

NAME: \_\_\_\_\_ (FIRST NAME FIRST) SCORE: \_\_\_\_\_

**COSC 4330**

**FIRST MIDTERM**

**SEPTEMBER 26, 2006**

This exam is **closed book**. You can have **one page** of notes. UH expels cheaters.

1. **Short questions.** Answer in a single sentence to each of the following questions: (6×5 points)\

- What is the main advantage of *dual-mode CPUs*?

**They prevent users' processes from directly accessing the secondary storage.**

- What is the function of the UNIX `kill()` system call?

**It sends a signal to another process.**

- What is one of the main purposes of *timer interrupts*?

**They prevent computationally-intense processes from monopolizing a processor.**

- What is the main advantage of *delayed writes*?

**They reduce the number of disk accesses.**

- What is the main advantage of the *symmetric organization* for multiprocessor operating systems?

**They are bottleneck-free.**

- Which feature of UNIX makes it *more portable* than previous operating systems?

**It was written in a high-level language.**

2. Which of the following statements apply to (a) kernel-supported threads, (b) user level threads and (c) all threads? (5 points per correct line)

	<i>Kernel- supported</i>	<i>User- level</i>	<i>Both types</i>
They do not require kernel modifications.	_____	<u>YES</u>	_____
They share the address space of their parent.	_____	_____	<u>YES</u>
They allow the use of blocking system calls.	<u>YES</u>	_____	_____
They allow the kernel to allocate several processors to the threads sharing an address space.	<u>YES</u>	_____	_____

3. How many lines will the following program print out? (5 points)

```
main() {  
    fork();  
    printf("Hi!\n");  
    fork();  
    printf("How are you?\n");  
} // main
```

The program will print out exactly 2 + 4 = 6 lines.

4. What is the purpose of the `dup(pd[0])` system call in the following code sequence? (5 points)

```
int pd[2];  
pipe(pd);  
close(0);  
dup(pd[0]);
```

**It ensures that all reads from standard input will not be read from the pipe `pd`.**

5. Which are the two states that can be reached by a process *leaving the running state* and which events or actions may occasion these transitions? (2×5 points)

- The process will go to the WAITING/BLOCKED state when **it does a system call.**
- The process will go to the READY state when **it is preempted by another process.**

6. *Explaining why* (5 points each).

- Why do most operating systems on the market continue to use *monolithic kernels*?  
**They are faster than microkernels.**
- Why should we *prevent* users of a multi-user system from *rebooting* the OS from a CD-ROM?  
**A user could reboot the system with a rogue OS.**
- Why are *layered kernel organizations* impractical?  
**There is no good way to decompose the functionality of a modern OS into distinct layers.**
- Why will we never see hard drives with access times *below one millisecond*?  
**It would require the hard drive to do half a rotation in less than one millisecond and spin at 30,000 rpm.**

7. Explain why we need to have both a dual-mode CPU and memory protection to be able to build a secure operating system? (2×5 points)

- **We need a dual-mode CPU to prevent unauthorized users to access and tamper with the files of the operating system and other users.**
- **We need memory protection to prevent unauthorized users to access and tamper with the address spaces of the operating system and other users.**