



SOLUTIONS TO THE FOURTH 6360 QUIZ

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First question

- NFS is said to use *idempotent requests*.
 - What characterizes these requests?
 - What is the main advantage of the approach?



First question

- NFS is said to use *idempotent requests*.
 - What characterizes these requests?
 - Multiple executions of any request produce the same result s a single execution
 - What is the main advantage of the approach?
 - When a server crashes, client just resends its requests until it gets answers from the rebooted server



Second question

- Consider an NFS file system that implements ***close-to-open consistency***. What should the system client do
 - When a user opens a file?
 - When a user close a file?



Second question

- Consider an NFS file system that implements ***close-to-open consistency***. What should the system client do
 - When a user opens a file?
 - It must check with the NFS server that any locally cached data are up-to-date
 - When a user close a file?
 - It must write all modified file data to the server

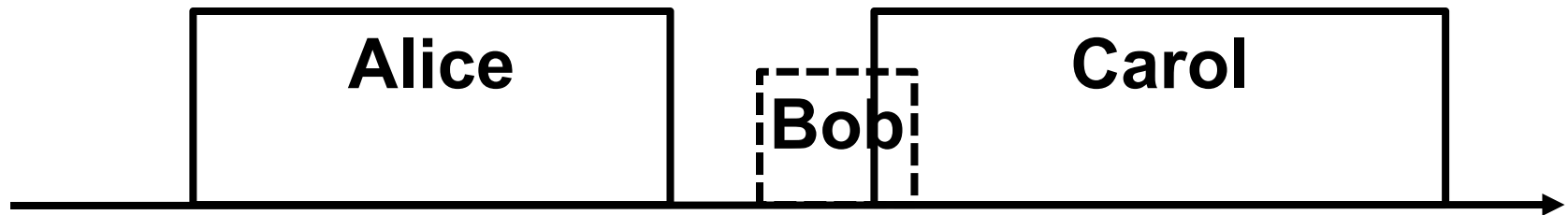


Third question

- Consider a distributed file system implementing close-to-open consistency.
- Assuming that
 - Alice opens a file at 9:30 AM, modifies it and closes it at 10:10 AM,
 - Bob opens the same file at 10:20 AM, modifies it and closes it at 10:30 AM,
 - Carol opens the same file at 10:25 AM, modifies it and closes it at 11:30 AM,



Third question



- Which of these three users would see his or her changes actually incorporated in the final version of the file?
 - Alice and Carol



Fourth question

- How do the Ceph metadata servers handle ***conflicting accesses*** by different clients to the same file?



Fourth question

- How do the Ceph metadata servers handle ***conflicting accesses*** by different clients to the same file?
 - When a Ceph MDS detects conflicting accesses by different clients to the same file
 - It revokes all caching and buffering permissions for that file
 - It forces ***synchronous I/O*** to the file



Fifth question

- How does FARSITE store *users' secret keys*?

- Why?



Fifth question

- How does FARSITE store ***users' secret keys***?
 - User private keys are encrypted with a symmetric key derived from user password and stored in a globally-readable directory in Farsite
- Why?
 - Secret keys are too large to be memorized by users



Sixth question

- Assuming that we want to protect a FARSITE distributed file system against ***all double failures***,
 - What would be the ***minimum size*** for all your directory groups?
 - On how ***many hosts*** should the contents of your file be replicated?



Sixth question

- Assuming that we want to protect a FARSITE distributed file system against ***all double failures***,
 - What would be the ***minimum size*** for all your directory groups?
 - $3 \times 2 + 1 = 7$ hosts
 - On how ***many hosts*** should the contents of your file be replicated?
 - $2 + 1 = 3$ hosts



Seventh question

- How does the LBFS file server ensure the atomicity of updates?



Seventh question

- How does the LBFS file server ensure the atomicity of updates?
 - The LBFS server ensures the ***atomicity of updates*** by ***writing them first into a temporary file***