



THIRD QUIZ ANSWERS

COSC 6360

October 1, 2018



WHITE QUIZ



First question

- A system of physical clocks consists of two clocks, namely, one that is fast and gains two minutes every hour and another that is slow and loses two minutes every hour.
- Assuming that the clocks are managed by Lamport's physical clock protocol, what will be the time marked by each clock at 3 pm given that:
 - Both clocks indicated the correct time at noon;
 - The processor on which the fast clock resides received at 1pm a message from the other processor;
 - No other messages were exchanged between the two processors; and
 - Message transmission delays are negligible.



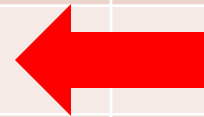
First question

Time	Fast clock	Slow clock
12 pm	12 pm	12 pm
1 pm		
2 pm		
3 pm		



First question

Time	Fast clock	Slow clock
12 pm	12 pm	12 pm
1 pm	1:02 pm	12:58 pm
2 pm		
3 pm		



**Message does
not affect the fast
clock**



First question

Time	Fast clock	Slow clock
12 pm	12 pm	12 pm
1 pm	1:02 pm	12:58 pm
2 pm	2:04 pm	1:56 pm
3 pm	3:06 pm	2:54 pm



Second question

- Under which conditions can distributed systems be both highly available and fully consistent?



Second question

- Under which conditions can distributed systems be both highly available and fully consistent?
 - *In the absence of network partitions.*



Third question

- What does Raft do to minimize the likelihood that leader elections end with a split vote?



Third question

- What does Raft do to minimize the likelihood that leader elections end with a split vote?
 - *Raft uses randomized election timeouts to increase the chances that a single follower will detect the loss of the leader before the others.*



Fourth question

- What is the purpose of the SSH *server key*?



Fourth question

- What is the purpose of the SSH ***server key***?
 - ***The server key was introduced to make decrypting recorded historic traffic impossible when the host key becomes compromised***
 - ***As it is changed every hour, the intruder can only decrypt one hour of traffic.***



Fifth question

- Why is the BitTorrent ***chunk selection policy*** poorly suited to streaming applications?



Fifth question

- Why is the BitTorrent ***chunk selection policy*** poorly suited to streaming applications
 - ***The BitTorrent chunk selection policy makes downloaders select the rarest chunks without regard to any timing constraints.***



Sixth question

- Consider a RAID-5 array that has four data blocks, namely, d_0 , d_1 , d_2 , and d_3 , and one parity block q per stripe.
 - What fraction of disk space is occupied by parity information?
 - _____ *percent*



Sixth question

- Consider a RAID-5 array that has four data blocks, namely, d_0 , d_1 , d_2 , and d_3 , and one parity block q per stripe.
 - What fraction of disk space is occupied by parity information?
 - **20 percent**



Sixth question

- Consider a RAID-5 array that has four data blocks, namely, d_0 , d_1 , d_2 , and d_3 , and one parity block q per stripe.
 - Assuming that block d_1 suddenly becomes unavailable, how could you reconstruct its contents?
 - $d_1 =$ _____



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- Consider a RAID-5 array that has four data blocks, namely, d_0 , d_1 , d_2 , and d_3 , and one parity block q per stripe.
 - Assuming that block d_1 suddenly becomes unavailable, how could you reconstruct its contents?
 - $d_1 = d_0 \text{ XOR } d_2 \text{ XOR } d_3 \text{ XOR } q$



Seventh question

- Over the last ten years, many corporations have replaced their RAID level 5 disk arrays by RAID level 6 arrays even when handling double disk failures was not considered a major issue.
- Can you explain this paradox?



Seventh question

- Over the last ten years, many corporations have replaced their RAID level 5 disk arrays by RAID level 6 arrays even when handling double disk failures was not considered a major issue.
- Can you explain this paradox?
 - ***Because RAID level 5 fails to protect data in the presence of a single disk failure and one or irrecoverable reads errors—“bad blocks”—on the other disks.***



OTHER QUIZ



First question

- A system of physical clocks consists of two clocks, namely, one that is fast and gains five minutes every hour and another that is slow and loses five minutes every hour.
- Assuming that the clocks are managed by Lamport's physical clock protocol, what will be the time marked by each clock at 4 pm given that:
- Both clocks indicated the correct time at noon;
- The processor on which the fast clock resides received at 2 pm a message from the other processor;
- No other messages were exchanged between the two processors; and
- Message transmission delays are negligible



First question

Time	Fast clock	Slow clock
12 pm	12 pm	12 pm
1 pm		
2 pm		
3 pm		
4 pm		



First question

Time	Fast clock	Slow clock
12 pm	12 pm	12 pm
1 pm	1:05 pm	12:55 pm
2 pm		
3 pm		
4 pm		

First question

Time	Fast clock	Slow clock
12 pm	12 pm	12 pm
1 pm	1:05 pm	12:55 pm
2 pm	2:10 pm	1:50 pm
3 pm		
4 pm		

**Message does
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First question

Time	Fast clock	Slow clock
12 pm	12 pm	12 pm
1 pm	1:05 pm	12:55 pm
2 pm	2:10 pm	1:50 pm
3 pm	3:15 pm	2:45 pm
4 pm	4:20 pm	3:40 pm



Second question

- What is the major disadvantage of ***asynchronous distributed systems***?



Second question

- What is the major disadvantage of *asynchronous distributed systems*?
 - *We cannot guarantee that any asynchronous distributed system will operate correctly in the presence of any fault.*



Third question

- According to Ungaro and Ousterhout, when do the followers of a leader know that can safely commit log update?



Third question

- According to Ungaro and Ousterhout, when do the followers of a leader know that can safely commit log update?
- ***Once they have received from their leader an heartbeat or an AppendEntries message containing a value greater than or equal to the index of that log update.***



Fourth question

- Assume that an intruder has compromised both the ***host key*** and ***server key*** of a SSH-protected server.
- How much of the previous traffic will the intruder be able to decode?



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- Assume that an intruder has compromised both the ***host key*** and ***server key*** of a SSH-protected server.
- How much of the previous traffic will the intruder be able to decode?
 - ***One hour of traffic because the server key changes every hour.***



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- Consider a RAID-5 array that has four data blocks, namely, d_0 , d_1 , d_2 , and d_3 , and one parity block p per stripe.

- How many disk drives does the array have?

- drives



Sixth question

- Consider a RAID-5 array that has four data blocks, namely, d_0 , d_1 , d_2 , and d_3 , and one parity block q per stripe.
 - How many disk drives does the array have?
 - Five drives



Sixth question

- Consider a RAID-5 array that has four data blocks, namely, d_0 , d_1 , d_2 , and d_3 , and one parity block p per stripe.
 - Assuming that block d_3 suddenly becomes unavailable, how could you reconstruct its contents?
 - $d_3 =$ _____



Sixth question

- Consider a RAID-5 array that has four data blocks, namely, d_0 , d_1 , d_2 , and d_3 , and one parity block p per stripe.
 - Assuming that block d_3 suddenly becomes unavailable, how could you reconstruct its contents?
 - $d_3 = d_0 \text{ XOR } d_1 \text{ XOR } d_2 \text{ XOR } p$



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