# Solutions for the First Quiz

COSC 6360 Fall 2015



# First question

Which feature of the UNIX file system allows it to implement random file access?



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□ lseek()



# Second question

- UNIX uses separate fork() and exec() system calls to create and initialize processes.
  - What is the main *disadvantage* of this approach?
  - Which is the **best way** to address this problem?



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  - What is the main *disadvantage* of this approach?
    - Its high cost because fork() has to make a complete copy of the parent process' address space



- UNIX uses separate fork() and exec() system calls to create and initialize processes.
  - What is the main *disadvantage* of this approach?
    - Its high cost ...
  - Which is the **best way** to address this problem?
    - Use copy-on-write and let parent and child share the same address space until the exec()



# Third question

- Unlike the older UNIX file system, the Fast File System specifies a minimum block size.
  - What was that minimum block size?
  - What is the *main advantage* of that specific value?



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    - 4KB
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- Unlike the older UNIX file system, the Fast File System specifies a minimum block size.
  - □ What was that *minimum block size*?
    - 4KB
  - What is the main advantage of that specific value?
    - It is the smallest block size that allows to access all files with at most two levels of indirection.



# Fourth question

- What is the main advantage of mapped files?
- Which memory object is associated with each mapped file?

What should be the *inheritance* attribute of a mapped file?



- What is the main advantage of *mapped files*?
  - They eliminate context switches by bringing file blocks directly into the address space of the process accessing them



- Which memory object is associated with each mapped file?
  - □ The **accessed file**



- What should be the *inheritance* attribute of a mapped file?
  - □ Share



# Sixth question

- In the two-handed version of the BSD Clock policy,
  - What is the *main advantage* of keeping these two hands *close together*?
  - What is the *main disadvantage* of keeping these two hands *too close* together?



- In the two-handed version of the BSD Clock policy,
  - What is the main advantage of keeping these two hands close together?
    - Fewer context switches as pages that are not currently accessed are expelled faster
  - What is the *main disadvantage* of keeping these two hands *too close* together?



- In the two-handed version of the BSD Clock policy,
  - What is the main advantage of keeping these two hands close together?
    - Fewer context switches as pages that are not currently accessed are expelled faster
  - What is the *main disadvantage* of keeping these two hands *too close* together?
    - Some pages might be expelled too quickly



# Sixth question

What is the main advantage of the VMS page replacement policy over that of UNIX?



- What is the main advantage of the VMS page replacement policy over that of UNIX?
  - ☐ It supports *real-time processes*