Na	am	<b>ne:</b> (Fir	st name first)	Score:		
C	os	SC 6360 Quiz #5	D	ECEMBER 1, 2010		
		Closed book. You can have with you one single-sided 81/2	by 11 sheet of note	es. Be concise.		
1.		You want to build a Byzantine fault-tolerant system that can tolerate the failure of two entities. What is the <b>minimum</b> number of entities that you would need? (10 pts)				
	A r	A minimum of 3x2 + 1 = 7 entities				
2.	Pe	Pergamum				
		What equipment failures can be corrected by <i>intratome redundancy</i> ? (10 pts)				
		Irrecoverable read errors.	Irrecoverable read errors.			
	b)	What would be the main drawback of a Pergamum system has no intertome redundancy? (10 pts)	nain drawback of a Pergamum system having plenty of <i>intratome redundancy</i> but <i>dancy</i> ? (10 pts)			
		It would not tolerate full disk failures.	tolerate full disk failures.			
	c)	ow are Pergamum tomes <i>powered</i> ? (5 pts) Through conventional cables.				
3.	Zyz	<u>Zyzzyva</u>				
	a)	What is the main disadvantage of Byzantine fault-tolerant repassuming fail-stop behaviors? (5 pts)	olication controls com	npared to protocols		
		They are much slower AND/OR They require 3f + 1 entities to to	lerate f failures.			
	b)	Under which circumstances is Zyzzyva slower than a tradition control protocol? (10 pts)	nal Byzantine fault-to	lerant replication		
		Anytime something goes wrong.				
4.	<u>FА</u> а)	<u>WN</u> How is the FAWN <i>datastore or</i> ganized? (10 pts)?				
	,					
		As a log operating in append mode.				
	b)	) Why? (10 pts)				
		Because flash memory performs sequential writes much faster tl	nan random writes.			
	c)	) What is the purpose of allocating several randomly selected $oldsymbol{v}$	urpose of allocating several randomly selected <i>virtual nodes</i> to each FAWN node? (10 pts)			
		To spread the workload of a failed physical node among several p	hysical nodes			
		- o sp. odd me wer mode of a famou physical mode among several physical modes.				
5.	<u>Ceph</u>					
	a)	What does Ceph when MDS detects conflicting accesses by different clients to the same file? (10 pts)?				
		It revokes all caching and buffering permissions and requires synchronous I/O to that file.				
	b)	What is the <i>main advantage</i> of this solution? (10 pts)?				
		It prevents inconsistent updates.				