in these terms.

Karnaugh maps

- The Karnaugh map of a function consists of a number of cells (squares) that is equal to number of its minterms.
- Each cell is associated with a minterm in such a way that, if two cells are immediately adjacent to each other, their corresponding minterms have a distance of 1.

Karnaugh maps (continued)

- The entry to a cell is equal to the value of the associated minterm.
- Possibilities of simplification is signified by the presence of 1's occupying adjacent cells.
- A group of 2ⁿ cells can be combined to form a simpler term.

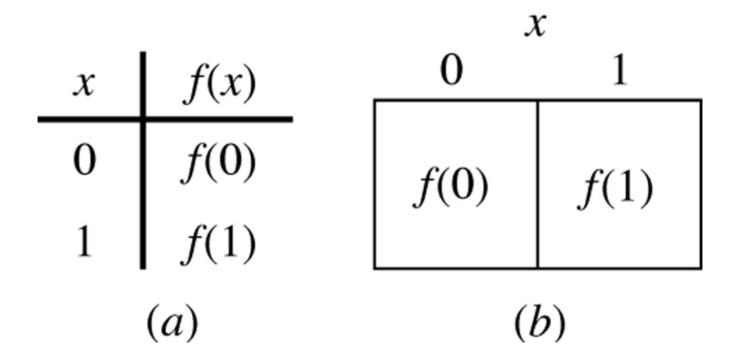
Karnaugh maps and implicants

A Karnaugh map of a Boolean function allows us to visualize its implicants, prime implicants, and different ways to describe it as a irredundant disjunctive normal formula.

A different view

Conceptually, it may be useful to think of a Karnaugh map as a different form of the truth table. Each row of the truth table is embedded in a cell in in the map in such a way that the possibility of simplification becomes obvious.

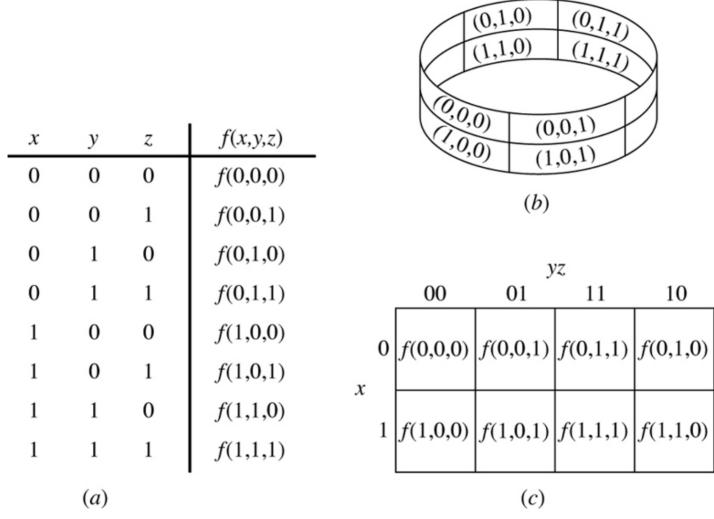
Karnaugh map of function of one variable.



Map of a function of 2 variables

		_		2	V
x	у	f(x,y)		0	1
0	0	f(0,0)	0	f(0,0)	f(0,1)
0	1	f(0,1)	x	J (0,0)	<i>J</i> (0,1)
1	0	f(1,0)	1	f(1,0)	f(1,1)
1	1	f(1,1)	-	J (1,0)	$J^{(1,1)}$
	(a)			(<i>b</i>)	

Map of a function of 3 variables



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An example map

х	у	z	f					
0	0	0	1					
0	0	1	0					
0	1	0	1			V	'Z	
0	1	1	0		00	01	11	10
1	0	0	1	0	1	0	0	1
1	0	1	1	x				
1	1	0	0	1	1	1	0	0
1	1	1	0	1	1	1	U	
		(a)				(b	p)	

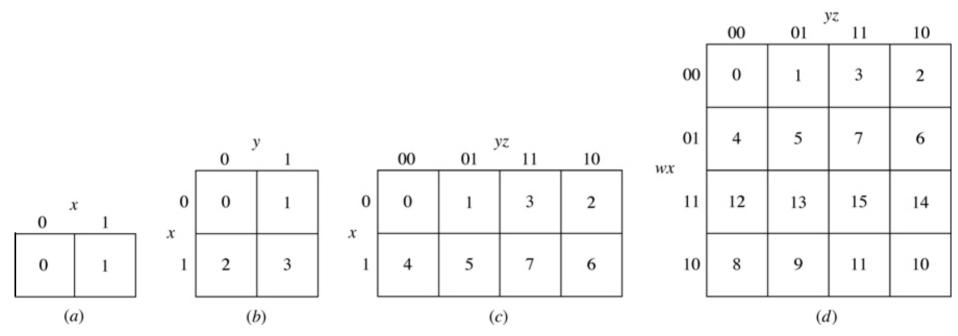
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Map of a function of 4 variables

w	x	у	z	f(w,x,y,z)						
0	0	0	0	f(0,0,0,0)						
0	0	0	1	f(0,0,0,1)						
0	0	1	0	f(0,0,1,0)						
0	0	1	1	f(0,0,1,1)						
0	1	0	0	f(0,1,0,0)					vz	
0	1	0	1	f(0,1,0,1)			00	01	11	10
0	1	1	0	f(0,1,1,0)		00		~~~~		
0	1	1	1	f(0,1,1,1)		00	f(0,0,0,0)	f(0,0,0,1)	f(0,0,1,1)	f(0,0,1,0)
				1 1 1 1 1 1 1						
1	0	0	0	f(1,0,0,0)						
1	0	0	1	f(1,0,0,1)		01	f(0,1,0,0)	f(0,1,0,1)	f(0,1,1,1)	f(0,1,1,0)
1	0	1	0	f(1,0,1,0)	wx					
1	0	1	1	f(1,0,1,1)			(1 1 0 0)	e(1 1 0 1)	61 1 1 1)	£(1.1.1.0)
1	1	0	0	f(1,1,0,0)		11	f(1,1,0,0)	J(1,1,0,1)	<i>f</i> (1,1,1,1)	J(1,1,1,0)
1	1	0	1	f(1,1,0,1)						
1	1	1	0	f(1,1,1,0)		10	f(1,0,0,0)	f(1,0,0,1)	f(1,0,1,1)	f(1,0,1,0)
1	1	1	1	f(1,1,1,1)						
			(a)					(<i>b</i>)	

Maps with cells designated by decimal numbers



A variant of Karnaugh map

- There are many different ways to construct Karnaugh maps.
- The ones shown next make the simplification process less error prone.

Map for a function of two variables

	y'	У
х'	f(0, 0)	f(0, 1)
X	f(1, 0)	f(1, 1)

Map of function of three variables

	y'z'	y'z	yz	yz'
x'	f(0,0,0)	f(0,0,1) 1	f(0,1,1)	f(0,1,0)
X	f(1,0,0)	f(1,0,1) 5	f(1,1,1) 7	f(1,1,0)

Map of function of four variables f(w, x, y, z)

	y'z'	y'z	yz	yz'
w'x'	0	1	3	2
w'x	4	5	7	6
WX	12	13	15	14
wx'	8	9	11	10

Map of function of five variables f(v, w, x, y, z)

	v'				V			
,	y'z'	y'z	yz	yz'	yz'	уz	y'z	y'z'
w'x'	0	1	3	2	18	19	17	16
w'x	4	5	7	6	22	23	21	20
WX	12	13	15	14	30	31	29	28
wx'	8	9	11	10	26	27	25	24

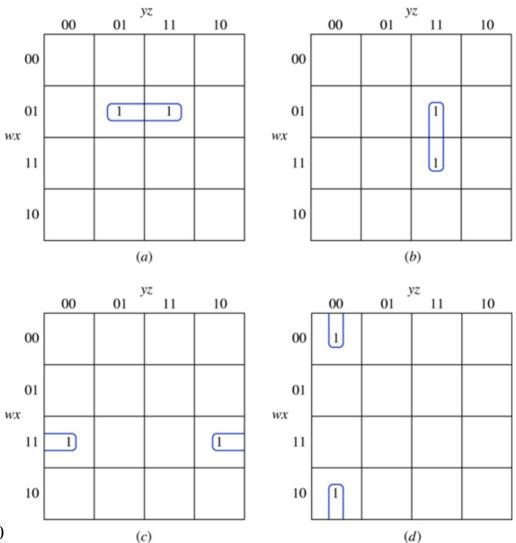
Map of function of six variables f(u, v, w, x, y, z)

			V	, '		V			
	_	y'z'	y'z	yz	yz'	yz'	yz	y'z	y'z'
	w'x'	0	1	3	2	18	19	17	16
11 [†]	w'x	4	5	7	6	22	23	21	20
u'	WX	12	13	15	14	30	31	29	28
	wx'	8	9	11	10	26	27	25	24
u	wx'	40	41	43	42	58	59	57	56
	WX	44	45	47	46	62	63	61	60
	w'x	36	37	39	38	54	55	53	52
	w'x'	32	33	36	34	50	51	49	48

Example of a four-variable map

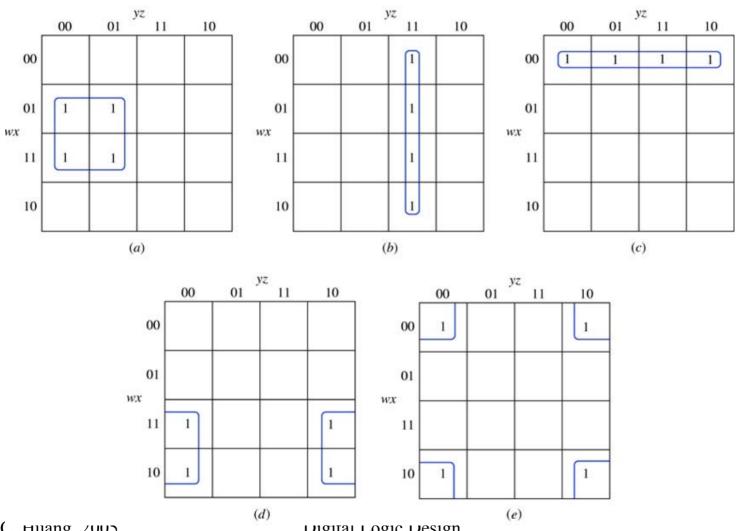
			3	IZ.	
		00	01	11	10
wx	00	1	1	0	1
	01	1	1	0	0
	11	0	0	0	0
	10	1	0	0	1

Typical subcubes for elimination of one variable.



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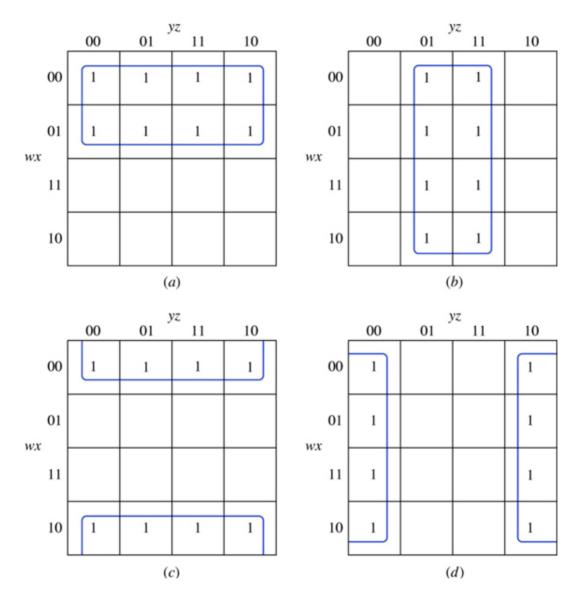
Typical subcubes for elimination of two variables



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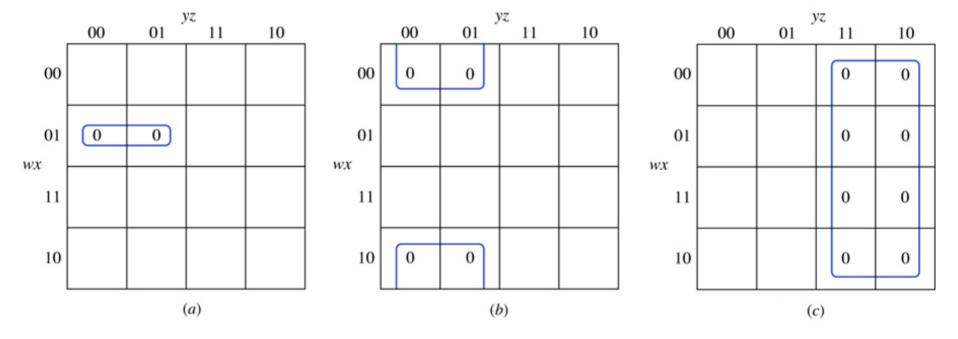
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Typical subcubes for elimination of three variables

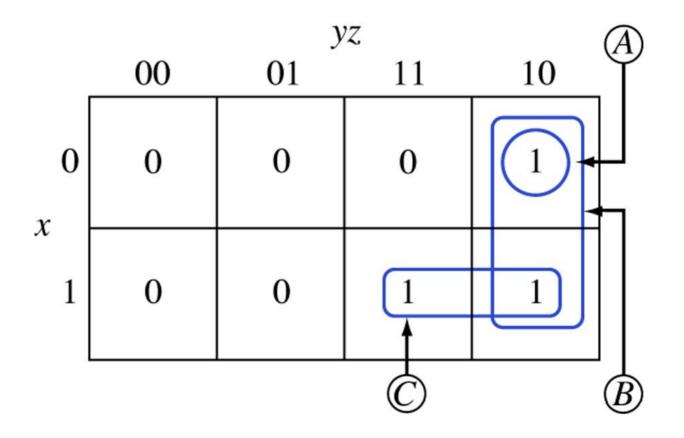


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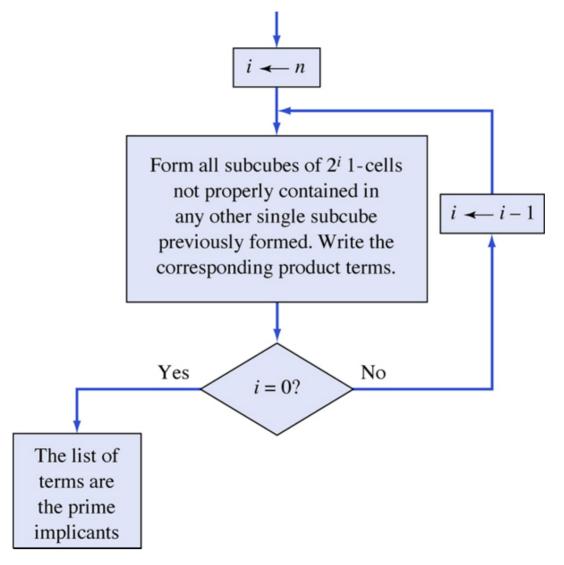
Typical subcubes describing sum terms



Prime implicants on a map



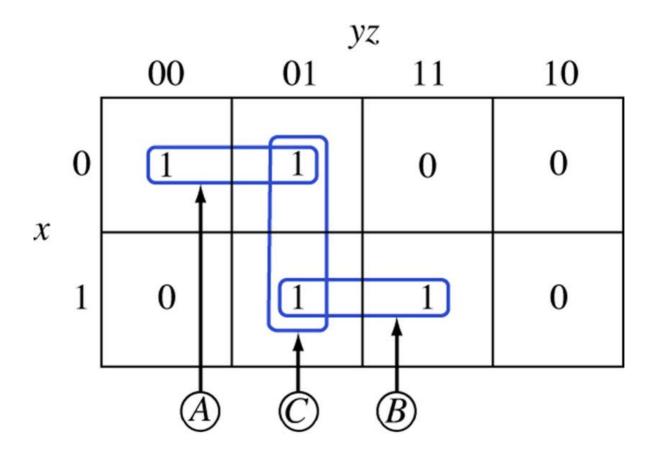
An algorithm for finding all prime implicants



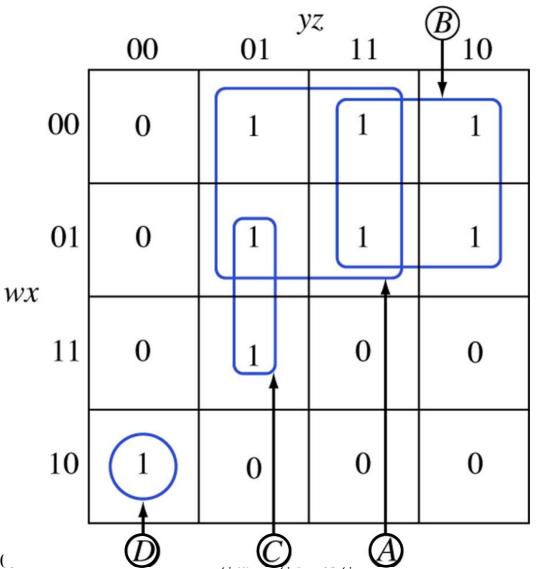
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The map for $f(x,y,z) = \sum m(0,1,5,7)$

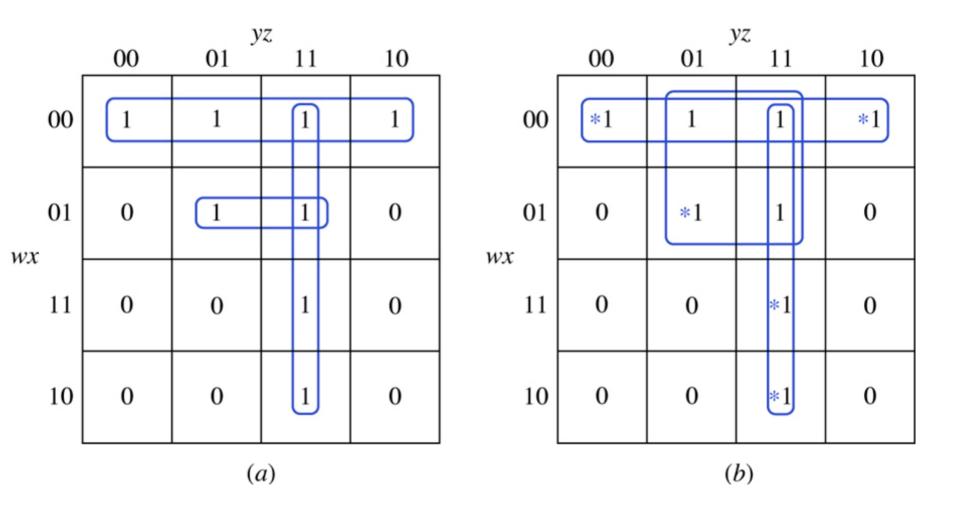


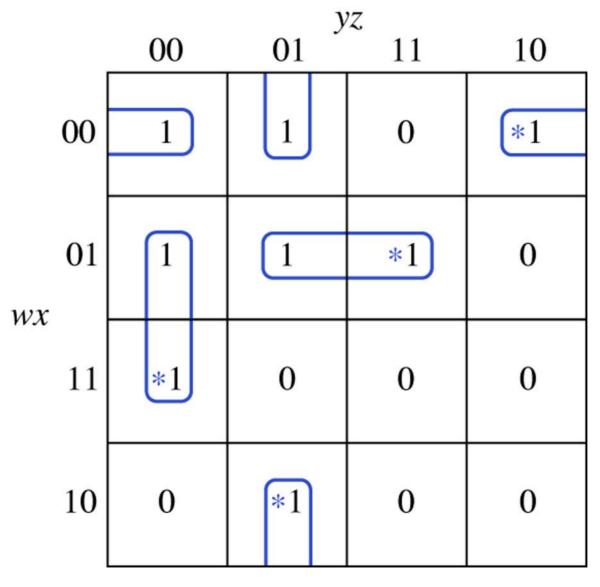
The map for $f(w,x,y,z) = \sum m(1,2,3,5,6,7,8,13)$



A quick way to construct the map of f = xy' + wxz + wx'yz

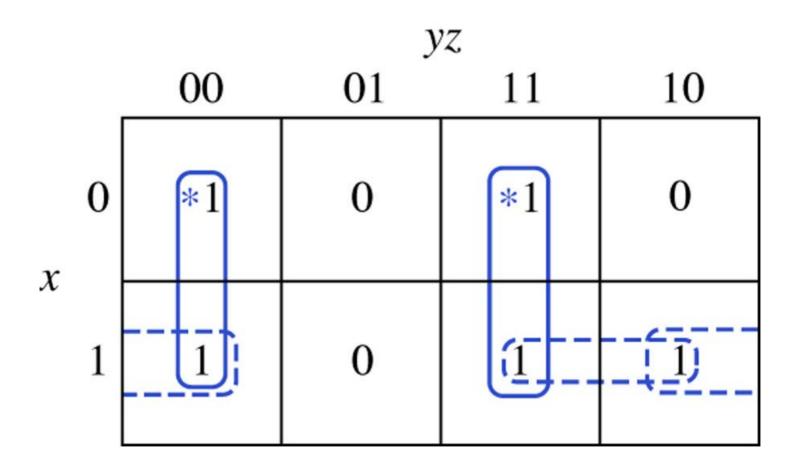
			y	Z	
		00	01	11	10
	00	0	0	0	0
wx	01	1	1	0	0
WA	11	1	1	1	0
	10	0	0	1	0



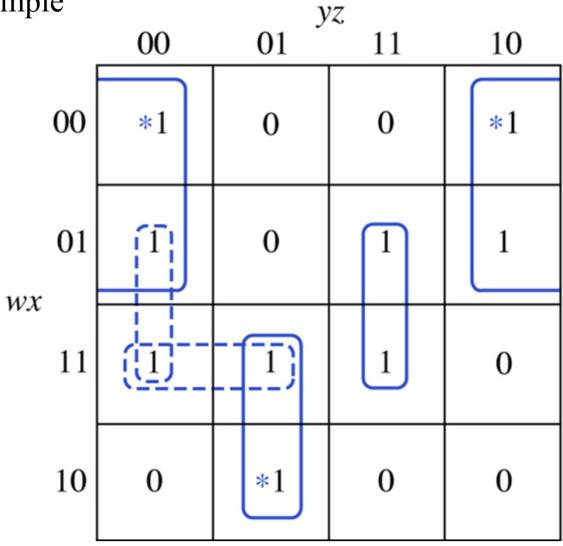


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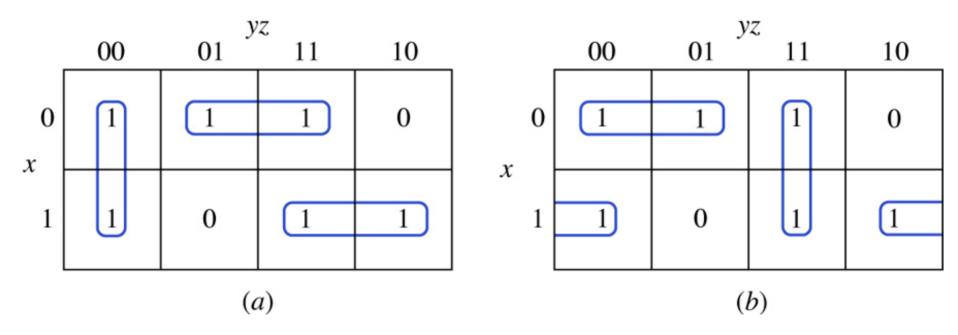




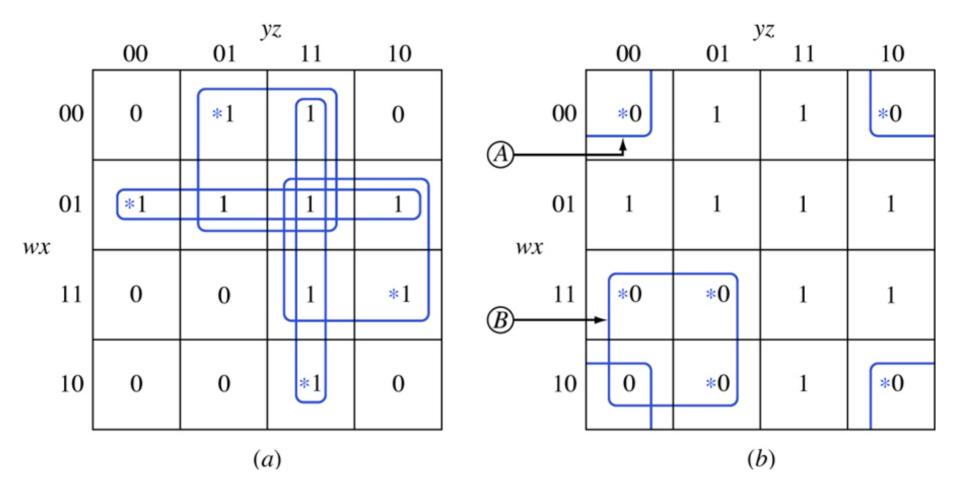


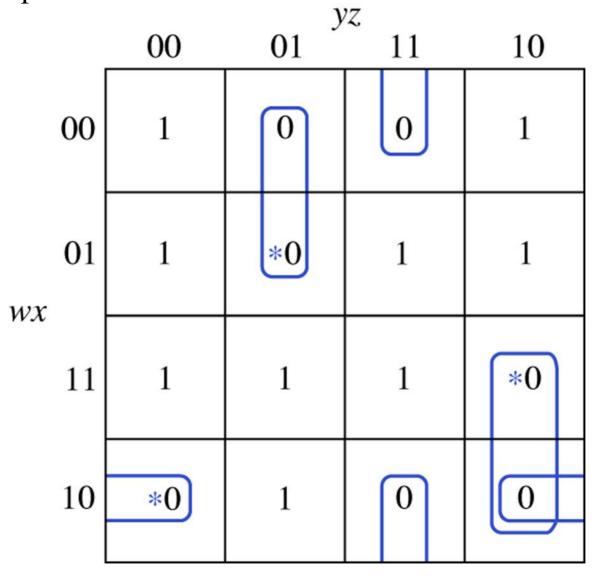
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Map for the functions $f(w,x,y,z) = \sum m(1,3,4,5,6,7,11,14,15)$





Incompletely specified Boolean function

$$f(w,x,y,z) = \Sigma m(0,3,7,8,12) + dc(5,10,13,14).$$

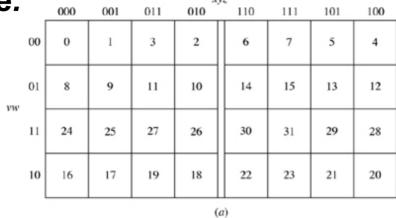
w	х	у	z	f										
0	0	0	0	1										
0	0	0	1	1										
0	0	1	0	0										
0	0	1	1	1										
0	1	0	0	0										
0	1	0	1	-										
0	1	1	0	0				z				,)	z	
0	1	1	1	1	1	00	01	11	10		00	01	11	10
1	0	0	0	1	00	(1)	1)	*1	0	00	1	1	1	*0
1	0	0	1	0		·								
1	0	1	0	-	01	0	-	*1	0	01	(0)	<u> </u>	1	(0
1	0	1	1	0	wx					wx				
1	1	0	0	1	11	1	_	0	_	11	1	_	0	_
1	1	0	1	-										
1	1	1	0	-	10	$(\overline{1})$	0	0	-	10	1	*0	0	_
1	1	1	1	0										
		(a)					(b)				(6	c)	

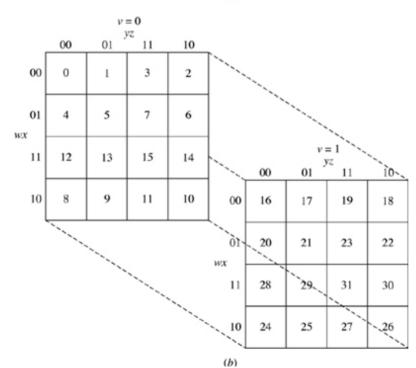
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Five-variable Karnaugh maps. (a) Reflective structure.

(b) Layer structure.

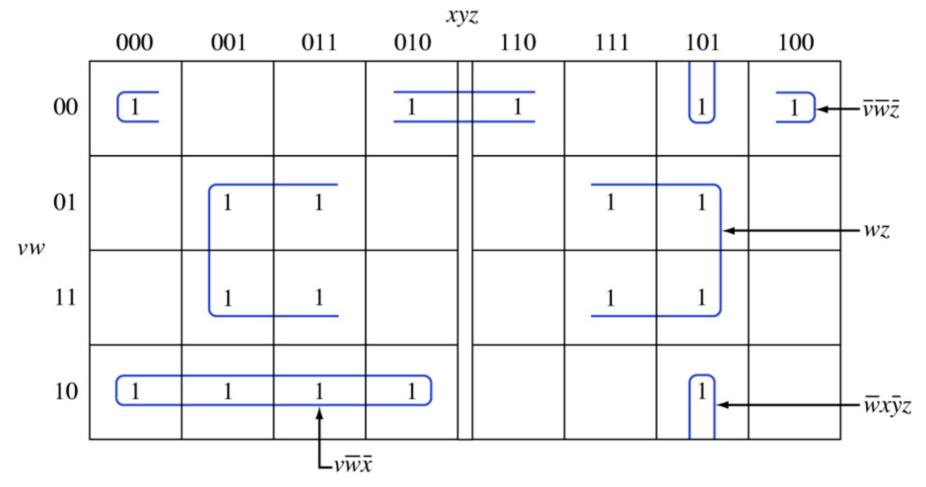
Figure 4.26



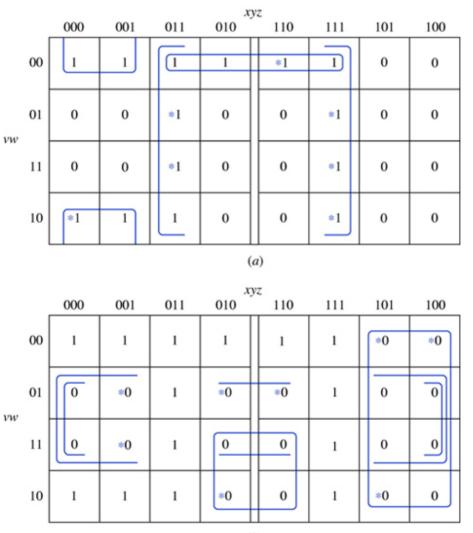


Typical subcubes on a five-variable map.

Figure 4.27

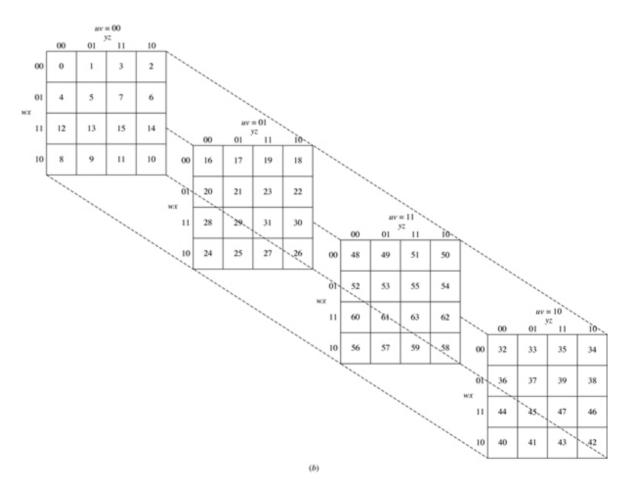


Maps for $f(v,w,x,y,z) = \sum m(0,1,2,3,6,7,11,15,16,17,19,23,27,31)$. (a) Subcubes for the minimal sum. (b) Subcubes for the minimal product.

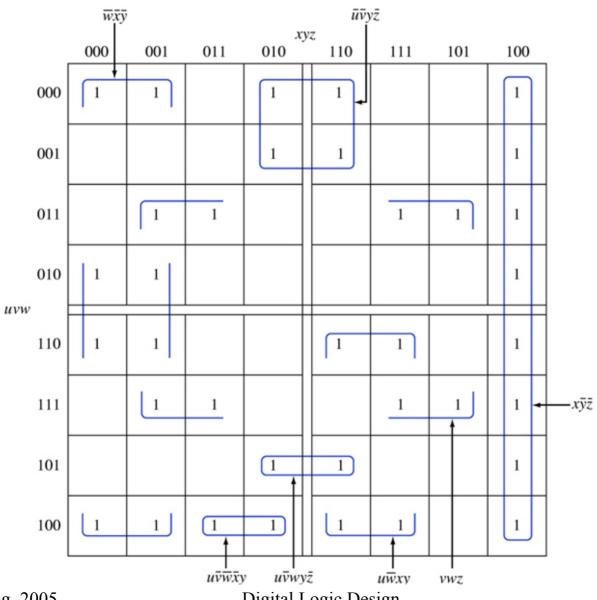


Six-variable Karnaugh maps. (a) Reflective structure. (b) Layer structure.

		000	001	011	010	y	110	111	101	100		
00	00	0	1	3	2		6	7	5	4		
00	01	8	9	11	10		14	15	13	12		
01	1	24	25	27	26		30	31	29	28		
01	10	16	17	19	18		22	23	21	20		
uvw 11	0	48	49	51	50		54	55	53	52		
11	1	56	57	59	58		62	63	61	60		
10)1	40	41	43	42		46	47	45	44		
10	00	32	33	35	34		38	39	37	36		
	(a)											



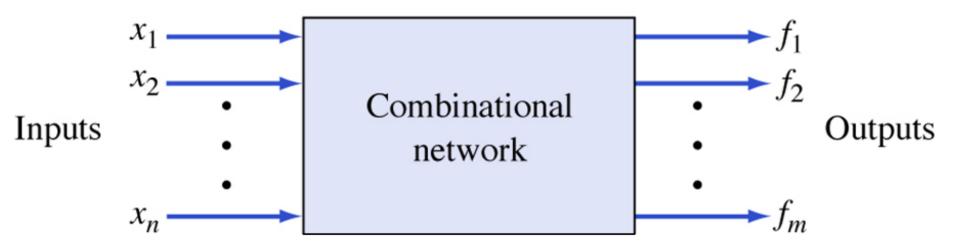
Typical subcubes on a six-variable map



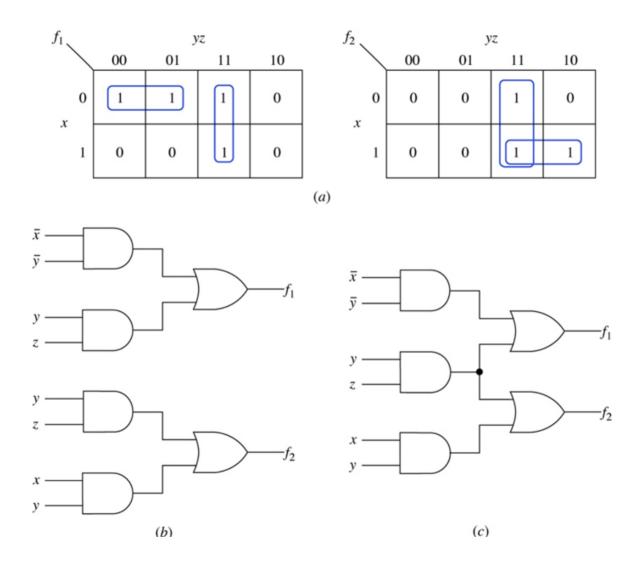
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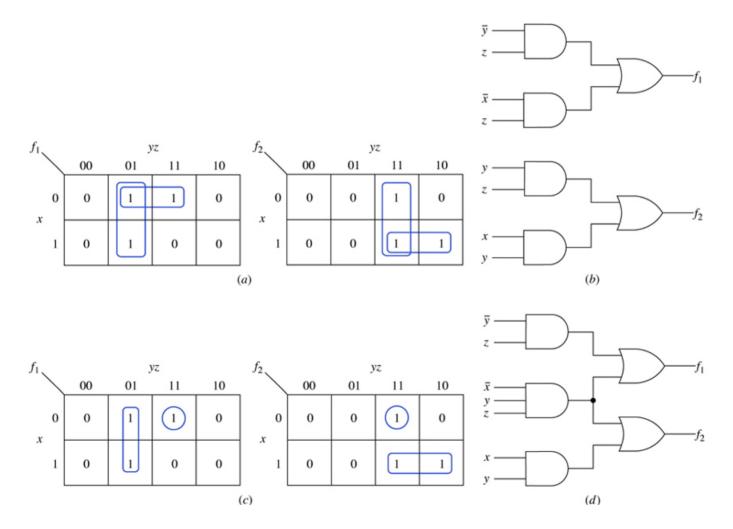
General form of a combinational network



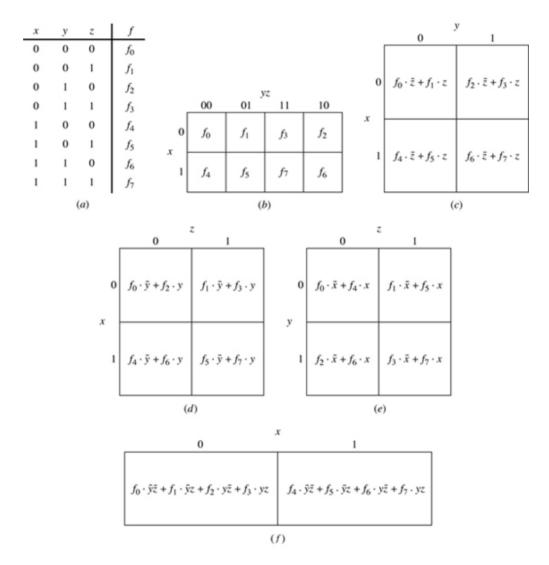
Minimization through sharing in a multiple output network



Minimization through sharing: optimization of individual output does not necessarily lead to overall optimization



Map compression of a three-variable function



Example of a variable-entered map.

X	у	z	f			
0	0	0	1			
0	0	1	1			
0	1	0	1		_	
0	1	1	0		0	1
1	0	0	0	0	1	=
1	0	1	1		1	Ī
1	1	0	0	<i>x</i>	_	0
1	1	1	0	1	Z	0
		(a)			(1	b)

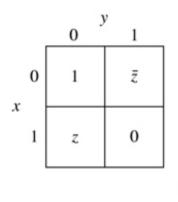
Example of a variable-entered map with infrequently appearing variables.

		yz										
		00	01	11	10							
r	0	\boldsymbol{A}	1	1	0							
X	1	0	0	1	В							

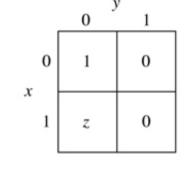
Variable-entered maps grouping techniques

Z

		0)	,	1	
	0	z			0	
х	1	z			0	
			(a	!)		_

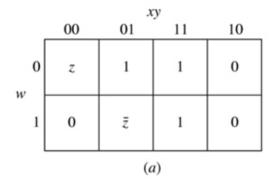


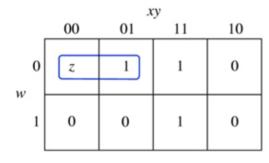
		0	y 1
()	z+(z	- Z
<i>x</i>	ı	z	0
(b)	ı		

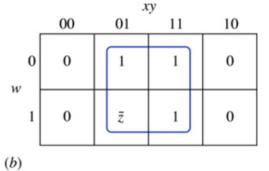


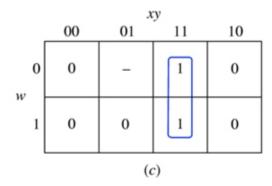
	_ 0)	1
0	$z + \bar{z}$	0
<i>x</i> 1	z	0
(c)		

Minimization through a map with single-variable entries

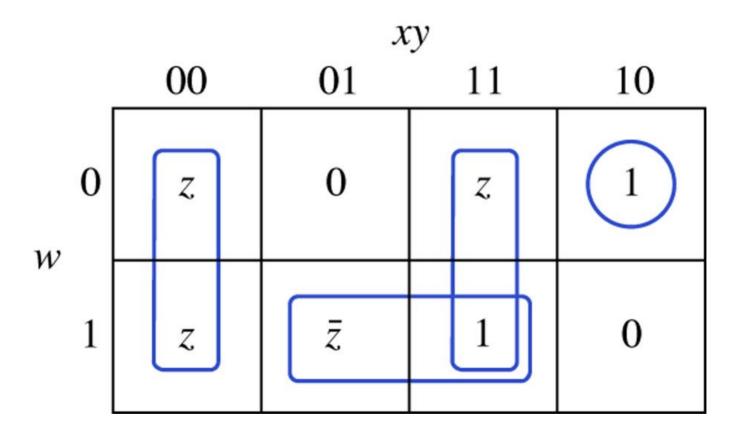




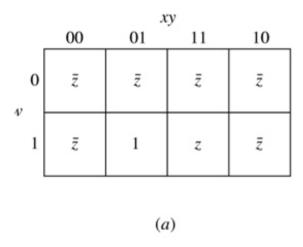


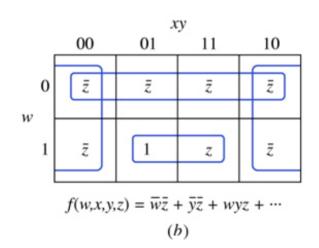


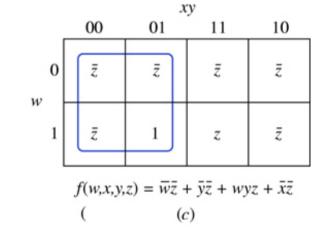
Optimal groupings on a variable-entered map



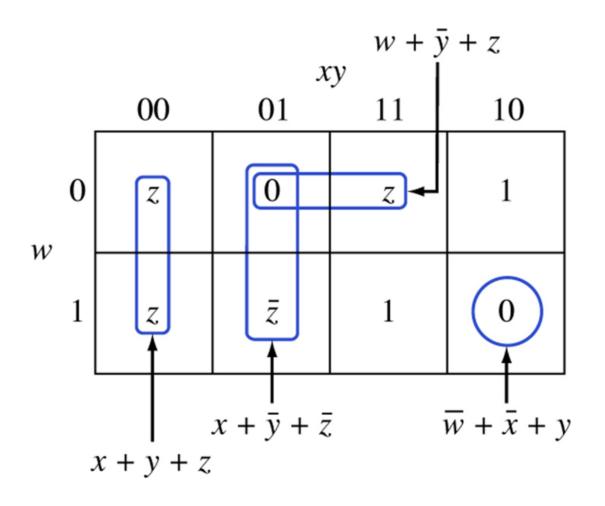
Minimization through a map with single-variable entries







Minimization through a map with single-variable entries



Obtaining a minimal sum for the incompletely specified Boolean function $f(w,x,y,z) = \sum m(3,5,6,7,8,9,10) + dc(4,11,12,14,15)$ using a variable-entered map. (a) Truth table. (b) Variable-entered map. (c) Step 1 map and subcubes. (d) Step 2 map and subcubes.

Figure 4.42

								00 01 11 10					
							0	0	z	1	z,1		
w	х	y	z	f	$f_i \cdot \bar{z} + f_j \cdot z$	Map entry	w	,	-,		- 0		
0	0	-	_	Ť	Ji 2 · Jj 2	map entry	1	1	ī,1	_	z ,0		
		0	0	0	0+0	0							
0	0	0	1	0			(b)						
0	0	1	0	0				00	x.	у	10		
0	0	1	1	1	0 + z	z	Г	00	01	11	10		
0	1	0	0				0	0	z	1	z,1		
0	1	0	1	1	$-\cdot\bar{z}+z$	z,1	w						
	 1	1	0				1	1	z̄,1		₹,0		
					$\overline{z} + z$	1	1	1	2,1		2,0		
0	1	1	1	1			TO L		t				
1	0	0	0	1			This co	ell is bein	^{ng} _				
1	0	0	1	1	₹ + z	1	used as a 1-cell. \Box						
1	0	1	0	1									
1	0	1	1	_	$\bar{z} + - \cdot z$	₹,1		00	01	ry 11	10		
			0										
1	1			-	$-\cdot\bar{z}+0$	z,0	0	0	0	1	1		
1	1	0	1	0			w						
1	1	1	0	-	_		1	1	1	_	0		
1	1	1	1	-	$-\cdot\bar{z}+-\cdot z$	_							
				(a)					(d	()			

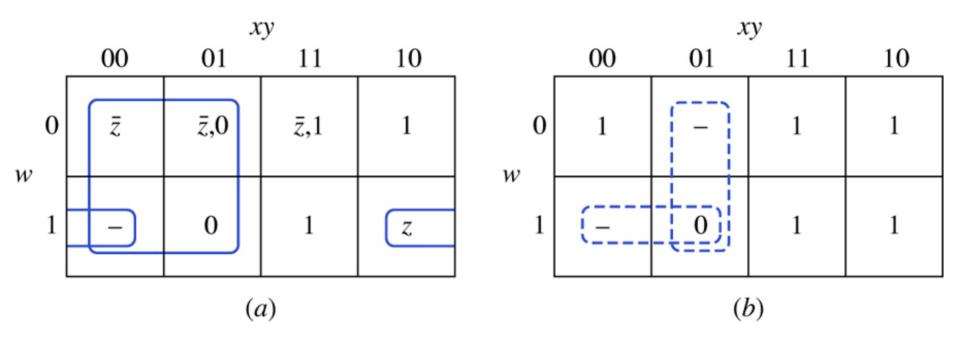
Obtaining a minimal sum for the incompletely specified Boolean function $f(w,x,y,z) = \sum m(0,4,5,6,13,14,15) + dc(2,7,8,9)$ using a variable-entered map. (a) Truth table.

(b) Step 1 map and subcubes. (c) Step 2 map and subcubes.

Figure 4.43	w	x	у	z	f	$f_i \cdot \bar{z} + f_j \cdot z$	Map entry						
	0	0	0	0	1	0	_						
	0	0	0	1	0	$\bar{z} + 0$	Ī		Tł	nis cell is	Th	This cell is	
	0	0	1	0	-	- ^				sed in a		double covered.	
	0	0	1	1	0	$-\cdot \bar{z} + 0$	₹,0		z -	subcube.	xy c		
	0	1	0	0	1	₹+z			00	01	11	10	
	0	1	0	1	1		1	0	\bar{z}	<i>z</i> ,0	<u>z</u> ,1		
	0	1	1	0	1		= 1	w					
	0	1	1	1	-	$\bar{z} + -\cdot z$	₹,1	1	_	0	1	z	
	1	0	0	0	-	_							
	1	0	0	1		$-\cdot\bar{z}+-\cdot z$	_			(b)		
	1	0	1	0	0	0 . 0				,	xy		
	1	0	1	1	0	0+0	0		00	01	11	10	
	1	1	0	0	0			0	0	0		_	
	1	1	0	1	1	0 + z	z	w					
	1	1	1	0	1	₹+z		1	_	0	1	0	
I C II.	1	1	1	1	1		1				Ú		
J. C. Hı	1				(0	1)				(c)		

Obtaining a minimal product for the incompletely specified Boolean function $f(w,x,y,z) = \sum m(0,4,5,6,13,14,15) + dc(2,7,8,9)$ using a variable-entered map. (a) Step 1 map and subcubes. (b) Step 2 map and subcubes.

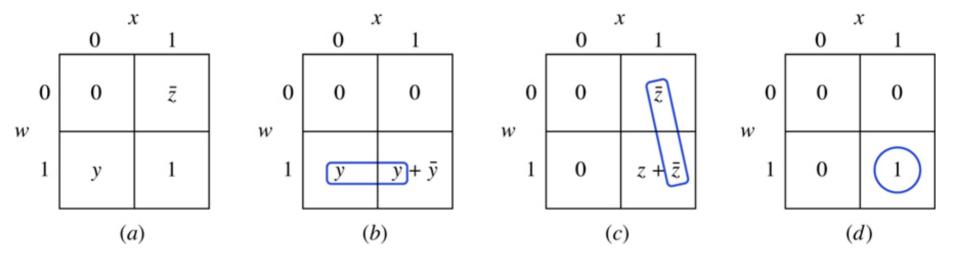
Figure 4.44



Maps having entries involving more than one variable. (a) Variable-entered map. (b) Grouping the y literal.

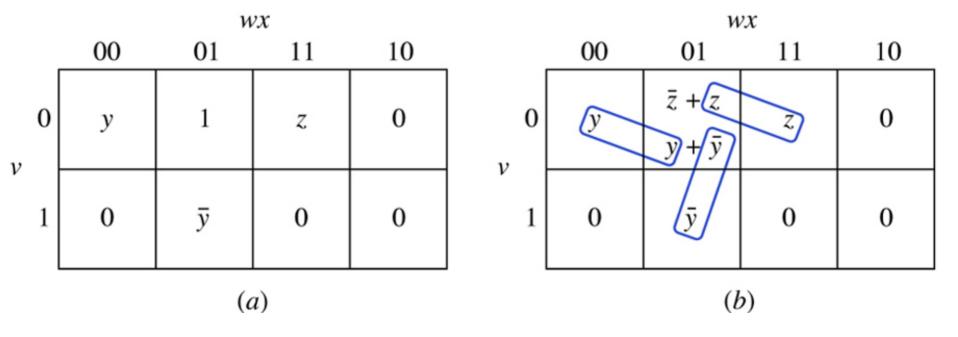
(c) Grouping the \overline{z} literal. (d) Grouping the not completely covered 1-cell.

Figure 4.45



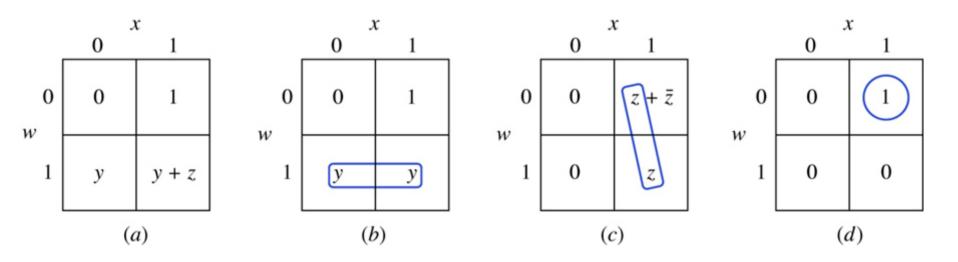
Obtaining a minimal sum from a variable-entered map having several single-literal map entries. (a) Variable-entered map. (b) Optimal collection of subcubes.

Figure 4.46



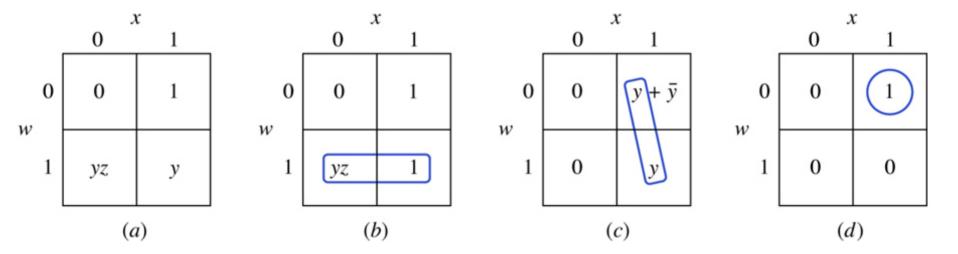
Maps having sum terms as entries. (a) Variable-entered map. (b) Grouping the y literal. (c) Grouping the z literal. (d) Grouping the not completely covered 1-cell.

Figure 4.47



Maps having product terms as entries. (a) Variable-entered map. (b) Grouping the yz term. (c) Grouping the y literal. (d) Grouping the not completely covered 1-cell.

Figure 4.48



Maps having product and sum terms as entries.

- (a) Variable-entered map. (b) Grouping the yz term.
- (c) Grouping the liveral.

Figure 4.49

