

Solution to the Third COSC 6360 Quiz for Fall 2013

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First question

- In the Kerberos system, which entities share these secret keys or passwords?
(5 points per correct line, no partial credit)

Answer

- *Secret* *User's WS* *Kerberos* *TGS* *Server S*

User's password X X _____ _____

Secret key of TGS _____ _____ _____ _____

Secret key of server S _____ _____ _____ _____

Answer

- *Secret* *User's WS* *Kerberos* *TGS* *Server S*

User's password X X _____

Secret key of TGS _____ X X _____

Secret key of server S _____ _____ _____

Answer

- *Secret* *User's WS* *Kerberos* *TGS* *Server S*

User's password X X

Secret key of TGS X X

Secret key of server S X X

Second question

- What is the function of the *i-node map* in a log-structured file system? (10 points)
- Where and how is it stored on the disk? (5 points)

Answer

- The i-node map contains the ***addresses*** of the i-node blocks.
 - Required because i-nodes do not reside at fixed positions on the disk.
- The i-node map is stored ***on the log*** along with the data blocks, the directory blocks and the i-node blocks.
 - ***Not at a fixed location!***

What it means

Fixed location
but out-of-date

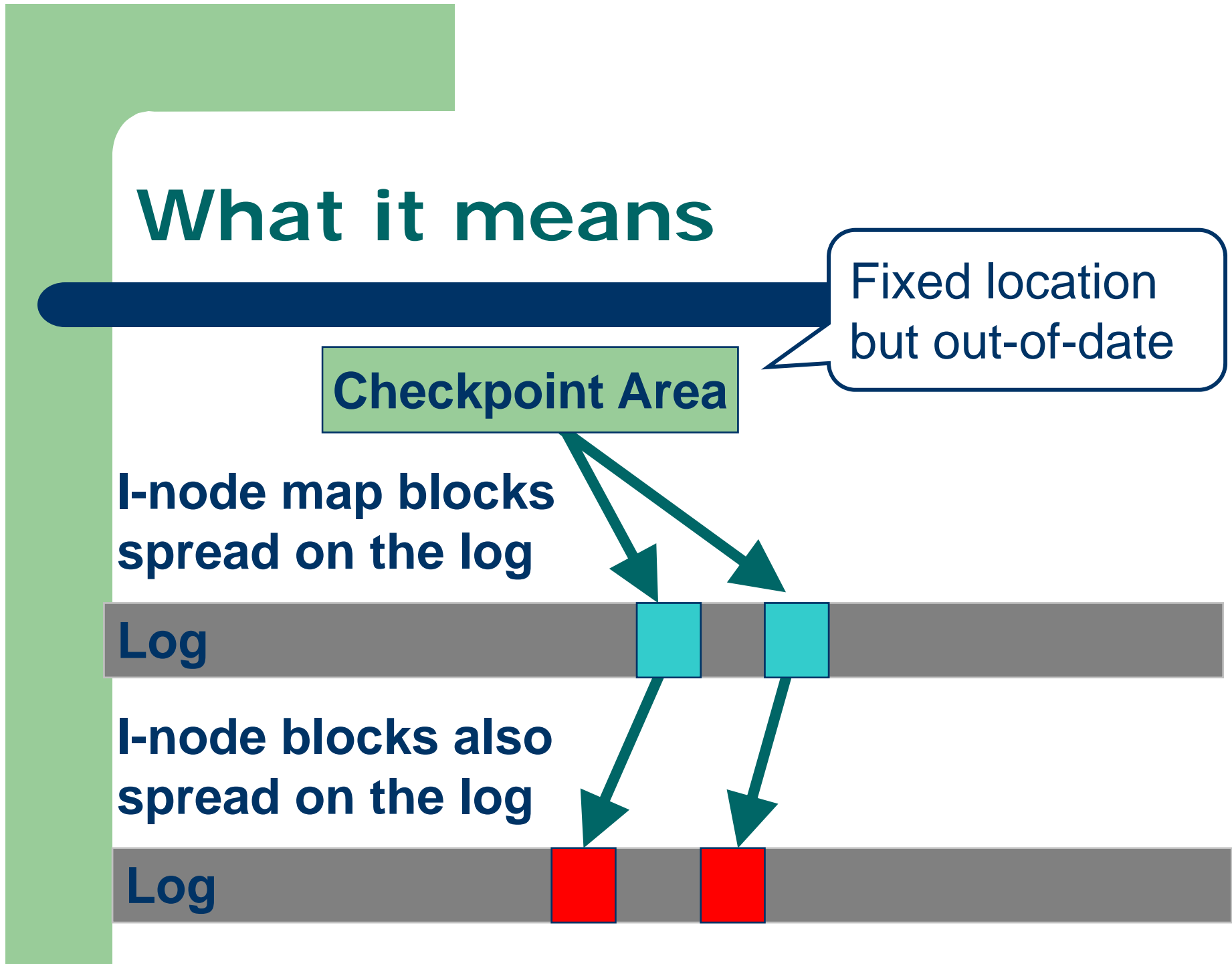
Checkpoint Area

I-node map blocks
spread on the log

Log

I-node blocks also
spread on the log

Log



Third Question

- Consider a RAID-5 array having four data blocks, namely, b_0 , b_1 , b_2 , and b_3 , and one parity block p per stripe
- Assuming that block b_3 suddenly becomes unavailable, how could you reconstruct its contents?

Answer

$$b_3 = b_0 \oplus b_1 \oplus b_2 \oplus p$$

Fourth question

- It would allow intruders to *replay* tickets of legitimate users

Fifth question

- What is the purpose of the BitTorrent *rarest first* rule? (10 points)
- When does it *not* apply? (5 points)

Answer

- The rarest first policy ensures that each downloader fetches first the pieces that most of its peers want.
- It does not apply to downloaders that have not yet downloaded their first piece.

Sixth question

- What is the purpose of ticket transfers in lottery scheduling? (10 points)
- Which problem do they solve? (5 points)

Answer

- Ticket transfers provide explicit transfers of tickets from one client to another
 - When a client waits for a reply from a server, it can temporarily transfer its tickets to that server
- They eliminate ***priority inversions***

Seventh question

- According to Shah et al., what is the main motivation for their *randomized tit-for-tat* policy?
(10 points)

Answer

- Randomized tit-for tat lets each peer select neighbors at random at the beginning of every playback
 - Results in faster diffusion of new chunks among peers **OR**
 - Gives more free tries to a larger number of peers in the swarm to download chunks

Eighth question

- What are the main property and the main use of SHA-1 signatures?
(10 points)

Answer

- SHA-1 is a cryptographic hash function
- It guarantees that any change to the hashed data will (with very high probability) change the hash value
- It is used to verify the *integrity* of SSH packets